

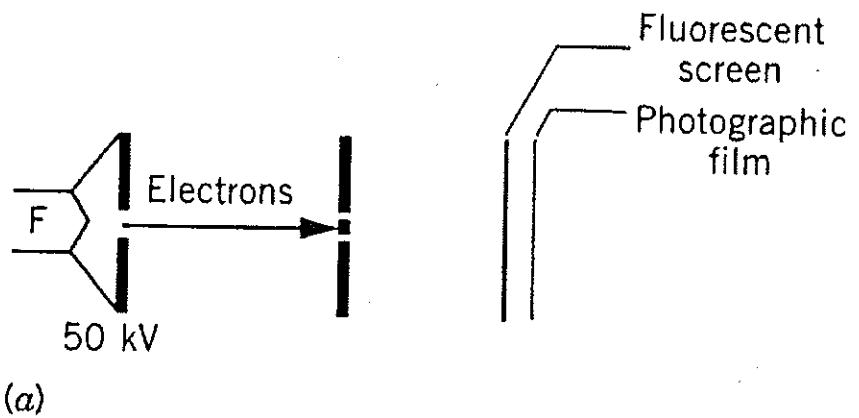
Wave-particle duality of matter

	<u>Particles</u>	<u>Waves</u>
light	photon	electromagnetic wave
matter	electron, protons, ...	matter waves

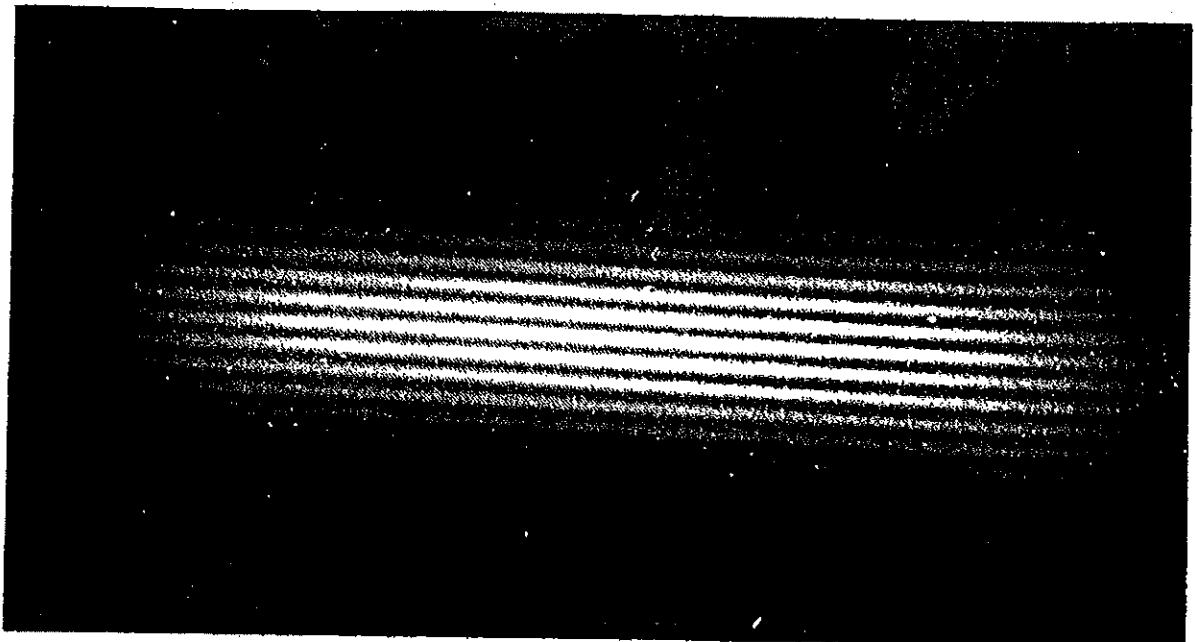
In 1926 de Broglie proposed that electrons can behave like waves

Experiments showing interference of electrons soon confirmed this proposal

[see 3 OH's]



(a)



(b)

Figure 1 (a) Apparatus for producing double-slit interference with electrons. A filament F produces a spray of electrons, which are accelerated through 50 kV, pass through the single slit, and strike the double slit. They produce a visible pattern when they strike a fluorescent screen, which can be photographed. (b) The resulting electron double-slit interference pattern, showing the interference fringes.

~~W3~~

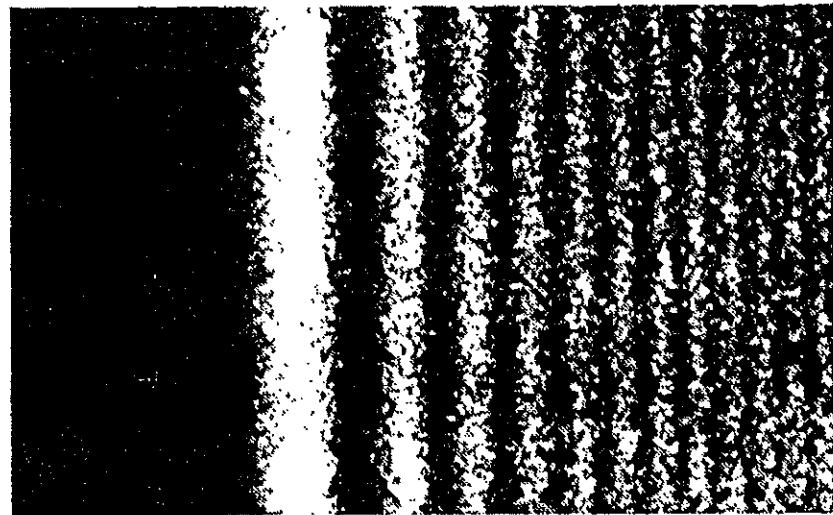
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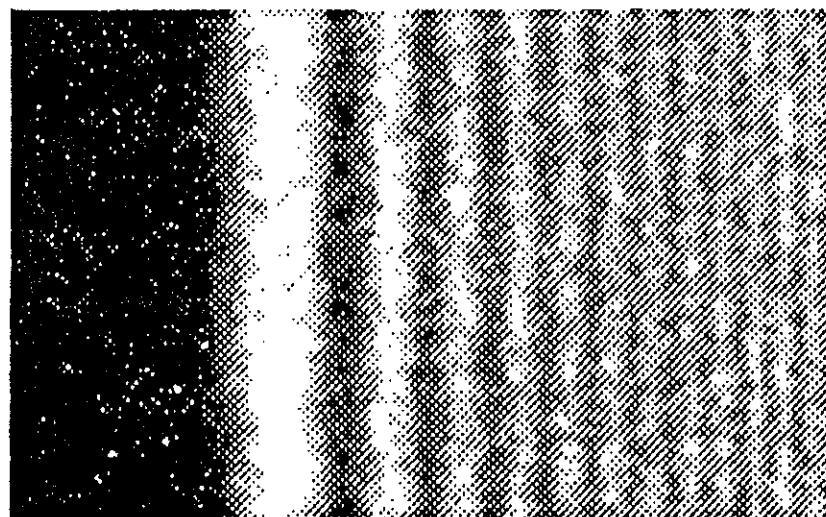
Figure 2 An electron diffraction pattern using a circular aperture of diameter $30 \mu\text{m}$ and 100-keV electrons. Compare with the optical pattern (Fig. 2 of Chapter 46).

~~W~~
WY

OH



(a)



(b)

Figure 3 Diffraction of (a) light and (b) electrons from a straight edge.

If an electron is described by a wave,
what is its wavelength λ ?

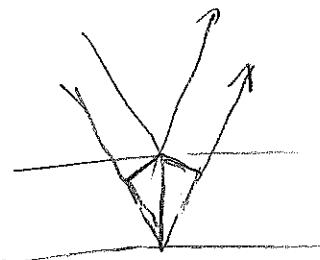
Depends on its momentum p .

[analogy to light, where E depends on f]

Louis de Broglie proposed

$$\boxed{\lambda = \frac{h}{p}} \quad (\text{de Broglie wavelength})$$

Davisson + Germer (1926) confirmed this experimentally
using Bragg scattering off a nickel crystal.



$$\text{Wave number } k = \frac{2\pi}{\lambda} = \frac{2\pi}{h} p \Rightarrow p = \frac{h}{2\pi} k$$

$$\text{For convenience, define } \hbar = \frac{h}{2\pi} = 1.055 \times 10^{-34} \text{ J.s}$$

Then $\boxed{p = \hbar k}$ de Broglie relation

Calculate λ for an electron γ kinetic energy 1.0 eV.

$$E_{kin} = \frac{1}{2}mv^2 \Rightarrow v = \sqrt{\frac{2E_{kin}}{m}}$$

$$p = mv = \sqrt{2mE_{kin}}$$

$$\gamma = \frac{h}{p} = \frac{h}{\sqrt{2mE_{kin}}} = \frac{hc}{\sqrt{2mc^2E_{kin}}}$$

$$hc = 1240 \text{ nm} \cdot \text{eV}$$

$$mc^2 = 0.511 \text{ MeV}/c^2 \text{ for an electron}$$

$$E_{kin} = 1.0 \text{ eV}$$

$$\Rightarrow \lambda = 1.2 \text{ nm} \quad (\text{cathodic dementation})$$

Benore: for light $\lambda = \frac{c}{f} = \frac{hc}{E_{photon}}$

but for (non-relativistic) particles $\lambda = \frac{h}{\sqrt{2mE_{kin}}}$

↙
veee

Not the same!

Light is described by an electromagnetic wave

consisting of two real vector fields $\vec{E} + \vec{B}$

A travelling EM wave of wave number $k = \frac{2\pi}{\lambda}$ takes the form

$$\vec{E} = \begin{pmatrix} E_0 \sin(kx - \omega t) \\ 0 \\ 0 \end{pmatrix} \quad \vec{B} = \begin{pmatrix} 0 \\ B_0 \sin(kx - \omega t) \\ 0 \end{pmatrix}$$


$$\text{Intensity } I = \epsilon_0 c \langle |\vec{E}|^2 \rangle = \frac{\epsilon_0 c}{2} A^2$$

An electron is described by a matter wave

which is a complex scalar field

$$\psi = \psi_R + i\psi_I \quad \text{where } i = \sqrt{-1}$$

Complex numbers
 $z = x + iy$
 where $x = \text{real part}$
 $y = \text{imaginary part}$

A travelling matter wave of wave number $k = \frac{2\pi}{\lambda}$

takes the form

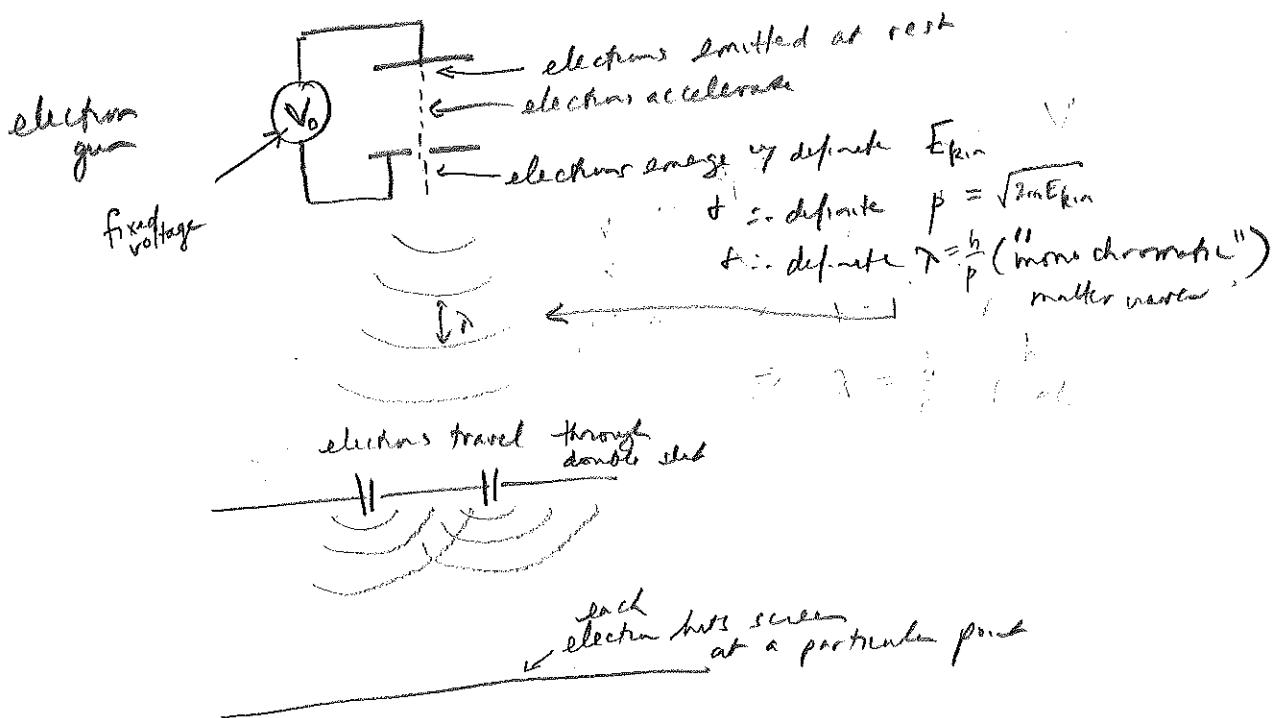
$$\psi = A \cos(kx - \omega t) + i A \sin(kx - \omega t)$$

$$\text{Define probability density } P = |\psi|^2 = \psi_R^2 + \psi_I^2$$

$$= A^2 \cos^2(kx - \omega t) + A^2 \sin^2(kx - \omega t)$$

$$= A^2$$

Two slit experiment by electrons



Electrons, like classical particles, are emitted (eg from cathode) and deflected (eg at screen) one at a time in specific locations but unlike classical particles, they do not follow a definite trajectory. Each electron (wave) goes through both slits. (see transparent)

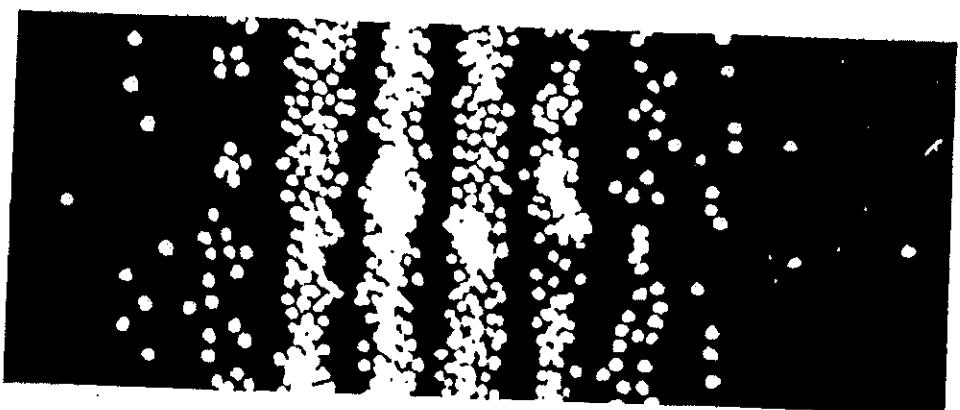
~~W 9~~

04

(a)



(b)



(c)

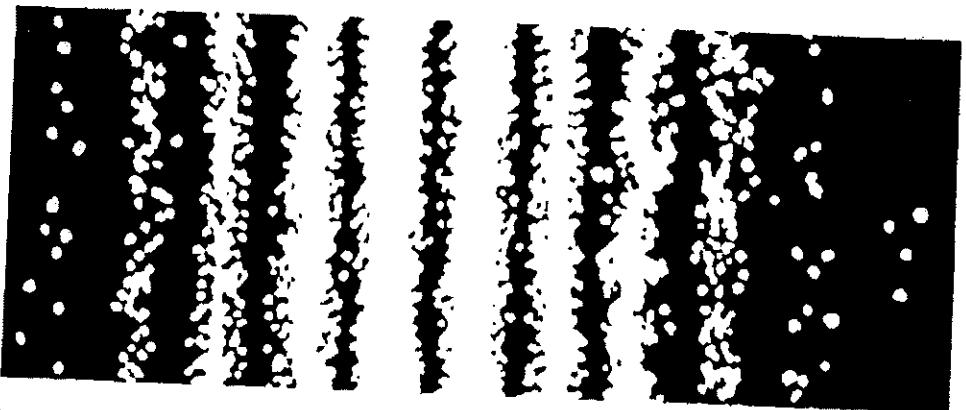
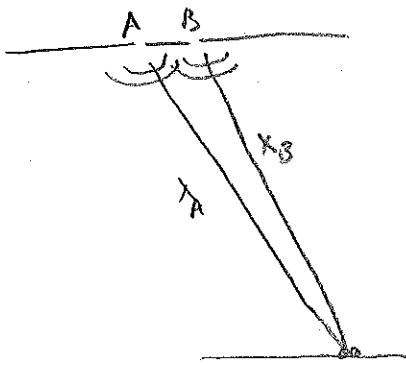


Figure 26 The buildup of interference fringes as electrons fall on screen B of Fig. 25. In (a), about 30 electrons have landed on the screen, in (b) about 1000, and in (c) about 10,000. The probability density of the wave describing the electron determines where the electrons will land on the screen.

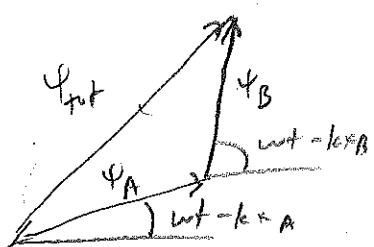
Two slit experiment



Superposition principle for matter waves

$$\psi_{\text{tot}} = \psi_A + \psi_B$$

Represent wave by phase



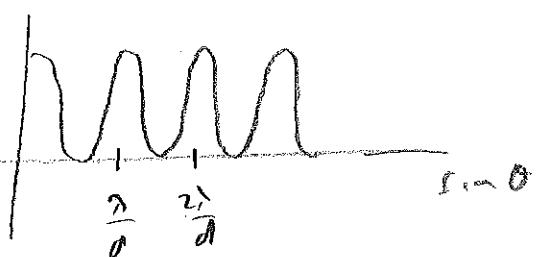
$$\begin{aligned}\text{Phase difference } \Delta\psi &= kx_A - kx_B \\ &= \frac{2\pi}{\lambda} \Delta x\end{aligned}$$

just as for light, but using de Broglie wavelength $\lambda = \frac{h}{p}$

For light, intensity $I \sim |A_{\text{tot}}|^2$

For electrons, probability density $P = |\psi_{\text{tot}}|^2$

$(\psi_{\text{tot}})^2$ exhibits maxima (const. interfr.) when $d \sin \theta = m\lambda$

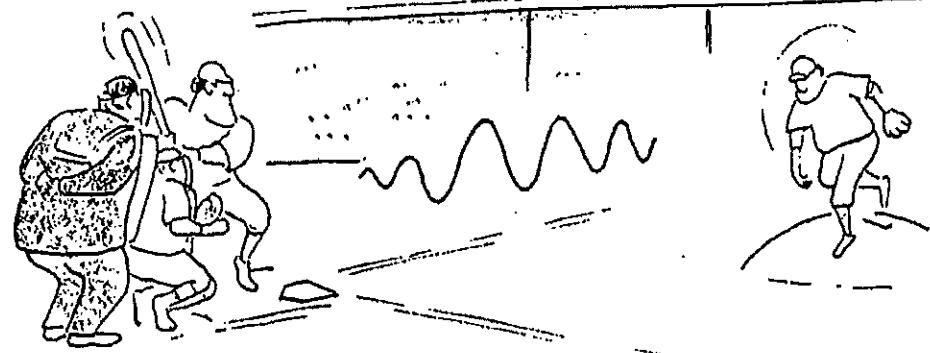
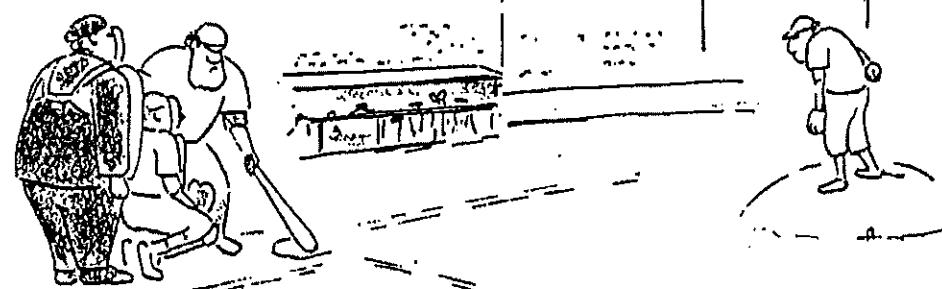


The interference pattern represents the probability density of electrons as the statistical distribution of electrons striking the screen. Intensity is proportional to number of electrons or photons.

WII

GM

PARTICLE/WAVE BASEBALL



STRIKE THREE!
...probably.

