Fast matrix multiplication: a brief adventure in neural networks and computational algebra

Thomas Pietraho Fall, 2022

A Strange Theorem

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Let's look at 2×2 matrices:

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{22}b_{12} + a_{22}b_{22} \end{bmatrix}$$

To compute this, $8=2^3$ scalar products must be found (and a few scalar sums). Thinking about this, we get

Theorem

Two N \times N matrices can be multiplied using N³ scalar multiplications.

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- 1. addition is fast
- 2. multiplication is slow

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If $N \approx 10^7$, then

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- $2. N^3 \approx 10^{21}$

For multiplication of $10^7 \times 10^7$ matrices, the "strange" theorem cuts the number of scalar multiplications by a factor of about $10^{1.35} \approx 22$.

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{bmatrix}$$

First form products:

$$m_1 = a_{11}b_{11}$$

 $m_2 = a_{12}b_{21}$
 $m_3 = a_{11}b_{12}$
 $m_4 = a_{12}b_{22}$
 $m_5 = a_{21}b_{11}$

$$m_6 = a_{22}b_{21}$$

$$m_7 = a_{22}b_{12}$$

$$m_8 = a_{22}b_{22}$$

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$$c_{11} = m_1 + m_2$$

$$c_{12} = m_3 + m_4$$

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$$m_{1} = (a_{11} + a_{22})(b_{11} + b_{22})$$

$$m_{2} = (a_{21} + a_{22})b_{11}$$

$$m_{3} = a_{11}(b_{12} - b_{22})$$

$$m_{4} = a_{22}(b_{21} - b_{11})$$

$$m_{5} = (a_{11} + a_{12})b_{22}$$

$$m_{6} = (a_{21} - a_{11})(b_{11} + b_{12})$$

$$m_{7} = (a_{12} - a_{22})(b_{21} + b_{22})$$

$$c_{11} = m_{1} + m_{4} - m_{5} + m_{7}$$

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$$c_{21} = m_{2} + m_{4}$$

$$c_{22} = m_{1} - m_{2} + m_{3} + m_{6}$$

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Theorem

 2×2 matrices can be multiplied using 7 only scalar multiplications!

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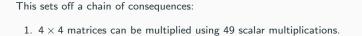
then combine them:

$$C_{11} = M_1 + M_4 - M_5 + M_7$$

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$$C_{22} = M_1 - M_2 + M_3 + M_6$$



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With a little slight-of-hand, we write $N = 2^k$ concluding:

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Question: Can one do better? 2×2 matrices using only 6 scalar multiplications? Or can one reduce the exponent 2.8074... some other way?

Other efforts and theoretical bounds

Definition

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Similar advances:

Theorem (Laderman, 1976)

 $\textbf{MultRank}(3) \leq 23.$

Theorem (Waksman, 1970)

MultRank(2, 2, 3) < 11.

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Theorem (Strassen, 1969)

 $MultRank(4) \le 49$.

Lower bounds:

Theorem (Winograd, 1971)

 $7 \leq MultRank(2)$

Theorem (Bläser, 2003)

19 < MultRank(3) < 23

 $10 \leq MultRank(2,2,3) \leq 11$

 $14 \leq \textbf{MultRank}(2,3,3) \leq 15$

 $33 \leq \textbf{MultRank}(4) \leq 49$

There is potential for significant improvement in existing algorithms when $N \ge 3$.

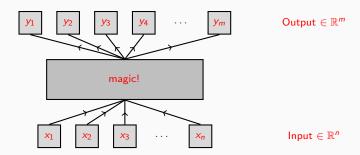
Question: This is going to be a huge mess. How could one possibly improve any of these results without reams of computations?



Neural networks: a brief introduction

Neural Nets

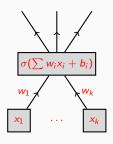
A neural net ${\mathcal N}$ is an object:

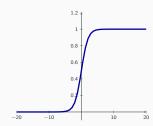


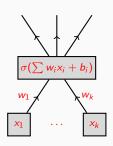
It is a fancy way to produce a function:

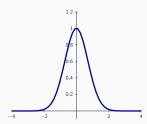
$$F_{\mathcal{N}}: \mathbb{R}^n \to \mathbb{R}^m$$
.

Neural nets are made of "neurons"

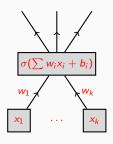


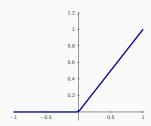




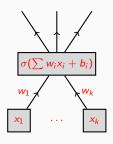


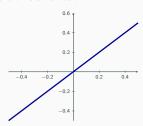
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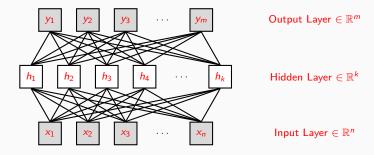


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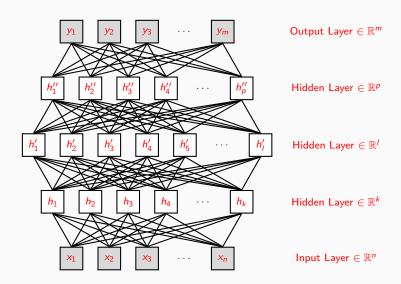


Neurons in layers make a neural network



Each edge may have a different w called its "weight". Each neuron may have a different b called its "bias."

Neurons in many layers make a "deep" neural net



The problem in deep learning:

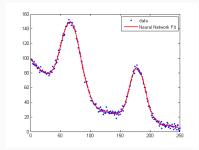
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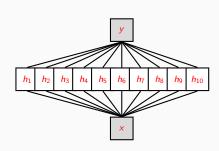
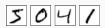


Image by R. Fithen

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Here each handwritten digit is given by a 28×28 array of greyscale pixels. We'd like to understand

$$F: \mathbb{R}^{784} \to \mathbb{R}$$

or better still:

$$F: \mathbb{R}^{784} \to \mathbb{R}^{10}$$

This neural net is 85% accurate:

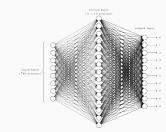


Image by A. Nielsen

ImageNet Challenge: Given 256×256 RGB images classified into 1000 classes. Find a neural network N that describes the classification function:

 $F:\mathbb{R}^{3\cdot 256^2}\to\mathbb{R}^{1000}.$

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Google's Inception neural net ${\cal N}$ achieves 95% top-5 accuracy. The big picture of the neural net:

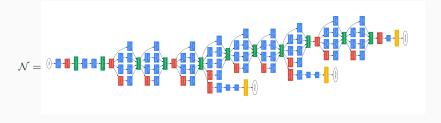


Image by Google

Fun Problem: Predict species of bird based on photographic image.









cardinal

anhinga

chickadee

Accuracy 87%. (P., 2017)

Fun Problem: Predict book genre based on its cover.









history

science

romance

sports

Accuracy 76%. (with Parikshit Sharma, '17, IndieBio)

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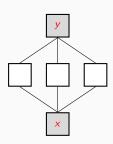
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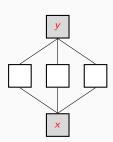
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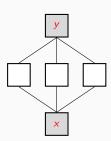
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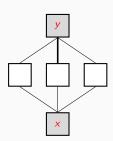
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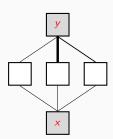
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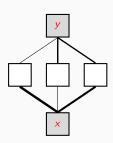
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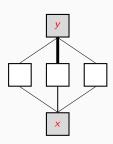
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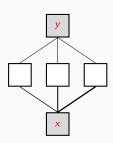
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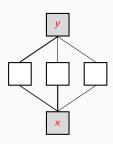
$$(x_i, F(x_i))$$

- 2. Build a neural network ${\mathcal N}$
- 3. Compare with output of \mathcal{N} :

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4. Tweak weights w and bias b decreasing

$$Error = ave|F(x_i) - F_{\mathcal{N}}(x_i)|$$



Goal: Understand a, perhaps poorly defined, function F.

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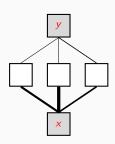
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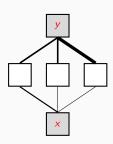
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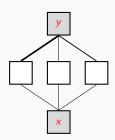
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- 6. Sell your trained neural net to a startup.



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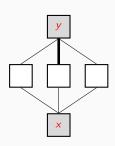
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- 7. Buy fancy coffee maker for Math Dept.



A machine learning approach to fast

matrix multiplication

Goal: Design a neural network that mimics 2×2 matrix multiplication:

$$F: \mathbb{R}^{2\cdot 4} \to \mathbb{R}^4$$

$$F(A,B) = A \cdot B$$

 $\textbf{Goal:} \ \ \text{Design a neural network that mimics 2} \times 2 \ \text{matrix multiplication:}$

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Step 1: Start with a set of data points:

$$(x_i, F(x_i))$$

This is easy. Generate lots of random 2×2 matrices $x_i = (A_i, B_i)$ as well as their products $F(x_i) = A_i \cdot B_i$.

 $\textbf{Goal:}\ \, \text{Design a neural network that mimics 2} \times 2 \ \text{matrix multiplication:}$

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Step 2: Build a neural network ${\mathcal N}$

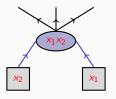
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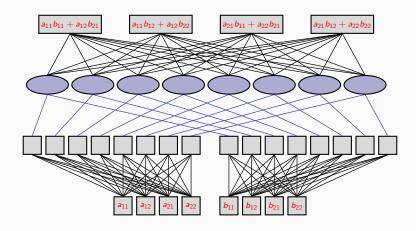
Step 2: Build a neural network $\mathcal N$

Need: A new type of neuron. One whose output is the product of its two inputs.

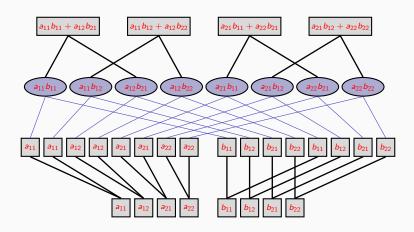


A new type of neural net!

Neural Net for matrix multiplication



Neural Net for matrix multiplication



Step 3: Compare with output of \mathcal{N} :

$$(x_i, F_{\mathcal{N}}(x_i))$$

Step 4: Tweak weights w and bias b for each edge so that

$$\mathsf{Error} = \mathsf{ave}|F(x_i) - F_{\mathcal{N}}(x_i)|$$

decreases.

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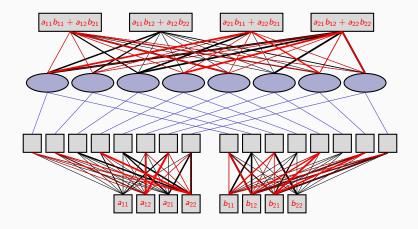
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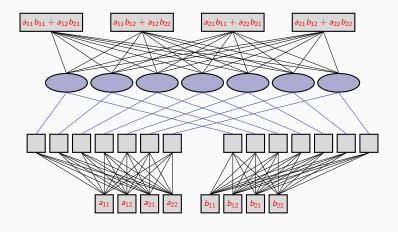
Step 5: Continue tweaking w and bias b until error is as small as possible

The Result:

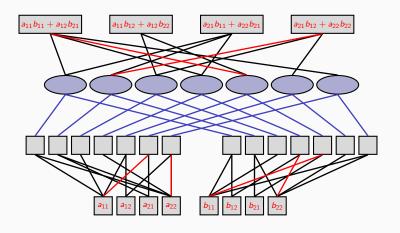
Machine-trained neural net for matrix multiplication



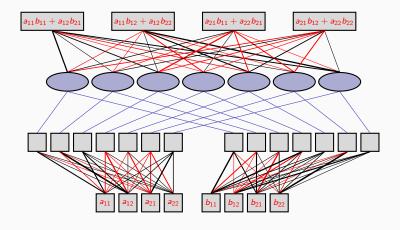
Neural Net for Strassen's matrix multiplication



Neural Net for Strassen's matrix multiplication



Machine-trained neural net for Strassen's matrix multiplication



In one day, our new fancied-up neural nets replicated:

Theorem (Strassen, 1969)

 $MultRank(2) \le 7$

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Theorem (Waksman, 1970) MultRank $(2,2,3) \le 11$

Theorem (Strassen, 1969) MultRank(2) < 7

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Theorem (Hopcroft and Kerr, 1971) **MultRank** $(2, 3, 3) \le 15$

How can you tell this actually works?

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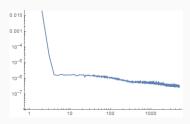


Figure 3: N = 2 Rank = 7

Theorem (Strassen, 1969) MultRank(2) < 7

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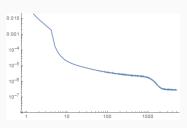


Figure 3: N = 3 Rank = 23

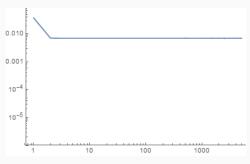


Figure 4: N = 2 Rank = 6

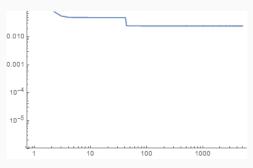


Figure 4: N = 3 Rank = 22

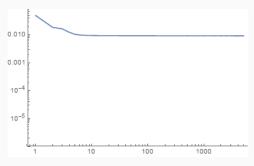


Figure 4: N=3 Rank =21

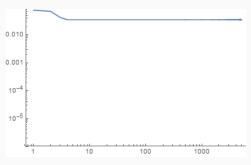


Figure 4: N=2,2,3 Rank =10

Theorem (Stothers, 2011) $\text{MultRank}(4) \leq 48.$

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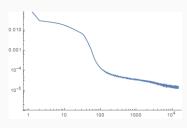


Figure 5: N = 4 Rank = 48

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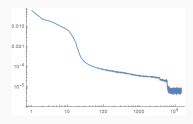


Figure 5: N = 4 Rank = 47

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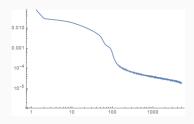


Figure 5: N = 4 Rank = 46

Theorem (Stothers, 2011) $\text{MultRank}(4) \leq 48.$

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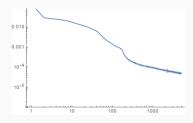


Figure 5: N = 4 Rank = 45

Theorem (Stothers, 2011) MultRank(4) < 48.

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Question: Can a computer figure this out?

OK, too much:

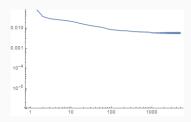


Figure 5: N = 4 Rank = 33

Conjecture: One can multiply 4×4 matrices with fewer than 48 scalar multiplications. In fact, is seems that

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Asymptotically, this would give $MultExp(4) \le log_4 45 = 2.7459...$

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Note this is only a conjecture. My neural networks were only **approximations**. What remains:

- 1. Find an exact version of this algorithm.
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Conjecture:

$$\lim_{N\to\infty} \textbf{MultExp}(N) = 2$$

Currently, it is known $\lim_{N\to\infty} \text{MultExp}(N) < 2.3728...$ (Josh Alman and Virginia Williams, 2021).

Update

DeepMind

Discovering novel algorithms with AlphaTensor

This sheds light on a 50-year-old open question in mathematics about finding the fastest way to multiply two matrices.

3 weeks ago



DeepMind AI finds new way to multiply numbers and speed up ...

Matrix multiplication – where two grids of numbers are multiplied together ... But DeepMind's AI has now discovered a faster technique that...

3 weeks ago



DeepMind breaks 50-year math record using Al; new record falls a week later

Last week, DeepMind announced it discovered a more efficient way to perform matrix multiplication, conquering a 50-year-old record.

2 weeks ago







Update

Nature announced in October, 2022 that:

Theorem (FBHHRBNRSSSHK)

 $\textbf{MultRank}(4) \leq 47^* \ \textit{and} \ \textbf{MultRank}(5) \leq 96^*$

Update

Nature announced in October, 2022 that:

Theorem (FBHHRBNRSSSHK)

 $MultRank(4) \le 47^*$ and $MultRank(5) \le 96^*$

It made me feel better that to discover this results, this team used 64 state-of-the-art TPU cores, trained for 600,000 iterations: a non-academic battery of computational resources that cost somewhere between \$10,000 and \$100,000 to run.

* for 0,1-matrices.

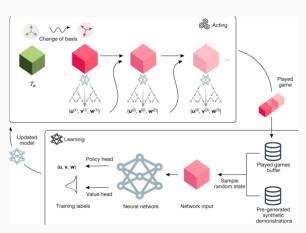


Figure 6: RL for AlphaTensor

THE FBHHRBNRSSSHK-ALGORITHM FOR MULTIPLICATION IN $\mathbb{Z}_2^{5\times 5}$ IS STILL NOT THE END OF THE STORY

ABSTRACT. In response to a recent Nature article which announced an algorithm for multiplying 5×5 -matrices over \mathbb{Z}_2 with only 96 multiplications, two fewer than the previous record, we present an algorithm that does the job with only 95 multiplications.

1. Introduction

Ever since Strassen [8] discovered that 2×2 -matrices can be multiplied with only 7 multiplications in the coefficient domain, there is a mystery around the complexity of matrix multiplication. For asymptotically large n, the best we know at the moment is a multiplication algorithm that requires $O(n^{2.3728999})$ operations [1], slightly improving upon the previous record $O(n^{2.3728639})$ [5]. For n=3, it is known that 23 multiplications suffice in a non-commutative setting [4]. For n=4, we can solve the problem with 49 multiplications by applying Strassen's algorithm recursively. In a recent article that received considerable media attention, Fawzi et al. [2] used a machine learning approach to find a multiplication scheme with 47 multiplications are discovered from the problem of the problem of the problem with 47 multiplications.