

Lagrangian approach to mechanics.

1788

Lagrange (1736-1813)

- an elegant alternative to Newtonian approach
based on a minimum principle,
the principle of least action
- easier because uses scalar rather than vectors
- especially useful for systems involving constraints
or in non Cartesian coordinates
- essential for modern understanding of QM + QFT

Define a scalar function called Lagrangian

$$L = T - U \quad [\text{not energy!}]$$

for a non relativistic, conservative system [Goldstein (1e) 206]

[can be generalized to relativistic, non cons.]

Let x_i be Cartesian coordinates of a point particle in a potential.

$$L = \frac{1}{2} m \sum_{j=1}^3 \dot{x}_j^2 - U(x_i) \quad \left. \begin{array}{l} x_1 = x \\ x_2 = y \\ x_3 = z \end{array} \right\}$$

Consider partial derivatives

$$\frac{\partial L}{\partial \dot{x}_i} = m \dot{x}_i, \quad \frac{\partial L}{\partial x_i} = - \frac{\partial U}{\partial x_i} = F_i$$

Newton 2nd law can be rewritten

$$m \ddot{x}_i = F_i \quad i=1,2,3$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) = \frac{\partial L}{\partial x_i}$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) - \frac{\partial L}{\partial x_i} = 0$$

But there are just Euler eqns for a path $x_i(t)$ that extremizes $\int L dt$

call this a "motion"

Define the action as

$$S[x_i(t)] = \int_{t_0}^{t_1} dt L(x_i, \dot{x}_i)$$

Principle of least action (Hamilton 1834)

the classical motion of a point particle $x_i(t)$
between fixed endpoints $x_i(t_0)$ and $x_i(t_1)$
minimize the action

$$\Rightarrow \text{Euler-Lagrange eqs: } \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}_i} \right) - \frac{\partial L}{\partial x_i} = 0$$

\Downarrow
Newton's 2nd law.

[actually, principle of stationary action]

A reformulation of Newton's laws that is independent
of the coordinate system!

Since L is a scalar, we can rewrite it in coordinates other than Cartesian, or indeed in terms of any set of generalized coordinates q_i equal to the number of degrees of freedom of the system.

$$S = \int_{t_0}^{t_1} dt L(q_i, \dot{q}_i)$$

\dot{q}_i = generalized velocities

Space of generalized coordinates is called configuration space.

Principle of stationary action

\Rightarrow Euler-Lagrange eqs for generalized coordinates

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} = 0$$

Define generalized momenta $p_i \equiv \frac{\partial L}{\partial \dot{q}_i}$ (momentum conjugate to q_i)

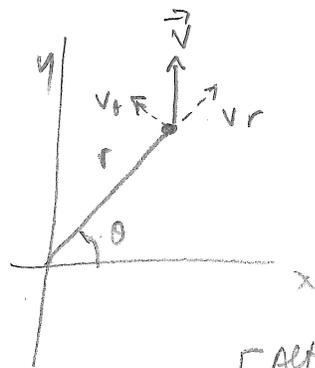
Corollary: if L is independent of q_i (or more) of the generalized coordinates ($\frac{\partial L}{\partial q_i} = 0$)

the corresponding generalized momenta is conserved ($\frac{dp_i}{dt} = 0$)

$$\rightarrow \frac{\partial L}{\partial q_i} = \text{generalized force } F_i \Rightarrow F_i = \frac{dp_i}{dt}$$

Motion of a particle in a plane using polar coordinates

generalized coordinates are r, θ



$$v_r = \dot{r}$$

$$v_\theta = r\dot{\theta}$$

$$v^2 = \dot{r}^2 + r^2\dot{\theta}^2$$

$$L = \frac{1}{2} m \dot{r}^2 + \frac{1}{2} m r^2 \dot{\theta}^2 - U(r, \theta)$$

Alt, can use
 $x = r \cos \theta$
 $y = r \sin \theta$
 + chain rule

Characterize motion as $r(t), \theta(t)$

Varying these functions, action is minimized

$$\Rightarrow \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{r}} \right) - \frac{\partial L}{\partial r} = 0, \quad \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) - \frac{\partial L}{\partial \theta} = 0$$

$$\frac{d}{dt} (m\dot{r}) - m r \dot{\theta}^2 + \frac{\partial U}{\partial r} = 0, \quad \frac{d}{dt} (m r^2 \dot{\theta}) + \frac{\partial U}{\partial \theta} = 0$$

$$m(\ddot{r} - r\dot{\theta}^2) = -\frac{\partial U}{\partial r}, \quad m(r^2\ddot{\theta} + 2r\dot{r}\dot{\theta}) = -\frac{\partial U}{\partial \theta}$$

Now $\vec{F} = -\vec{\nabla} U = \left(-\frac{\partial U}{\partial r}, -\frac{1}{r} \frac{\partial U}{\partial \theta} \right) = (F_r, F_\theta)$

So Euler eqns are

$$m(\ddot{r} - r\dot{\theta}^2) = F_r, \quad m(r\ddot{\theta} + 2\dot{r}\dot{\theta}) = F_\theta$$

These are just $\vec{F} = m\vec{a}$

where $\Rightarrow a_r = \ddot{r} - r\dot{\theta}^2$
 centripetal

$a_\theta = r\ddot{\theta} + 2\dot{r}\dot{\theta}$
 Coriolis

easy way to derive acceleration
 in non Cartesian coordinates

What about 2nd form of Euler's eqn?

$$\frac{d}{dt} \left(x' \frac{\partial f}{\partial x'} - f \right) + \frac{\partial f}{\partial p} = 0$$

Here $p \rightarrow t$
 $f \rightarrow L = \frac{1}{2} m \dot{r}^2 + \frac{1}{2} m r^2 \dot{\theta}^2 - U(r, \theta)$

$$x' \frac{\partial f}{\partial x'} \rightarrow \dot{r} \frac{\partial L}{\partial \dot{r}} + \dot{\theta} \frac{\partial L}{\partial \dot{\theta}} = m \dot{r}^2 + m r^2 \dot{\theta}^2 = 2T$$

$$\Rightarrow \frac{d}{dt} \left(\underbrace{2T - [T - U]}_{\substack{T+U \\ E_{\text{mech}}}} \right) + \frac{\partial L}{\partial t} = 0$$

$$\frac{dE_{\text{mech}}}{dt} + \frac{\partial L}{\partial t} = 0$$

If L does not depend explicitly on t
 then mechanical energy is conserved

For ang $T = f(\dot{\theta}) \dot{\theta}^2$

$$x' \frac{\partial L}{\partial x'} = 2T$$

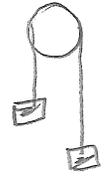
$$\text{for angular } 2T - (T - U) = T + U$$

NB. There is only one 2nd form of Euler

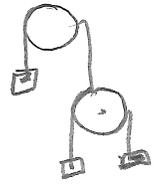
but several 1st form of Euler

(one for every variable)

Atwood Goldstein
Taylor



Marion

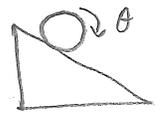


Slide down plane

Eck

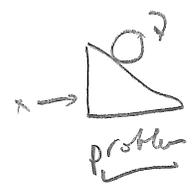


Roll down plane (fixed)
[Taylor 7-16]



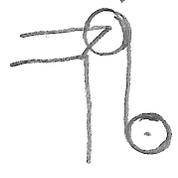
frictionless plane

(Taylor 7-16, ex. 7.5)



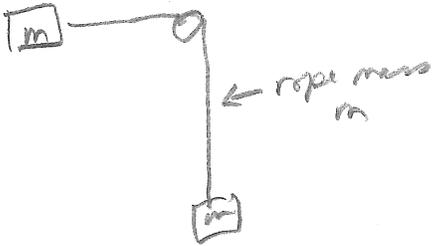
in class

Unwinding spool
Eck



Spinning hoop in class
(Taylor)





m+T 6-10



m+T 6-12