

Virial theorem

Define the virial of a system of self-interacting particles

$$G = \sum_i \vec{r}_i \cdot \vec{p}_i$$

Consider the change of virial

$$\frac{dG}{dt} = \sum_i \frac{d\vec{r}_i}{dt} \cdot \vec{p}_i + \sum_i \vec{r}_i \cdot \frac{d\vec{p}_i}{dt}$$

$$= \sum_i \frac{\vec{p}_i}{m} \cdot \vec{p}_i + \sum_i \vec{r}_i \cdot \vec{F}_i$$

$$= \sum_i \frac{p_i^2}{m} + \sum_i \vec{r}_i \cdot \sum_{j \neq i} \vec{F}_{ij}$$

$$= 2T^{sys} + \sum_{i < j} (\vec{r}_i \cdot \vec{F}_{ij} + \vec{r}_j \cdot \underbrace{\vec{F}_{ji}}_{-\vec{F}_{ij}})$$

$$= 2T^{sys} + \sum_{i < j} (\vec{r}_i - \vec{r}_j) \cdot \vec{F}_{ij}$$

NB. contact forces don't contribute
because only act when $\vec{r}_i - \vec{r}_j = 0$.

Suppose the particles interact via ^a ~~an attractive~~ conservative force

$$U_{ij} = \frac{k_{ij}}{n} r_{ij}^n, \quad (k_{ij} > 0 \text{ for attractive})$$

e.g. $n=2$ $U = \frac{1}{2} k r^2$ (harmonic osc.)

$n=1$ $U = -\frac{k}{r}$ (gravity, Coulomb)

$$\vec{F}_{ij} = -\vec{\nabla} U_{ij} = -\frac{\partial U_{ij}}{\partial r_{ij}} \hat{r}_{ij} = -k_{ij} r_{ij}^{n-1} \hat{r}_{ij}$$

Then

$$\begin{aligned} \sum_{i < j} \vec{r}_{ij} \cdot \vec{F}_{ij} &= - \sum k_{ij} r_{ij}^{n-1} \hat{r}_{ij} \cdot \vec{r}_{ij} \\ &= - \sum k_{ij} r_{ij}^n \\ &= -n \sum_{i < j} U_{ij} \\ &= -n U^{sys} \end{aligned}$$

$$\Rightarrow \frac{dG}{dt} = 2 T^{sys} - n U^{sys}$$

$$\int_0^\tau \frac{dG}{dt} = \int_0^\tau (2T - nU) dt$$

$$G(\tau) - G(0) = \tau (2 \langle T \rangle - n \langle U \rangle)$$

$\nwarrow$ time averages $\nearrow$

$$\frac{G(\tau) - G(0)}{\tau} = 2 \langle T \rangle - n \langle U \rangle$$

If system is confined to a finite region ($|\vec{r}_i| < R$)

then $G = \sum \vec{r}_i \cdot \vec{p}_i$ is bounded

Let $\tau \rightarrow \infty$, then l.h.s $\rightarrow 0$

$$\Rightarrow \boxed{2 \langle T^{sys} \rangle = n \langle U^{sys} \rangle}$$

eg $n=2$ (harmonic osc) $\langle T^{sys} \rangle = \langle U^{sys} \rangle$

$n=-1$ (grav, or Coulomb) $\langle T^{sys} \rangle = -\frac{1}{2} \langle U^{sys} \rangle$

$$\therefore E^{sys} = \langle T^{sys} \rangle + \langle U^{sys} \rangle = -\langle T^{sys} \rangle$$

eg Bohr model

$$a) \quad Q = \frac{4\pi}{3} \rho R^3$$

$$Q(r) = Q \frac{r^3}{R^3} = \frac{4\pi}{3} \rho r^3$$

$$dq(r) = \frac{3Qr^2 dr}{R^3} = 4\pi r^2 \rho dr$$

$$dw = \frac{KQ(r) dq}{r} = \frac{3KQ^2 r^4}{R^6} dr = \frac{(4\pi)^2 K \rho^2 r^4}{3} dr$$

$$W = \frac{3KQ^2}{5R} = \frac{(4\pi)^2 K \rho^2 R^5}{15}$$

$$b) \quad U^{gs} = -\frac{3}{5} \frac{Gm^2}{R}$$

$$E_{\text{mech}} = -\frac{3}{10} \frac{Gm^2}{R} = -\frac{3}{10} \frac{(6.67 \times 10^{-11})(2 \times 10^{30})^2}{(7.8 \times 10^8 \text{ m})} = -1.14 \times 10^{41} \text{ J}$$

$$L_0 = 3.8 \times 10^{26} \text{ W} \Rightarrow t = \frac{E_{\text{mech}}}{L_0} = 3 \times 10^{14} \text{ s} = 10 \text{ million yrs.}$$

$$c) \quad \langle K \rangle = -\frac{1}{2} \langle U \rangle = \frac{3}{10} \frac{G(Nm)^2}{R} = \frac{1}{2} (Nm) \langle v^2 \rangle$$

$$\boxed{\langle v^2 \rangle = \frac{3}{5} \frac{G(Nm)^2}{R}}$$

$$M = Nm = \frac{5}{3} \frac{R \langle v^2 \rangle}{G} = \frac{5}{3} \frac{(10^{22} \text{ m})(1.56 \times 10^8 \text{ m/s})^2}{(6.67 \times 10^{-11})} = 5.6 \times 10^{44} \text{ kg}$$

$$M_{\text{Lum}} = (800)(10^9)(2 \times 10^{30}) = 1.6 \times 10^{42} \text{ kg}$$

$$\underline{\underline{\text{Ratio} = 350}}$$

$$E = T + U = \frac{1}{2}U$$



$$\vec{F} \cdot d\vec{r} = 8\pi r$$

$$\rho = \frac{3M}{4\pi R^3}$$

$$m(r) = \frac{4\pi r^3}{3} \rho$$

$$= 4\pi \frac{r^3}{R^3}$$

$$dm = 4\pi r^2 \rho dr$$

$$= \frac{3}{R^3} r^2 dr$$

$$\text{so } U = G \int_0^R \frac{m(r)}{r} dr = \frac{3GM^2}{4R^6} \int_0^R r dr = \frac{3}{5} G \frac{M^2}{R}$$

Coma: $R \approx 10^{22} \text{ m}$

$$M \approx (800 \times 10^9) \times 2 \times 10^{30} \text{ kg} = \underline{\underline{1.6 \times 10^{42} \text{ kg}}}$$

$$\bar{v} \approx 1,500 \frac{\text{km}}{\text{s}} \Rightarrow \bar{v}^2 = 2.25 \times 10^{12} \text{ m}^2/\text{s}^2$$

$$\bar{K} = -\frac{1}{2} \bar{U} = \frac{1}{2} \frac{3}{5} \frac{GM^2}{R}$$

$$\Rightarrow M \bar{v}^2 = \frac{3}{5} \frac{GM^2}{R} \Rightarrow M \approx \frac{5}{3} \frac{R \bar{v}^2}{G}$$

$$= \frac{5}{3} \frac{10^{22} \text{ m} \times 2.25 \times 10^{12} \text{ m}^2/\text{s}^2}{6.67 \times 10^{-11} \text{ m}^3 \text{ s}^{-2}} \text{ kg}$$

$$= \underline{\underline{5.6 \times 10^{44} \text{ kg}}}$$

Gravity

$$2 \left\langle \sum \frac{1}{2} m_i v_i^2 \right\rangle = - \left\langle - \sum_{i < j} \frac{G m_i m_j}{r_{ij}} \right\rangle$$

$$\left\langle \sum m_i v_i^2 \right\rangle = \frac{1}{2} \left\langle \sum_{i \neq j} \frac{G m_i m_j}{r_{ij}} \right\rangle$$

assume N equal masses m

~~2~~

$$N m \langle v^2 \rangle = \frac{G N^2 m^2}{2} \left\langle \frac{1}{r} \right\rangle$$

$$\langle v^2 \rangle = \frac{G N m}{2} \left\langle \frac{1}{r} \right\rangle$$

But $M_{tot} \approx N m$

$$\langle v^2 \rangle = \frac{G M_{tot}}{2} \left\langle \frac{1}{r} \right\rangle$$

measure avg $\langle v^2 \rangle$ + avg $\left\langle \frac{1}{r} \right\rangle$ to find M_{tot} .

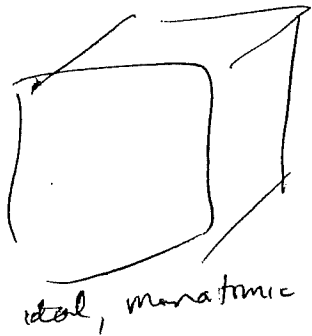
Alternatively:

$$\underbrace{2 \langle T \rangle} = - \langle U \rangle = + \frac{3}{5} \frac{G M^2}{R}$$
$$(2 m_i) \langle v^2 \rangle$$

$$\langle v^2 \rangle = \frac{3}{5} \frac{G M}{R}$$

Derivation of ideal gas law

K10
1994 notes



what are forces?

force of constraint.

collisions forces cancel out ~~because particles~~

$$\vec{F}_{ij} = -\vec{F}_{ji}$$

because pels are at same place $\vec{r}_i = \vec{r}_j$

$$\text{xx } (\vec{r}_i - \vec{r}_j) \cdot \vec{F}_{ij} = 0 \text{ when } \vec{F}_{ij} \neq 0$$

$$\langle T \rangle = -\frac{1}{2} \langle \sum \vec{F}_i \cdot \vec{r}_i \rangle$$

$$\frac{3}{2} N k T$$

$$\sum \vec{F}_i$$

$$-P d\vec{A}$$

since $d\vec{A} \sim \hat{n}$

Force imparted by wall
per unit area ~~is~~
 $= P$

$$P dA dt = \sum \vec{F}_i dt$$

$$= \frac{1}{2} P \int d\vec{A} \cdot \vec{r}$$

$$\int \vec{\nabla} \cdot \vec{r} dV$$

$$= \frac{3}{2} P V$$

$$P V = N k T$$

[what is $d\vec{r}$?] $\frac{5}{2} kT, \frac{7}{2} kT$
(contains T & U)

Notational
coordinates not
bounded since ~~no~~
no restoring force...