

Ray optics (geometric optics)

When size of scattering objects is $\gg \lambda$: (eg. mirrors, lenses)
we can largely ignore the wave nature of light, and
instead treat it as a ray travelling in a straight line.

[How do we know light travels in a straight line?]

DEMO: Laser and chalk dust.

Evidence for rectilinear propagation

- shadow formation
- pinhole images (inverted)

[photo of bulb]

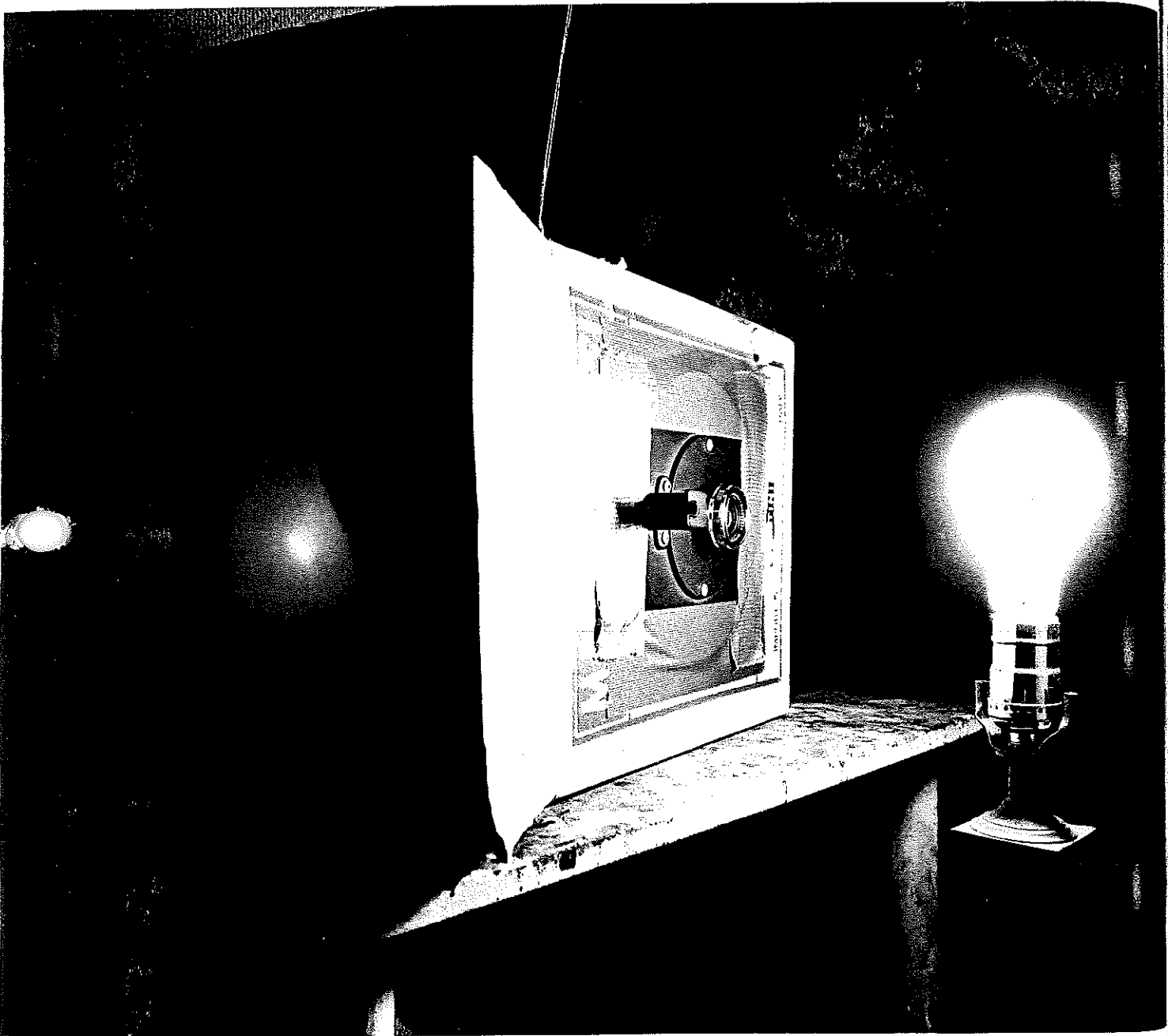
(place blank transparency over it; draw lines & ruler)

[Camera obscura photo of NYC]

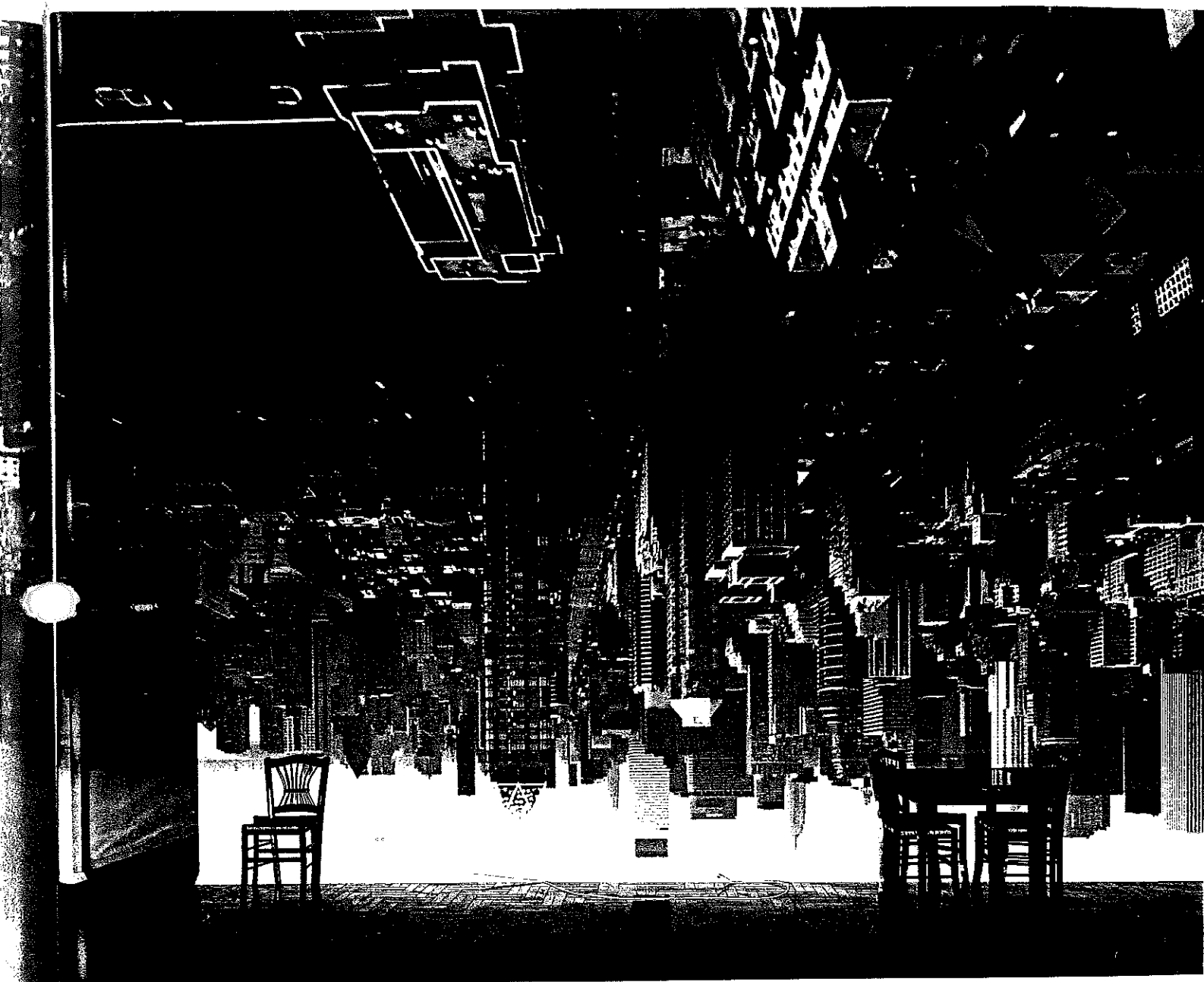
[Abe Morell, '77]

L2

OH



Light Bulb, 1991



Camera Obscura Image of Manhattan View Looking South
in Large Room, 1996

LY

OH

ABELARDO MORELL

[Photography](#) [Books](#) [About Morell](#) [Exhibitions/Events](#) [Film/Media](#) [On Location](#) [Articles/Reviews](#) [Links](#) [Cc](#)



Abelardo Morell, 2006

[Biography](#) | [Resume](#) | [Collections](#)

Birth Date & Place

1948, Havana, Cuba

Education

Bowdoin College, Brunswick, ME: Bachelor of
Yale University School of Art, New Haven, CT
Bowdoin College, Brunswick, ME: Honorary D

- *Presented by Professor John McKee, (*
- *Remarks by Abelardo Morell, (PDF; 3*

Artist Residencies

Alturas Foundation Artist-in-Residence,
south Texas, 2008-2009

Happy and Bob Doran Artist-in-Residence,
Yale University Art Gallery,
New Haven, CT, 2008-2009

Awards

- 2011** International Center of Photography In
 - 2009** Alturas Foundation Grant
 - 2006** The Decordova Museum Rappaport Pr
 - 1995** St Botolph's Club Foundation Award
 - 1994** New England Foundation for the Arts F
 - 1993** John Simon Guggenheim Memorial Fel
 - 1992** Cintas Foundation Fellowship
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Dark room = camera obscura

L5

Camera.

Eye as a camera obscura.

Image on retina is inverted (brain reverses it)

[apply pressure to inner side of eye]

[Why does light travel in a straight line?]

Fermat's principle of least time (1662)

light travels between two points
along the path of shortest time

In vacuum (or in a homogeneous medium)

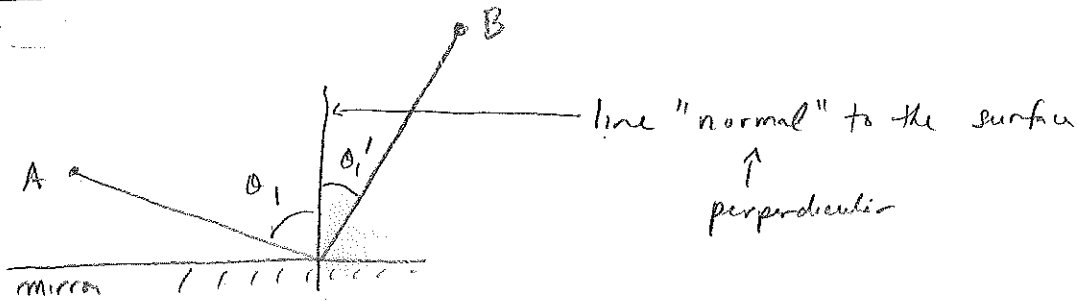
Speed of light is constant: ($d = ct$)

so path of shortest time is path of shortest distance.

Shortest distance between two points is a straight line

Reflection (scattering from a smooth surface)

L6.



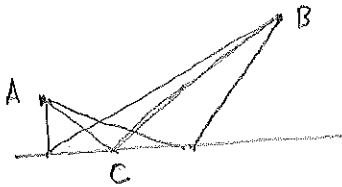
θ_i = angle of incidence

θ_i' = angle of reflection

angles are measured with respect to the normal

What is the relation between θ_i and θ_i' ?

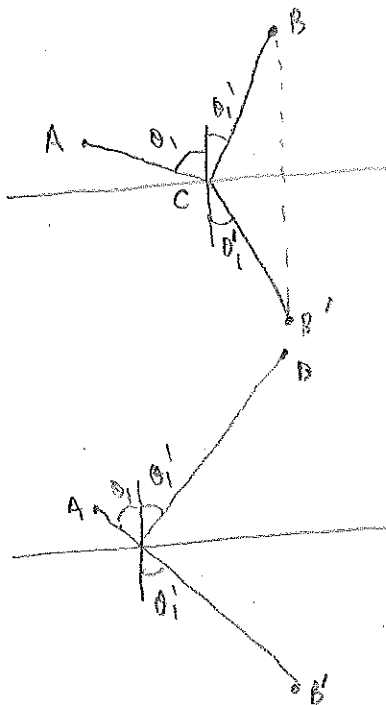
Fermat's principle of least time



ACB is shortest when $\theta_i' = \theta_i$.

How to see this?

Draw B' on other side of mirror at same distance



Distance ACB = Distance ACB'

Distance ACB' is minimized for a straight line

Alternate interior $\Rightarrow \theta_i' = \theta_i$

Law of specular reflection: $\theta_i' = \theta_i$

[speculum = mirror]

[Later, we'll see that reflection is really just coordinated scattering from electrons on the mirror surface, or cooperative and that this coordination explains $\theta_i = \theta_i'$]

Retroreflectors: devices that reflect light

back in the direction from which it came
(e.g. bicycle reflectors)

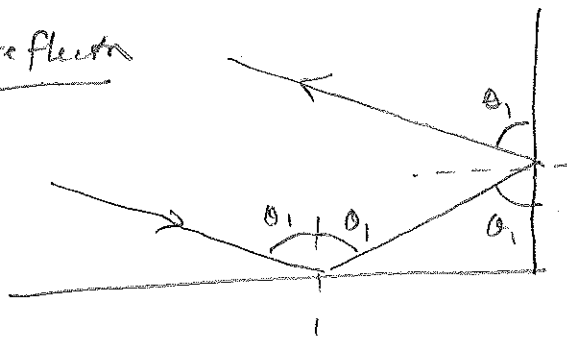


[reflects headlights back to eyes of driver]

DEMO: big white laser with mark.

First try mirror. Then use triple corner reflectors.

Corner reflector



reflected light is
parallel to incident

DEMO: use bicycle reflector w/ laser.

Then hand around bicycle reflectors.

Possibly also triple corner reflectors.

[Lunar laser ranging retroreflect array $\Rightarrow$]

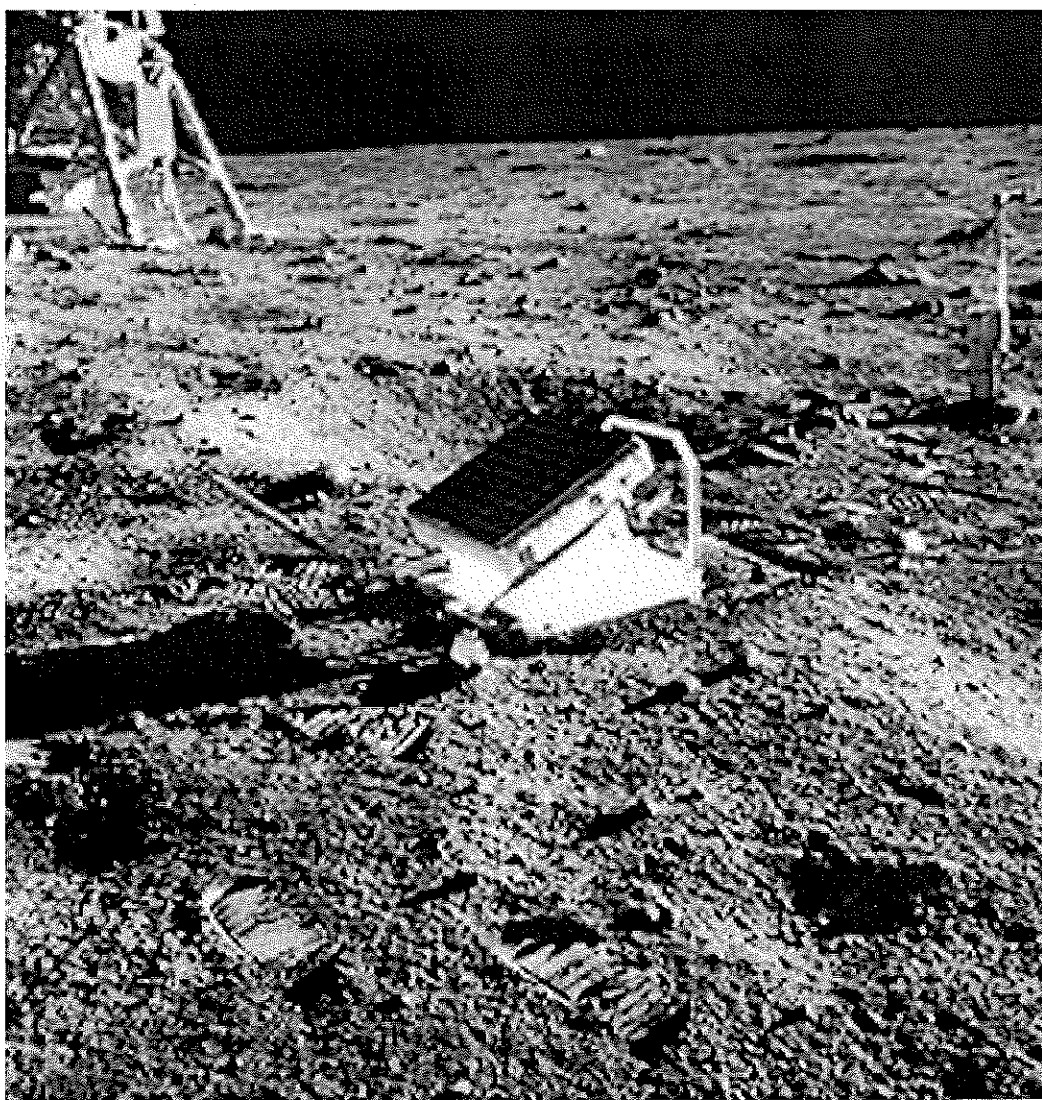
[measure distance to moon within $\pm$ few cm.

moon recedes from earth at 4cm/yr.

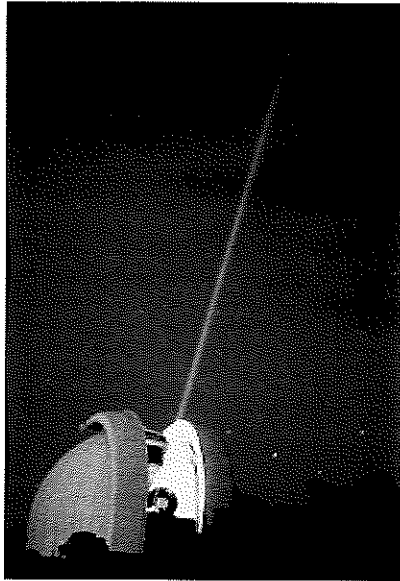
Day getting longer]

100-2
L8

OH



Also in 1140. htm



L9

OH

Also in 1140.html