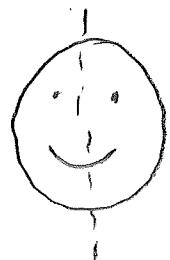


Symmetry is the fundamental principle of modern physics

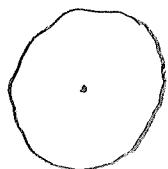
[what is symmetry?]



[same on left and right; mirror reflections]



invariant under reflection



invariant under rotation about center

Symmetry = invariance under some operation

The laws of physics are invariant under certain operations  
(eqns of physics have the same form)

- spatial translations
- temporal translations
- rotations
- boosts

[if do expt in room down hall, or tomorrow, or rotated  
expect same result.]

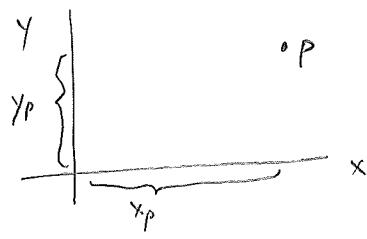
Symmetries imply conservation laws (Emmy Noether theorem)

- cons. of mass
- cons. of energy
- cons. of angular momentum
- cons. of momentum  
(not obvious!)

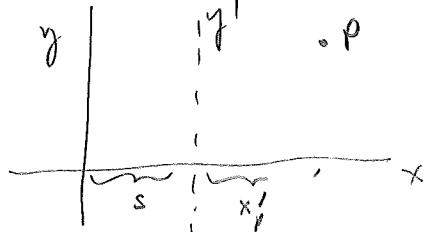
[brilliant German  
female mathematician  
who is not as well known  
as she deserves to be.  
Usually didn't hear her  
name until graduate school.]

## SPATIAL TRANSLATIONS

a3  
new



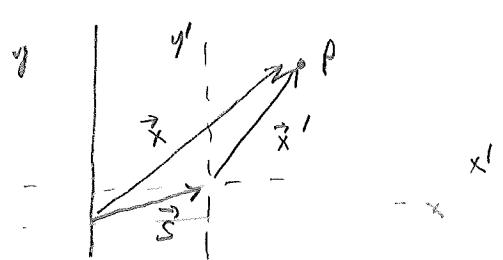
coordinates of P:  $(x_p, y_p)$



shift origin to right by  $s$

$$x'_p = x_p - s$$

$$y'_p = y_p$$



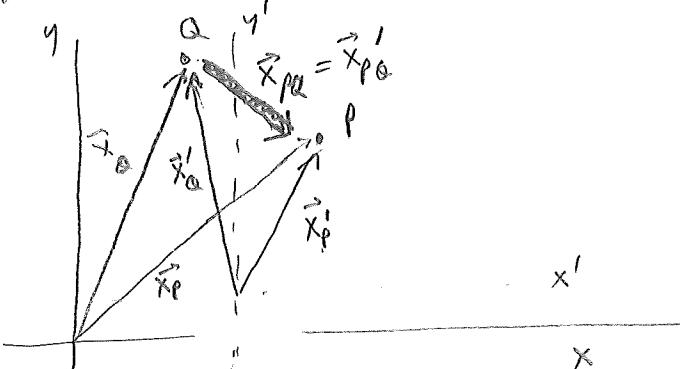
Shift origin by  $\vec{s}$

$$\vec{x}' = \vec{x} - \vec{s}$$

coordinates change under a shift  
(passive transf.)

Relative positions don't change under a shift

$$\begin{aligned}\vec{r}_{pq} &= \vec{x}_p - \vec{x}_q \\ &= (\vec{x}'_p + \vec{s}) - (\vec{x}'_q + \vec{s}) \\ &= \vec{x}'_p - \vec{x}'_q \\ &= \vec{r}'_{pq}\end{aligned}$$



velocities don't change under a shift

$$\vec{v}' = \frac{d\vec{x}'}{dt} = \frac{d}{dt}(\vec{x} - \vec{s}) = \frac{d\vec{x}}{dt} = \vec{v}$$

Accelerations don't change either

$$\vec{a}' = \frac{d\vec{v}'}{dt} = \frac{d\vec{v}}{dt} = \vec{a}$$

Relative positions, velocities, accelerations are all invariant  
under spatial translations

Since force between two objects dep. on the relative separation  
(e.g. Constant)  $\frac{kq_1 q_2}{r^2}$ , forces are also invariant.

laws of physics are invariant under spatial translations

e.g. Newton's 2nd law:  $\vec{F} = \vec{m}\vec{a}$

• no force between objects invariant:  $\vec{F} = \vec{F}'$

• acceleration is invariant:  $\vec{a} = \vec{a}'$

Therefore,  $\vec{F}' = \vec{m}\vec{a}'$

eqn has the same form

e.g. cons. of momentum:  $\sum_{\text{init}} m_j \vec{v}_j = \sum_{\text{final}} m_j \vec{v}'_j$

• velocities are invariant

$$\Rightarrow \sum_{\text{init}} m_j \vec{v}'_j = \sum_{\text{final}} m_j \vec{v}'_j$$

[eqns of physics do not depend on choice of origin.]

• similarly for temporal translations + rotations  
(more talk about rotation)