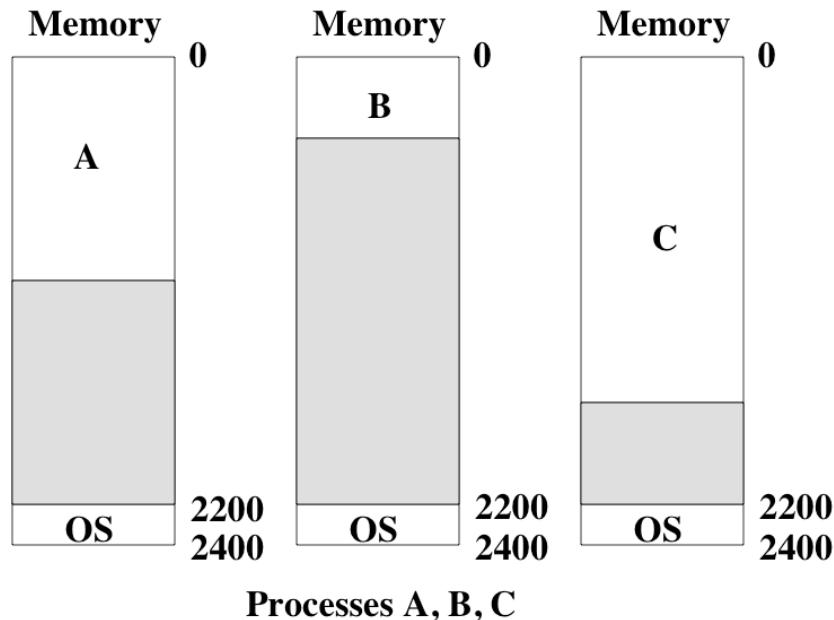
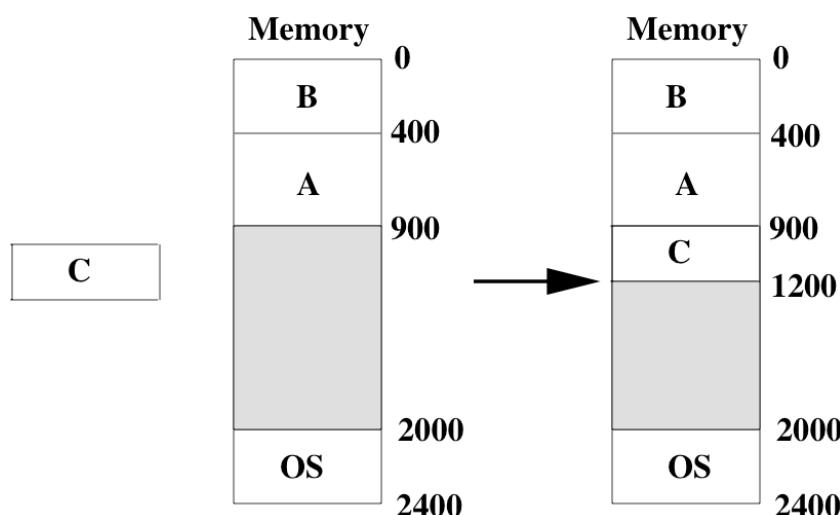


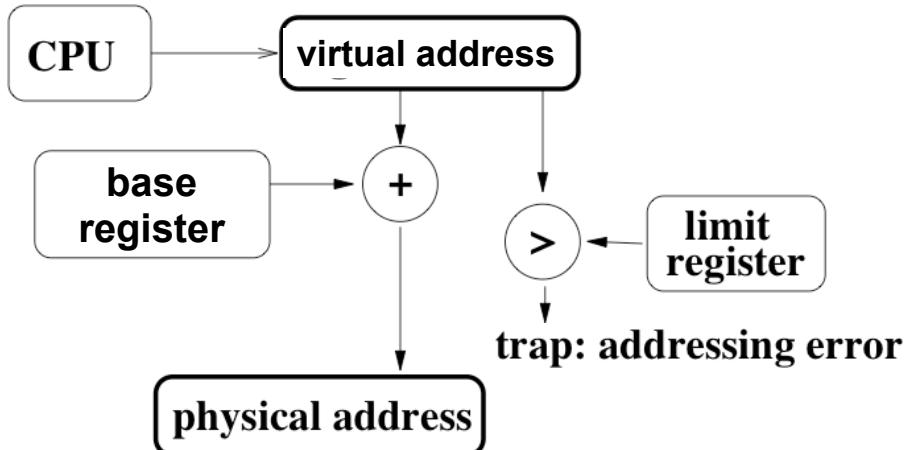
# Uniprogramming



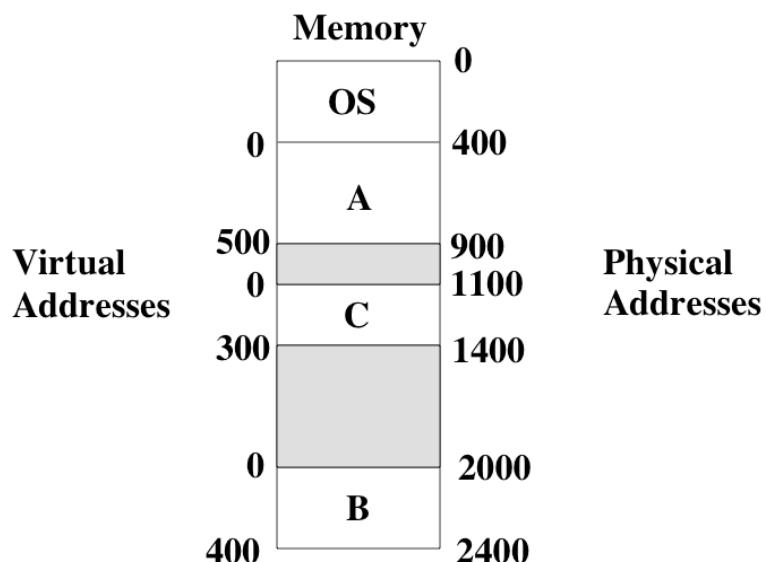
# Relocation



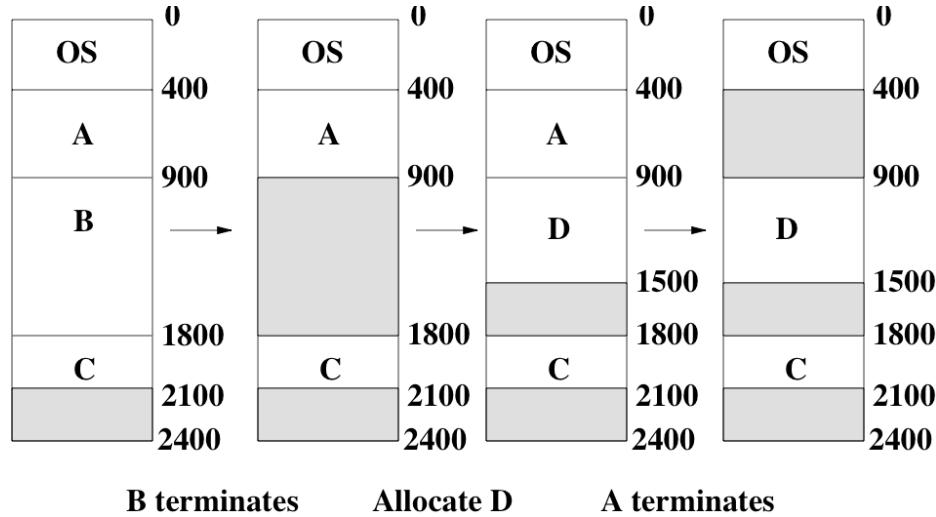
# Dynamic Relocation



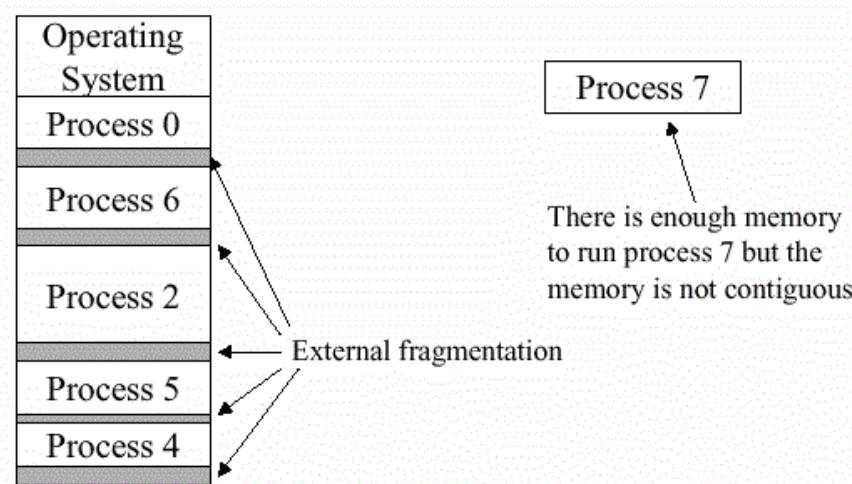
# Address Spaces



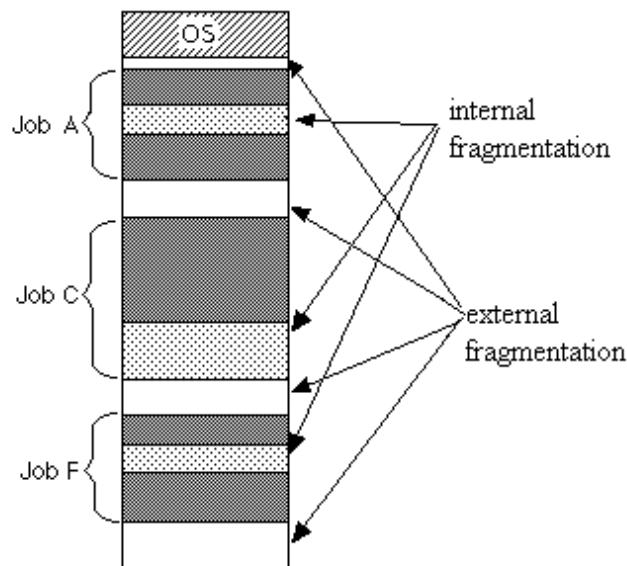
# Memory Allocation



# External Fragmentation

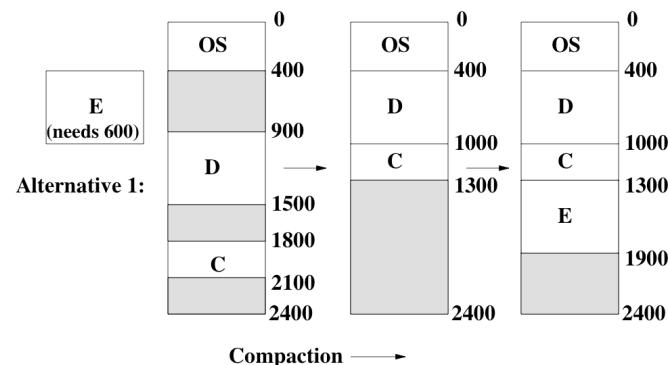


# Internal Fragmentation

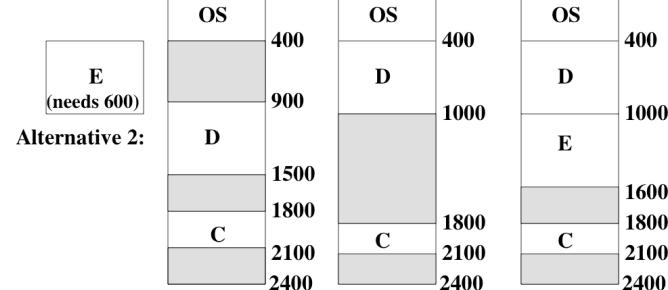


# Compaction (defragmentation)

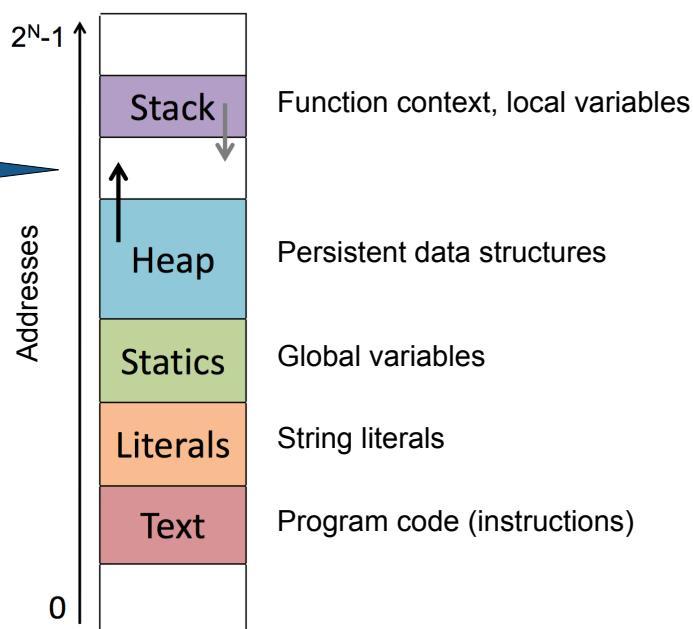
Full Compaction



Partial Compaction



# Memory Layout (Segments)



# Segmentation

