

CSCI 2330 – x86-64 MOV Exercises

1. For each of the following x86-64 instructions, identify each operand type (first and second) as **Register**, **Immediate** (immediate data), or **Memory**. For example, `movq %rax, %rbx` would be **Register, Register**.

- a. `movq %rax, (%rcx)`
- b. `movq $10, %rcx`
- c. `movq %rcx, %rax`
- d. `movq 0x102, %rbx`
- e. `movq (%rax), %rcx`
- f. `movq $0x50, 50`

2. Suppose that registers `%rax` and `%rbx` both contain the value 160 and the instruction `movq $25, (%rax)` is executed. Give the resulting value of each of the following operands.

- a. `%rax`
- b. `(%rax)`
- c. `%rbx`
- d. `(%rbx)`

3. What value is in `%rax` at each checkpoint indicated in the instruction sequence below?

```
movq $5, %rdx
movq $8, %rax
movq %rdx, %rax
```

- a. # checkpoint a

```
movq %rax, 0x104
movq $0x104, %rdx
```

- b. # checkpoint b

```
movq $42, 0x104
movq (%rdx), %rax
```

- c. # checkpoint c