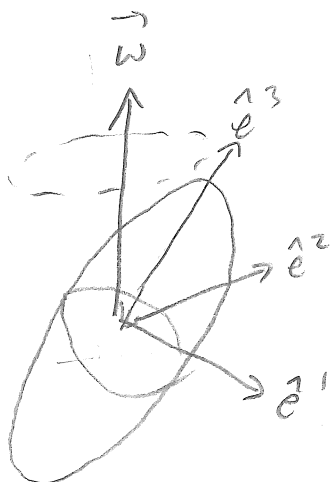


Suppose the rigid body is rotating about some axis $\vec{\omega}$
 ($\vec{\omega}$ can change over time, so we refer to it as the
 instantaneous axis of rotation)



The body-fixed axes rotate as well
 (wrt. space-fixed frame)

$$\frac{d\hat{e}^k}{dt} = \vec{\omega} \times \hat{e}^k$$

[recall earlier discussion of positive vectors]

Any vector that is fixed (not changing) in the body-fixed frame
 also rotates in space-fixed frame

$$\frac{d\vec{A}}{dt} = \vec{\omega} \times \vec{A}$$

If the vector is changing in the body-fixed frame
 we have to include that to

$$\frac{d\vec{A}}{dt} = \left(\frac{d\vec{A}}{dt} \right)_{\text{body}} + \vec{\omega} \times \vec{A}$$

$\uparrow$
 change in
space fixed
frame

$\uparrow$
 change in
body-fixed
frame

$\uparrow$
 rotation
with respect
to space-fixed
frame

[can find instant axis by
 expanding $R = I + \epsilon$ where $\epsilon = \begin{pmatrix} 0 & \omega_3 & -\omega_2 \\ \omega_2 & 0 & \omega_1 \\ -\omega_1 & \omega_3 & 0 \end{pmatrix}$
 see 1999 notes]

Can do it more mathematically

$$\vec{A} = \sum A'_k \hat{e}^k$$

$$\begin{aligned} \frac{d\vec{A}}{dt} &= \underbrace{\sum \frac{dA'_k}{dt} \hat{e}^k}_{\equiv \left(\frac{d\vec{A}}{dt}\right)_{\text{body}}} + \underbrace{\sum A'_k \underbrace{\frac{d\hat{e}^k}{dt}}_{\vec{\omega} \times \hat{e}^k}}_{\vec{\omega} \times \vec{A}} \end{aligned}$$

We proved $\left(\frac{d\vec{L}}{dt}\right)_{\text{space}} = \vec{\tau}$ in any IRF

$$\Rightarrow \left(\frac{d\vec{L}}{dt}\right)_{\text{body}} + \vec{\omega} \times \vec{L} = \vec{\tau} \quad (*) \quad [\text{body-fixed frame not inertial}]$$

Let's evaluate this eqn in body-fixed coordinates

Recall $\vec{L} = \sum_k L'_k \hat{e}^k = \sum_k I_k \omega'_k \hat{e}^k$

$$\left(\frac{d\vec{L}}{dt}\right)_{\text{body}} = \sum_k I_k \frac{d\omega'_k}{dt} \hat{e}^k$$

$$\vec{\omega} \times \vec{L} = \begin{vmatrix} \hat{e}^1 & \hat{e}^2 & \hat{e}^3 \\ \omega'_1 & \omega'_2 & \omega'_3 \\ I_1 \omega'_1 & I_2 \omega'_2 & I_3 \omega'_3 \end{vmatrix} = \hat{e}^1 \omega'_2 \omega'_3 (I_3 - I_2) + \dots$$

$$\vec{\tau} = \sum_k \tau'_k \hat{e}^k$$

Thus the components of (*) are

$$I_1 \frac{d\omega'_1}{dt} + (I_3 - I_2) \omega'_2 \omega'_3 = \tau'_1$$

$$I_2 \frac{d\omega'_2}{dt} + (I_1 - I_3) \omega'_1 \omega'_3 = \tau'_2$$

$$I_3 \frac{d\omega'_3}{dt} + (I_2 - I_1) \omega'_1 \omega'_2 = \tau'_3$$

Euler equations
for a rigid body
(in body-fixed frame)

← These are hard to
use if torque $\neq 0$
because must evaluate
 $\vec{\tau}$ in body-fixed
frame

(cyclic perms)

Torque-free motion of a rigid body (in body-fixed coords)

T4

Drop the primes from Euler's eqs
but remember we are using body-fixed coordinates!

$$I_1 \dot{\omega}_1 = (I_2 - I_3) \omega_2 \omega_3$$

$$I_2 \dot{\omega}_2 = (I_3 - I_1) \omega_3 \omega_1$$

$$I_3 \dot{\omega}_3 = (I_1 - I_2) \omega_1 \omega_2$$

First assume that object is ^{initially} rotating about one of the principle axes, e.g. 3, so $\omega_1 = \omega_2 = 0$

$$I_1 \dot{\omega}_1 = 0$$

$$I_2 \dot{\omega}_2 = 0$$

$$I_3 \dot{\omega}_3 = 0$$

so ω_1 and ω_2 remain zero, and $\omega_3 = \text{const}$

Question: Is this motion stable?

Suppose it receives a perturbation away from the principle axis; will the perturbation remain small?

Principal moments can be ordered from (^{min}~~least~~, intermediate, ^{max}~~most~~)

Suppose I_3 is max or min moment of inertia

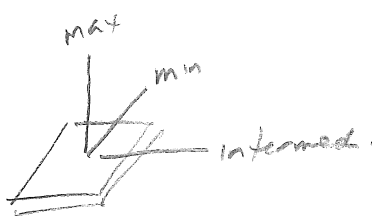
$$\text{Then } \alpha\beta = -\frac{(I_2 - I_3)(I_1 - I_3)}{I_1 I_2} < 0 \Rightarrow \text{stable rotation about max/min axis}$$

Suppose I_3 is intermediate moment

$$\text{eg } I_1 < I_3 < I_2 \quad \text{or} \quad I_2 < I_3 < I_1$$

$$\alpha\beta > 0 \Rightarrow \text{unstable rotation about intermediate axis} \\ (\text{intermediate axis theorem})$$

[Demo: book]



hard to catch
when spun about
intermediate axis

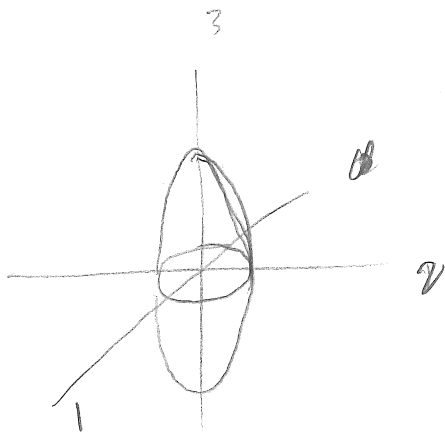
[Demo: tennis racket]

A symmetric top is an object w two equal principle moments

$$I_1 = I_2 = I_{\perp}$$

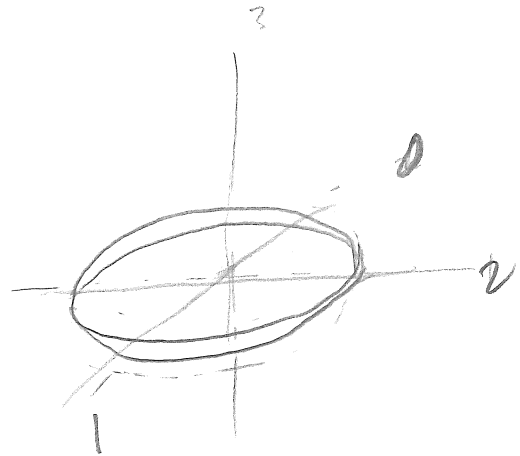
$$I = \begin{pmatrix} I_{\perp} & 0 & 0 \\ 0 & I_{\perp} & 0 \\ 0 & 0 & I_3 \end{pmatrix}$$

eg. a figure of revolution



prolate ellipsoid

$$I_3 < I_{\perp}$$



oblate ellipsoid (earth)

$$I_3 > I_{\perp}$$

$$(\text{earth: } \frac{I_3 - I_{\perp}}{I_3} \approx \frac{1}{300})$$

Torque free motion of a symmetric top ($I_1 = I_2 \equiv I_\perp$)

Euler $\Rightarrow \dot{\omega}_3 = 0 \Rightarrow \omega_3 = \text{const}$

$$\dot{\omega}_1 = \left(\frac{I_3 - I_\perp}{I_\perp} \omega_3 \right) \omega_2 = -\Omega \omega_2 \quad \text{where} \quad \Omega = \frac{I_3 - I_\perp}{I_\perp} \omega_3 = \text{const}$$

[conventions of Fetter-Walecke
Thornton-Morrison]

[opposite those of Goldstein
Ech]

$$\dot{\omega}_2 = \left(\frac{I_3 - I_\perp}{I_\perp} \omega_3 \right) \omega_1 = \Omega \omega_1$$

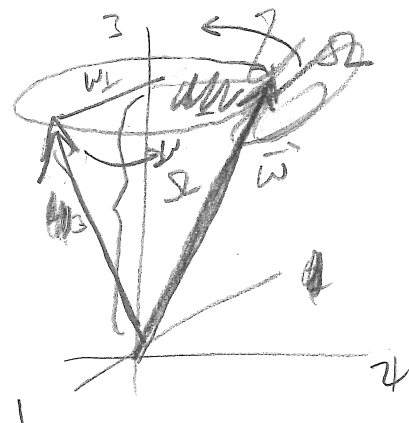
$$\Rightarrow \ddot{\omega}_1 = -\Omega^2 \omega_1$$

$$\Rightarrow \omega_1(t) = \omega_\perp \cos(\Omega t)$$

$$\dot{\omega}_1 = -\Omega \omega_\perp \sin(\Omega t) = -\Omega \omega_2$$

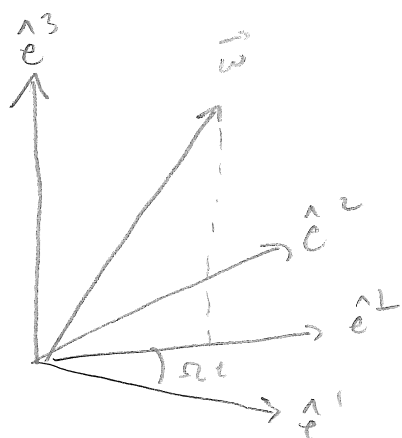
$$\Rightarrow \omega_2 = \omega_\perp \sin(\Omega t)$$

$$\vec{\omega} = \begin{pmatrix} \omega_\perp \cos(\Omega t) \\ \omega_\perp \sin(\Omega t) \\ \omega_3 \end{pmatrix} \quad \text{in body-fixed frame}$$



$\vec{\omega}$ describes a cone about $\hat{e}_3$ (if $\Omega \neq 0$)
"body cone"

if $\omega_3 = 0$ then
 $\omega_1, \omega_2 = \text{const}$



Define $\hat{e}^\perp = \hat{e}^1 \cos(\Omega t) + \hat{e}^2 \sin(\Omega t)$

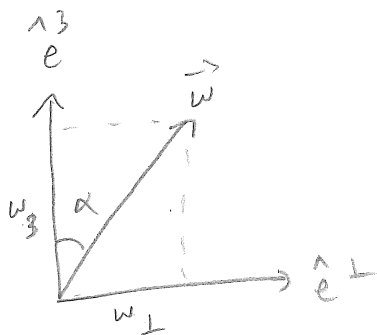
$$\vec{w} = \omega_3 \hat{e}^3 + \omega_\perp \hat{e}^\perp$$

Since $\hat{e}^1$ and $\hat{e}^2$ are principle axes of equal moments, so is $\hat{e}^\perp$

$$\vec{I} \cdot \hat{e}^\perp = I_\perp \hat{e}^\perp$$

[degenerate eigenvalues
 $\Rightarrow$ linear comb. of eigenvectors]

[Now can draw in a plane]



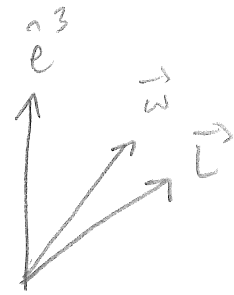
$$\omega = \sqrt{\omega_3^2 + \omega_\perp^2}$$

$$\tan \alpha = \frac{\omega_\perp}{\omega_3}$$

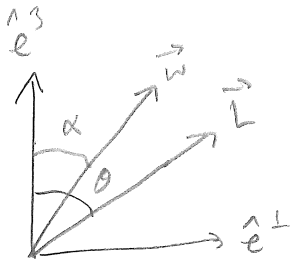
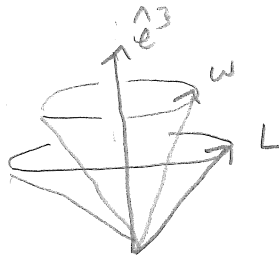
$$\vec{L} = \vec{I} \cdot \vec{\omega}$$

$$= I_3 \omega_3 \hat{e}^3 + I_{\perp} \omega_{\perp} \hat{e}^{\perp}$$

$\Rightarrow \vec{L}$ is coplanar w/ $\hat{e}^3$ and $\vec{\omega}$



Both $\vec{\omega}$ and $\vec{L}$ rotate around $\hat{e}^3$ w/ ang. frequency Ω



$$L_3 = I_3 \omega_3$$

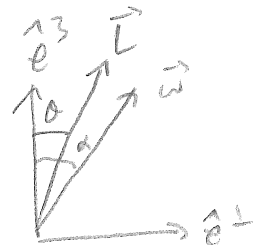
$$L_{\perp} = I_{\perp} \omega_{\perp}$$

$$\Rightarrow \tan \theta = \frac{L_{\perp}}{L_3} = \frac{I_{\perp}}{I_3} \frac{\omega_{\perp}}{\omega_3} = \frac{I_{\perp}}{I_3} \tan \alpha$$

$$\boxed{I_3 \tan \theta = I_{\perp} \tan \alpha}$$

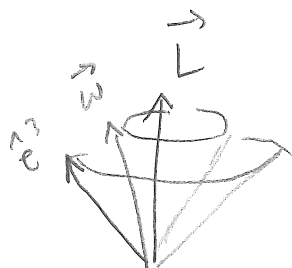
If $I_3 < I_{\perp}$ (prolate ellipsoid) $\Rightarrow \theta > \alpha$ (shown above)

If $I_3 > I_{\perp}$ (oblate ellipsoid) $\Rightarrow \theta < \alpha$



In space-fixed (inertial reference) frame

in which external torque vanishes, $\vec{L}$ is constant!



$\vec{w} + \hat{e}^3$ rotate around $\vec{L}$

(but not at frequency Ω)

our next job is to determine the freq.

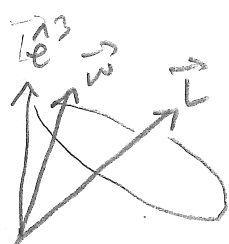
→ e.g. if $I_3 = I_\perp$, $\Omega = 0$ but $\hat{e}^3$ spins around $\vec{w} = \vec{L}$

Stability

If an isolated object is spinning w/ $\vec{w} \parallel \hat{e}^3$ (w/ $I_1 = I_2 = I_\perp$)

then $\vec{L} \parallel \hat{e}^3$. Then $\vec{L} = \text{const} \Rightarrow \hat{e}^3 = \text{const}$ and object remains stable.

If $\vec{w}$ is not quite parallel to $\hat{e}^3$ then body axis will rotate around $\vec{L}$



$I_3 < I_\perp$ (thin rod)

$\Rightarrow \vec{L}$ further away from $\hat{e}^3$ (less stable)



$I_3 > I_\perp$ (disk)

$\Rightarrow \vec{L}$ between $\hat{e}^3$ & $\vec{w}$ (more stable)