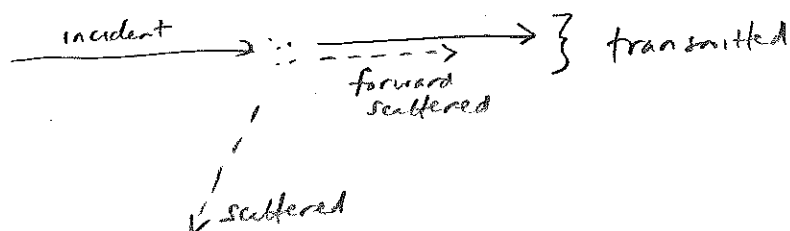


Speed of light in a homogeneous medium



[Light scattered by atoms in a homogeneous (uniform) medium mostly cancels out (destructive interference) except in the forward direction]

[Incident + forward scattered waves combine (superposition) to form the transmitted wave]

[In a transparent medium, the transmitted wave is not attenuated but travels by a phase speed v less than c (speed of light in vacuum)]

[cf. ch 31 of vol. 1 of Feynman]

In a homogeneous medium,

the speed of light is $v = \frac{c}{n}$

where $n =$ index of refraction or optical density

Vacuum: $n = 1$

air (STP): $n = 1.0003$

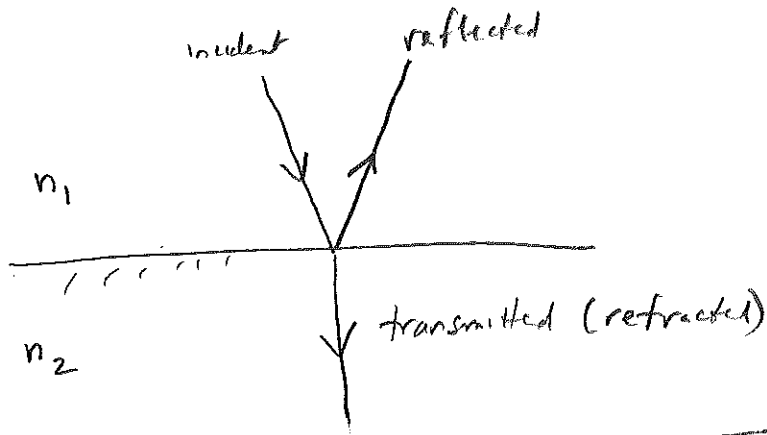
H_2O : $n = 1.33$

glass: $n \sim 1.5$

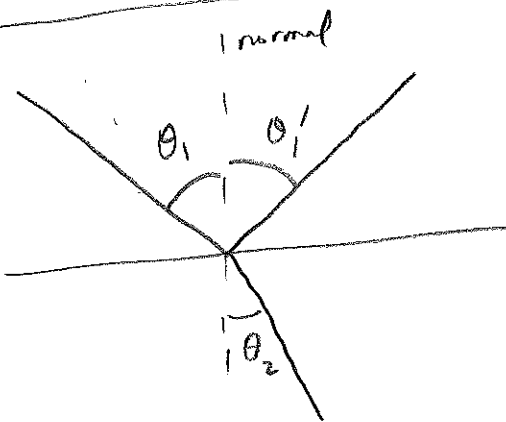
Actually, n depends to some extent on λ (dispersion)

Reflection and refraction at an interface

When a light ray strikes the interface between two homogeneous media, part of the intensity is reflected and part refracted [think of a window pane]



The transmitted ray is bent (refracted)
(unless ray is normally incident)



Recall normal = direction $\perp$ to surface

Define θ_i = angle of incidence

θ_i' = angle of reflection

θ_2 = angle of refraction

All angles defined from the normal.

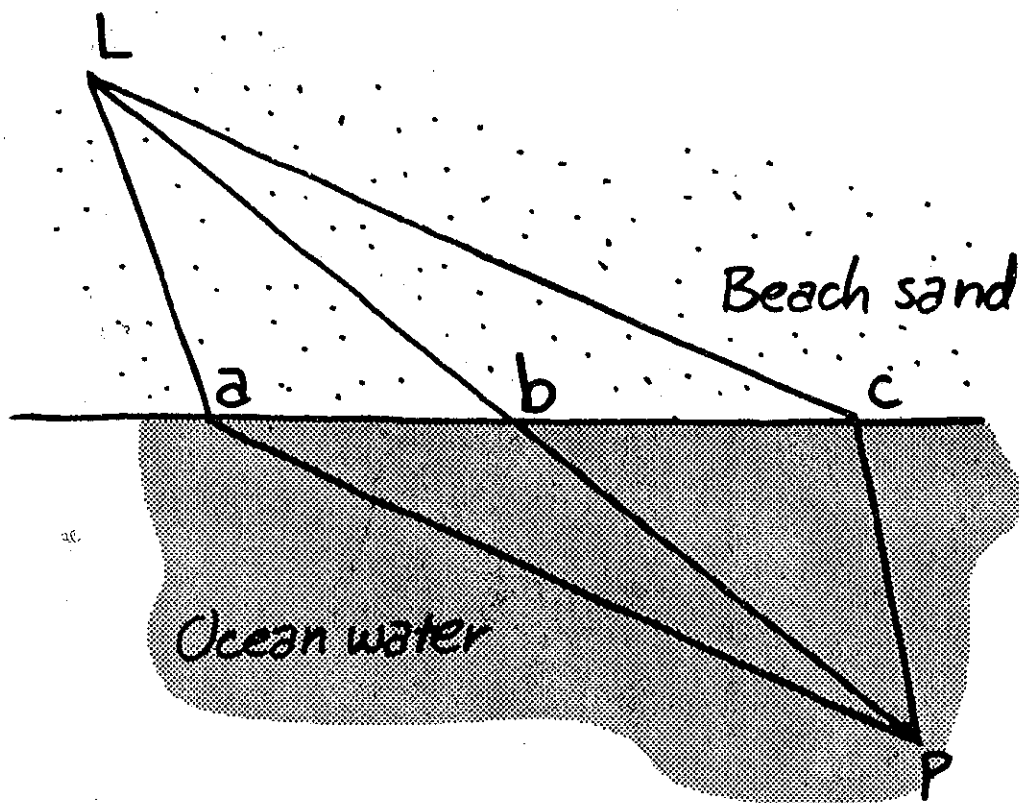
Fermat's principle $\Rightarrow \theta_i' = \theta_i$

Normal incidence means $\theta_i = 0$.

In that case $\theta_i' = 0$ and $\theta_2 = 0$

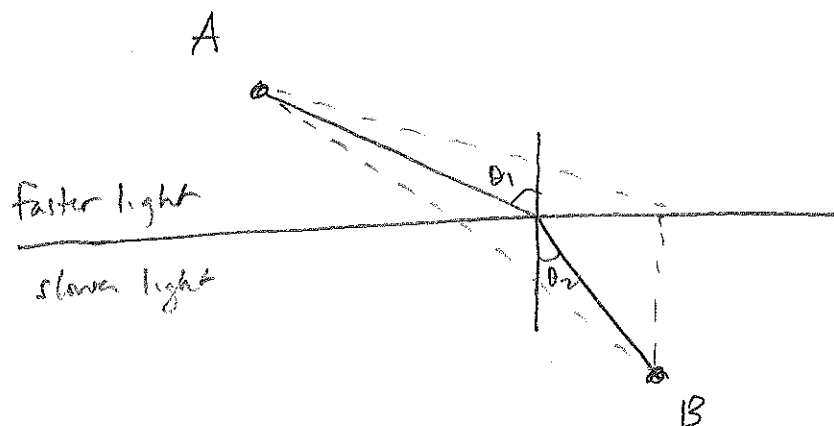
LEAST TIME

A lifeguard at L on the beach must rescue a drowning person in the water at P. Time is of the essence! Which path from L to P will take the least time? (Hint: consider the relative speeds of the lifeguard on land and in the water.)

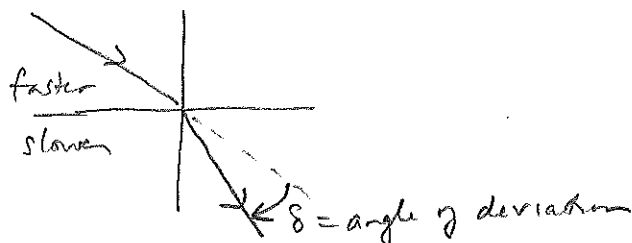


Refraction

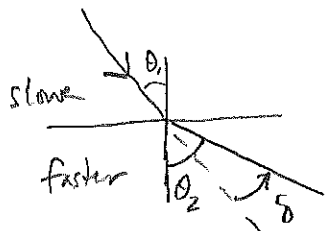
M4



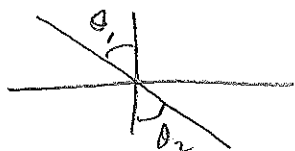
In order to minimize the travel time from A to B, light entering a more optically dense (slower) medium bends toward the normal ($\theta_2 < \theta_1$)



light entering a less optically dense (faster) medium bends away from the normal ($\theta_2 > \theta_1$)



if media have same optical density, light is not bent ($\theta_2 = \theta_1$)

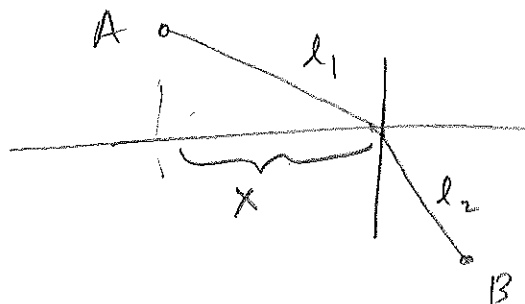


[Don't do Blackboard opt demo here. Wait until total internal]

[This will be on
Problem set 5]

m5

more quantitatively



Let x be variable.

Find T from A to B

$$T = \frac{l_1}{v_1} + \frac{l_2}{v_2}$$

$$v_1 = \frac{c}{n_1} \quad v_2 = \frac{c}{n_2}$$

minimize T with respect to x (Fermat's principle)

$$\frac{dT}{dx} = 0 \Rightarrow \text{solve for } x$$

Find:

$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \quad (\text{Snell's law})$$

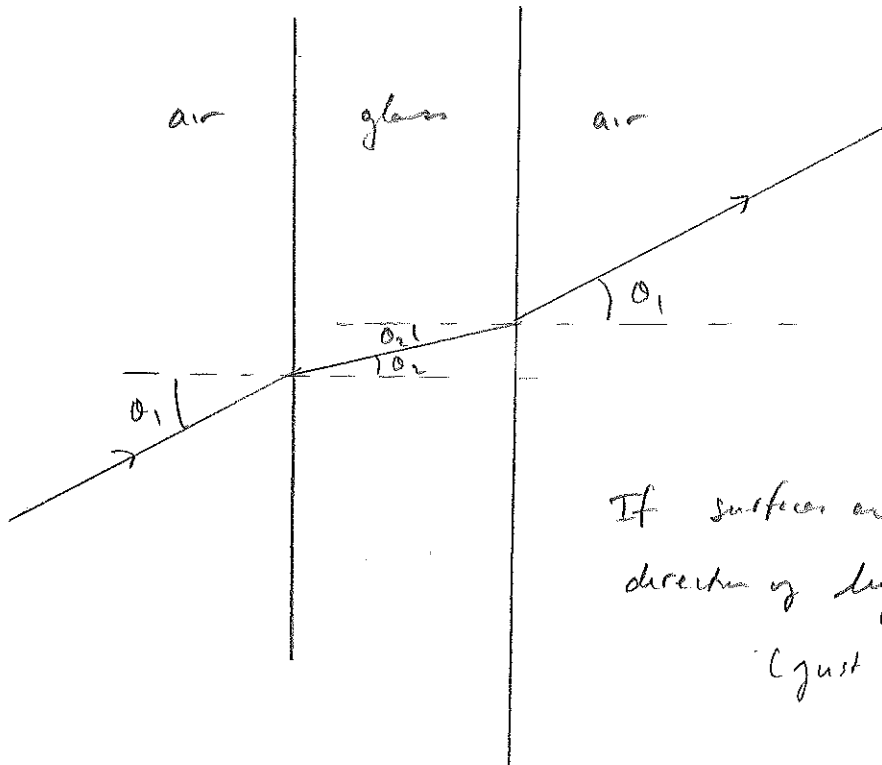
check: if $n_2 > n_1$ then $\sin \theta_1 > \sin \theta_2$

$$\Rightarrow \theta_1 > \theta_2$$

light bends toward normal

[Snell's law actually arises due to cooperative scattering by all the atoms in the medium.]

[Q: why doesn't refraction by window glasses mess up the view outside?]



If surfaces are parallel
direction of light is unchanged
(just shifted laterally)

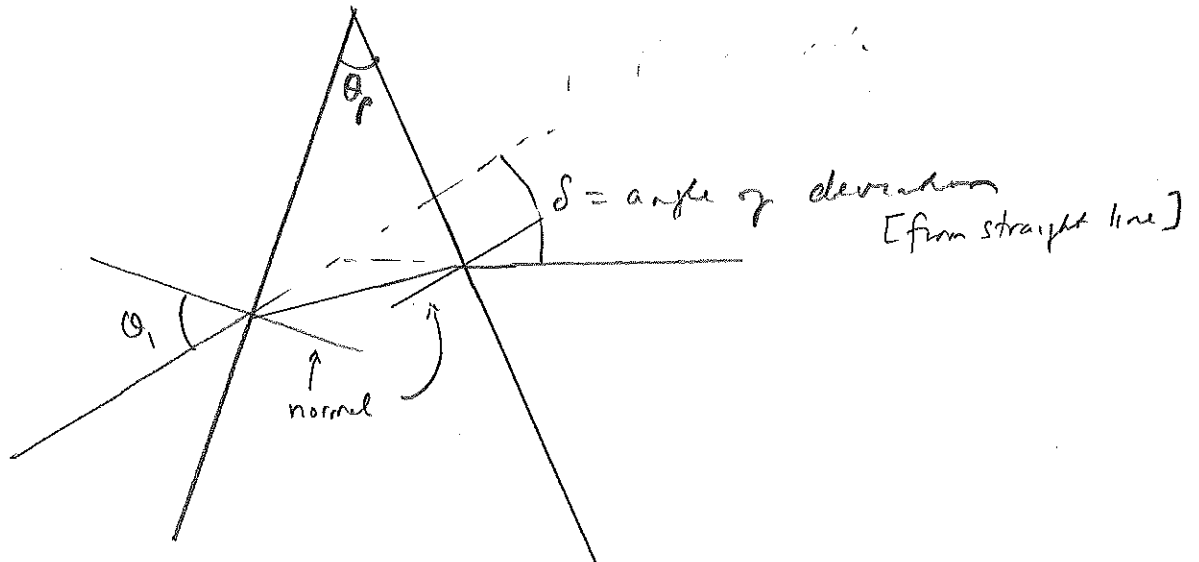
[Demo: blackboard optics w/ rectangular block.
(could also show retroreflection w/ 45-45-90)]

[old mirrors do not always have
perfectly parallel surfaces,
resulting in distorted images.]

[Suppose faces are not parallel:]

177

Demo: equilateral prism to show deviation



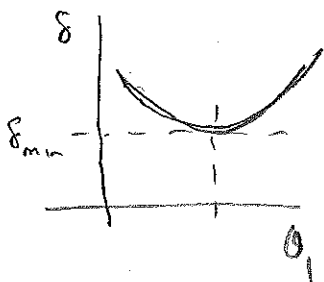
δ depends on [O: what?]

① index of refraction of prism

② prism angle θ_p

③ direction of incidence θ_i [demonstrate this]

[show min deviation]

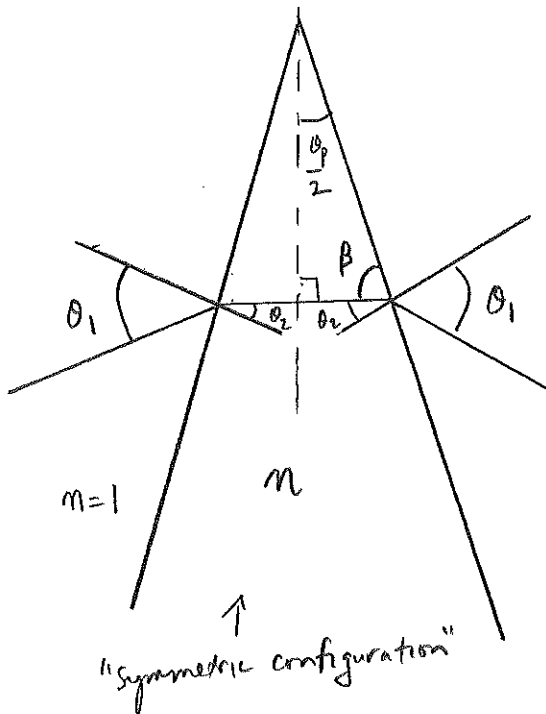


• "Most" refraction occurs near the angle of minimum deviation

• Deviation angle is minimized for the symmetric configuration where entering angle = leaving angle

[because demo shows only one angle of minimum deviation]

Angle of minimum deviation δ_{min}



Steps:

1) β is complementary to both $\theta_2 + \frac{\theta_p}{2}$

$$\Rightarrow \theta_2 = \frac{\theta_p}{2}$$

2) angle of deviation at each surface is $\theta_1 - \theta_2$

$$\Rightarrow \delta_{min} = 2(\theta_1 - \theta_2)$$

$$\Rightarrow \theta_1 = \theta_2 + \frac{\delta_{min}}{2} = \frac{\theta_p + \delta_{min}}{2}$$

3) Snell: $\sin \theta_1 = n \sin \theta_2$

$$\sin \left(\frac{\theta_p + \delta_{min}}{2} \right) = n \sin \left(\frac{\theta_p}{2} \right)$$

(one can use $n = \frac{\sin \left(\frac{\theta_p + \delta_{min}}{2} \right)}{\sin \left(\frac{\theta_p}{2} \right)}$ to measure the index of refraction of a prism (lab))

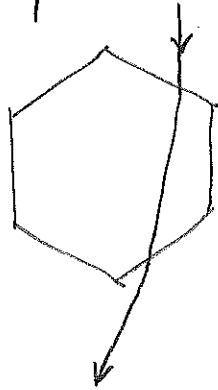
Solve for δ_{min} :

$$\frac{\theta_p + \delta_{min}}{2} = \arcsin \left(n \sin \frac{\theta_p}{2} \right)$$

$$\delta_{min} = 2 \arcsin \left(n \sin \frac{\theta_p}{2} \right) - \theta_p$$

Moon haloes & sun dogs

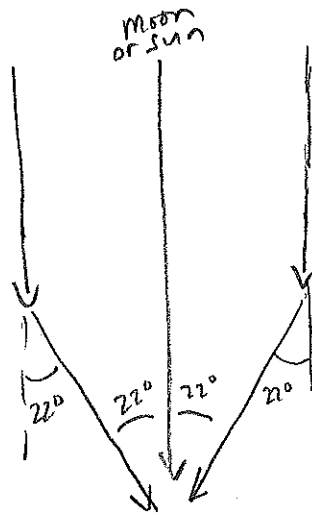
Hexagonal ice crystals in atmosphere on cold days and nights act as equilateral prisms ($\theta_p = 60^\circ$)



$$n_{\text{ice}} = 1.31$$

$$\Rightarrow \delta_{\text{min}} = 2 \arcsin(1.31 \sin 30^\circ) - 60^\circ$$

$$= 21.8^\circ$$



[See images 7]



2003 Apr 21 After picture 9 Day

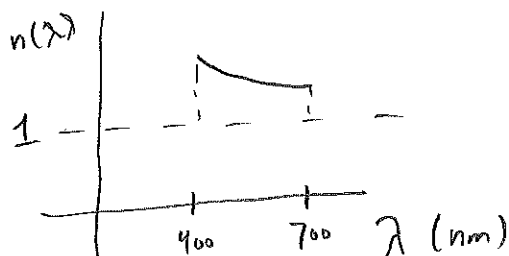


2004 Jan 19 Astrom Pic of Day

Dispersion [use colored chalk]

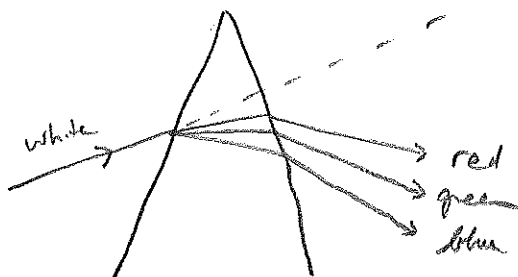
Index of refraction depends on wavelength of light

[quartz $\Rightarrow$]



usually $n_{\text{red}} < n_{\text{blue}}$

$\therefore$ Angle of deviation is less for red than blue



A prism disperses white light (hence the name)

Mnemonic: RRR = reduced refraction of red

DEMO: show colors from equilateral prism

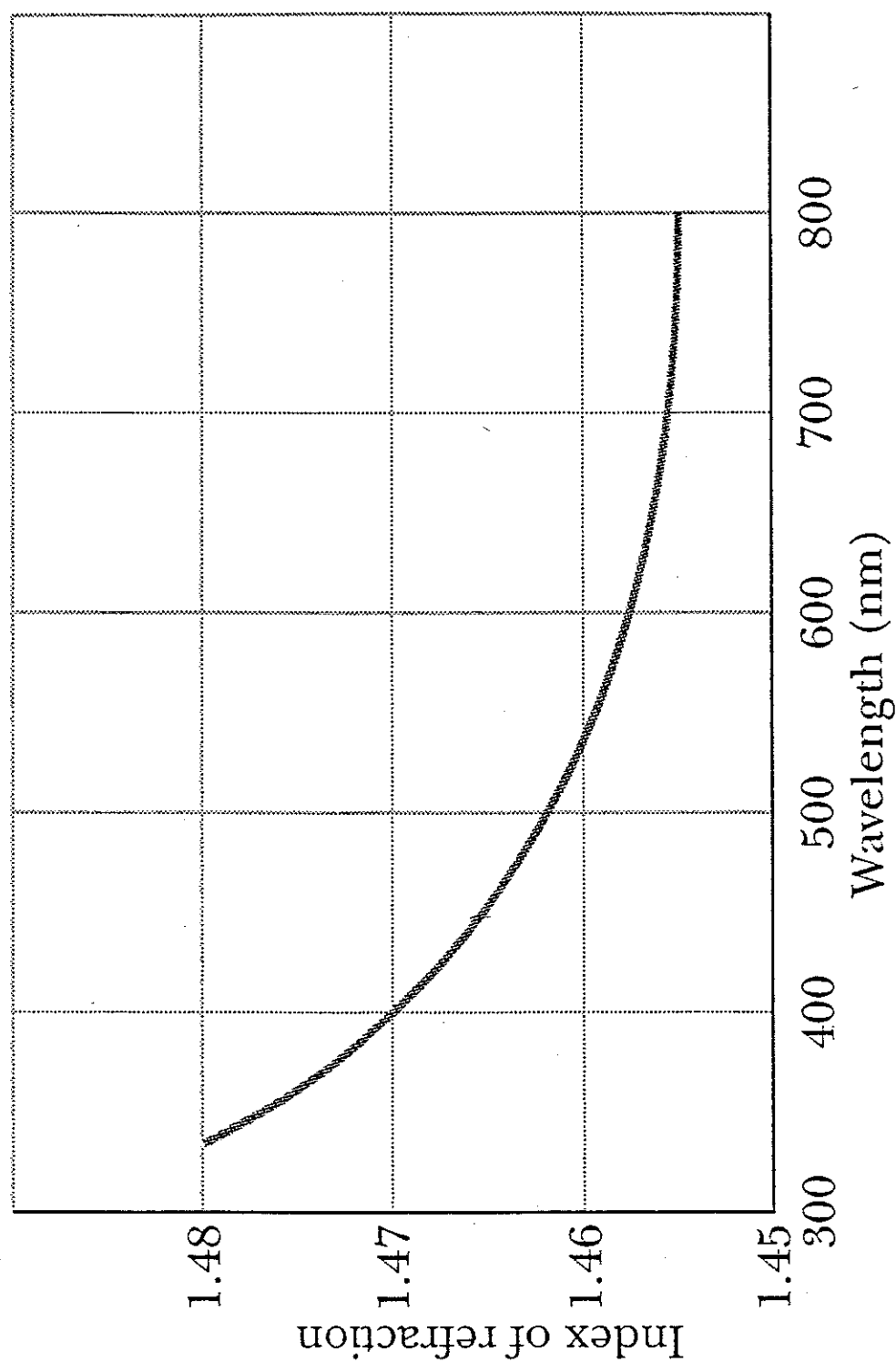
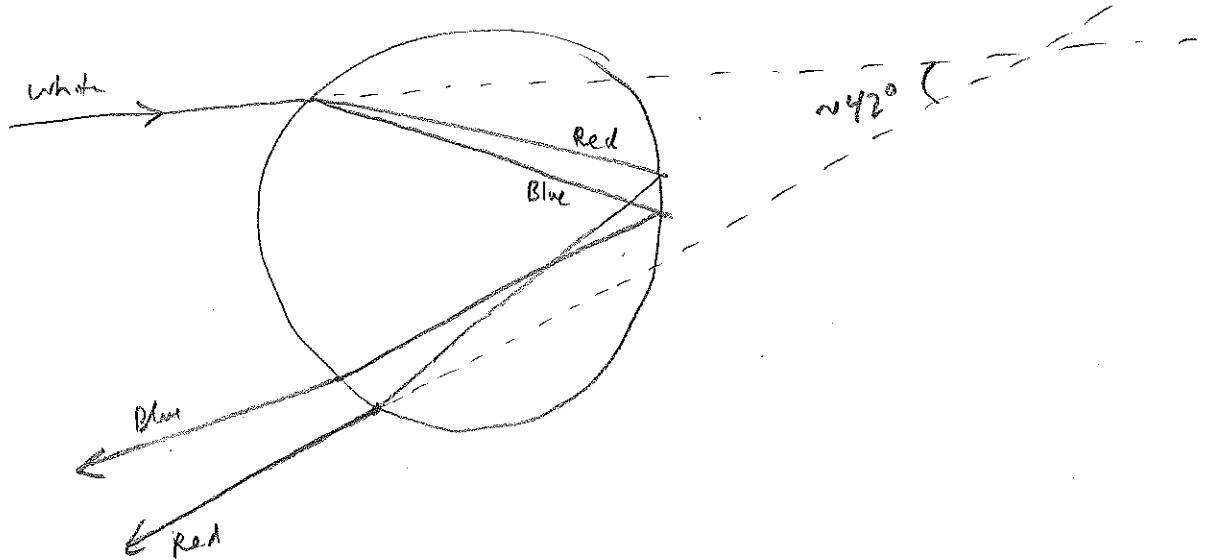


FIGURE 39-2 The index of refraction as a function of wavelength for fused quartz. Light with a short wavelength, corresponding to a higher index of refraction, is bent more upon entering quartz than light with a long wavelength.

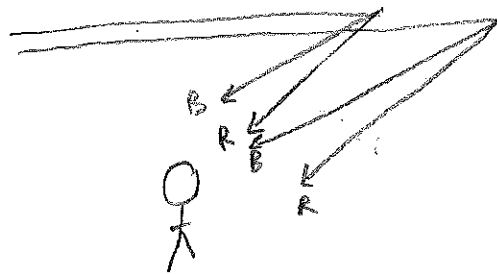
Rainbows [use colored chalk]

due to dispersion in small droplets of water

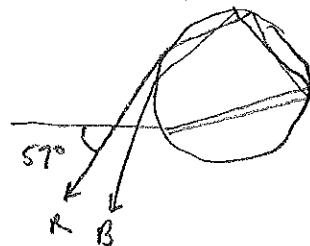


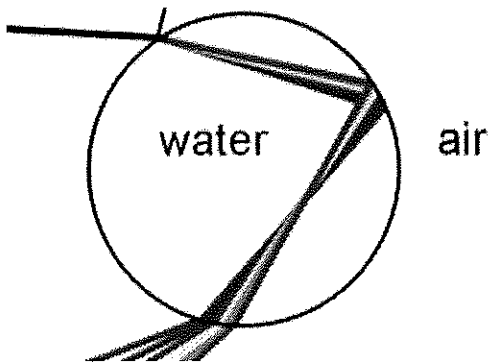
[Show overhead of rainbow. Note order of colors]

Why is red on top?

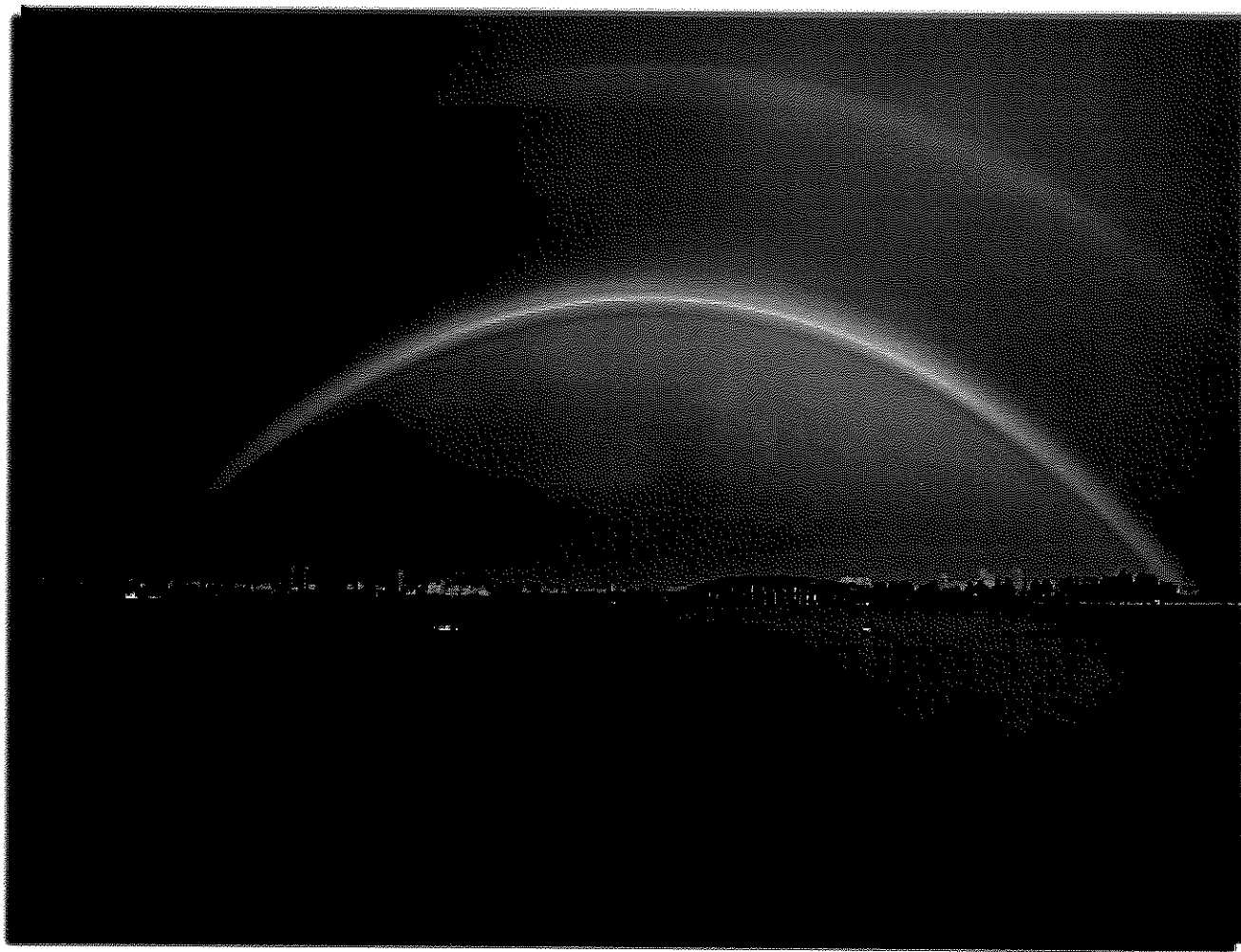


Double:





in 104 years



Total internal reflection

DEMO: Black board optics using semi-circle

[Hint: pull supporting bracket back before inserting screws to ↑ friction]

Draw normals to show $\theta_2 < \theta_1$ for $n_2 > n_1$ and $\theta_2 > \theta_1$ for $n_2 < n_1$

Increase θ_1 until $\theta_2 = 90^\circ$. Then only total internal reflection occurs

Takeaways:

1) If light goes from a more to less dense medium ($n_1 > n_2$) then define the critical angle $\theta_{cr} = \arcsin\left(\frac{n_2}{n_1}\right)$

2) If $\theta_1 \geq \theta_{cr}$, then total internal reflection occurs (no transmission)

E.g. going from glass ($n_1 = 1.5$) to air ($n_2 = 1$),

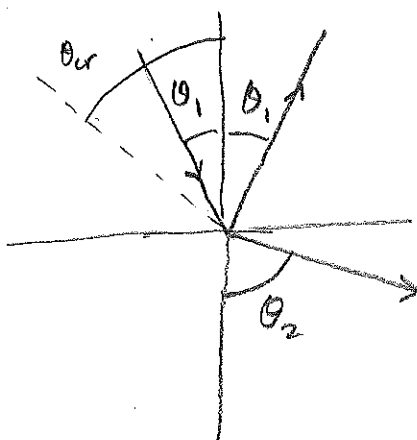
$$\theta_2 = \arcsin\left(\frac{1}{1.5}\right) = 42^\circ$$

(If $n_1 < n_2$ then θ_{cr} doesn't exist, so no TIR)

Let $n_1 > n_2 \Rightarrow \sin \theta_{cr} = \frac{n_2}{n_1}$

Snell's law $n_1 \sin \theta_1 = n_2 \sin \theta_2$ can be written $\sin \theta_2 = \frac{\sin \theta_1}{\sin \theta_{cr}}$

Consider 3 cases:



1) $\theta_1 < \theta_{cr} \Rightarrow \sin \theta_1 < \sin \theta_{cr}$

$\Rightarrow \sin \theta_2 < 1$

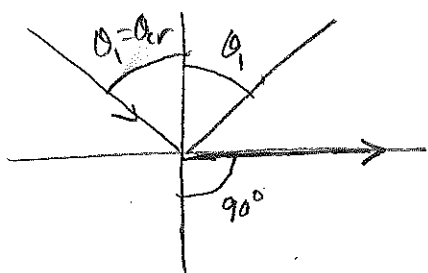
$\Rightarrow \theta_2$ exists so refraction occurs as well as reflection

2) $\theta_1 = \theta_{cr} \Rightarrow \sin \theta_1 = \sin \theta_{cr}$

$\sin \theta_2 = 1$

$\theta_2 = 90^\circ$

onset of total internal reflection

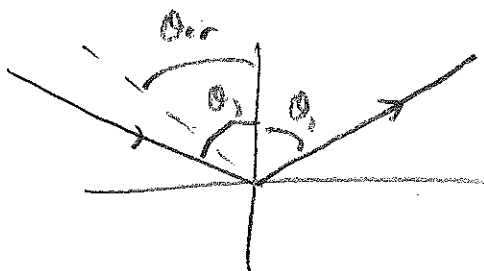


3) $\theta_1 > \theta_{cr} \Rightarrow \sin \theta_1 > \sin \theta_{cr}$

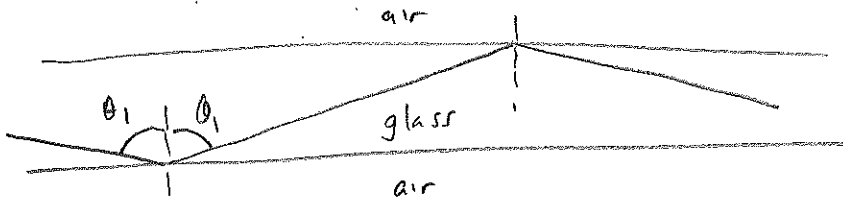
$\sin \theta_2 > 1$

θ_2 doesn't exist

only total internal reflection occurs



Fiber optic cables use
total internal reflection to channel light



DEMO: close shutters. Gather trash barrels.

Laser on stand.

Plexiglass spiral

Container for water