Bowdoin

CSCI 2330 FOUNDATIONS OF COMPUTER SYSTEMS



Sean Barker & Jeff Knockel
Bowdoin College



Department of Computer Science

The Big Question

How does a program run?

```
/**
  * Simple HelloButton() method.
  * @version 1.0
  * @author john doe <doe.j@example.com>
  */
HelloButton()
{
    JButton hello = new JButton( "Hello, wor hello.addActionListener( new HelloBthList
    // use the JFrame type until support for t
    // new component is finished
    JFrame frame = new JFrame( "Hello Button"
    Container pane = frame.getContentPane();
    pane.add( hello );
    frame.pack();
    frame.show();    // display the fra
}
```

Abstractions



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Personnel and Resources

Sean Barker

sbarker@bowdoin.edu

Office: Searles 220

Jeff Knockel

j.knockel@bowdoin.edu

Office: Searles 219

Office Hours TBA (or by appointment)

Learning Assistants (lab schedule TBA):

Caroline Berney Rafael Almeida Yeo Bondar

Email **Slack** for course announcements, discussions, questions, etc.

Course Components

Labs (~6)

Exams (3)

Attendance and engagement

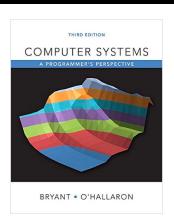
Class meetings

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Other Administrivia

Laptops

Textbooks





Collaboration policy and honor code

Guidelines for Generative AI

Course Website

Course website: bowdoin.edu/~sbarker/2330

Syllabus & Policies

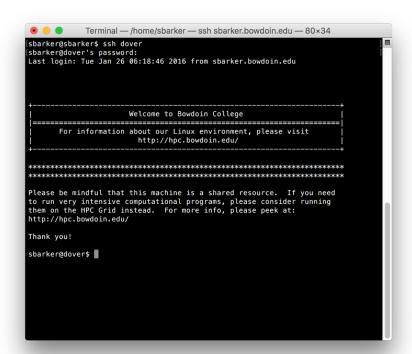
Class Schedule

Assignments

Anonymous Feedback

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Lab o: Unix Toolbox



System Layers

```
#include <stdio.h>
int main() {
  printf("Hello, World!\n");
  return 0;
}
```