

Algorithms for GIS

csci3225

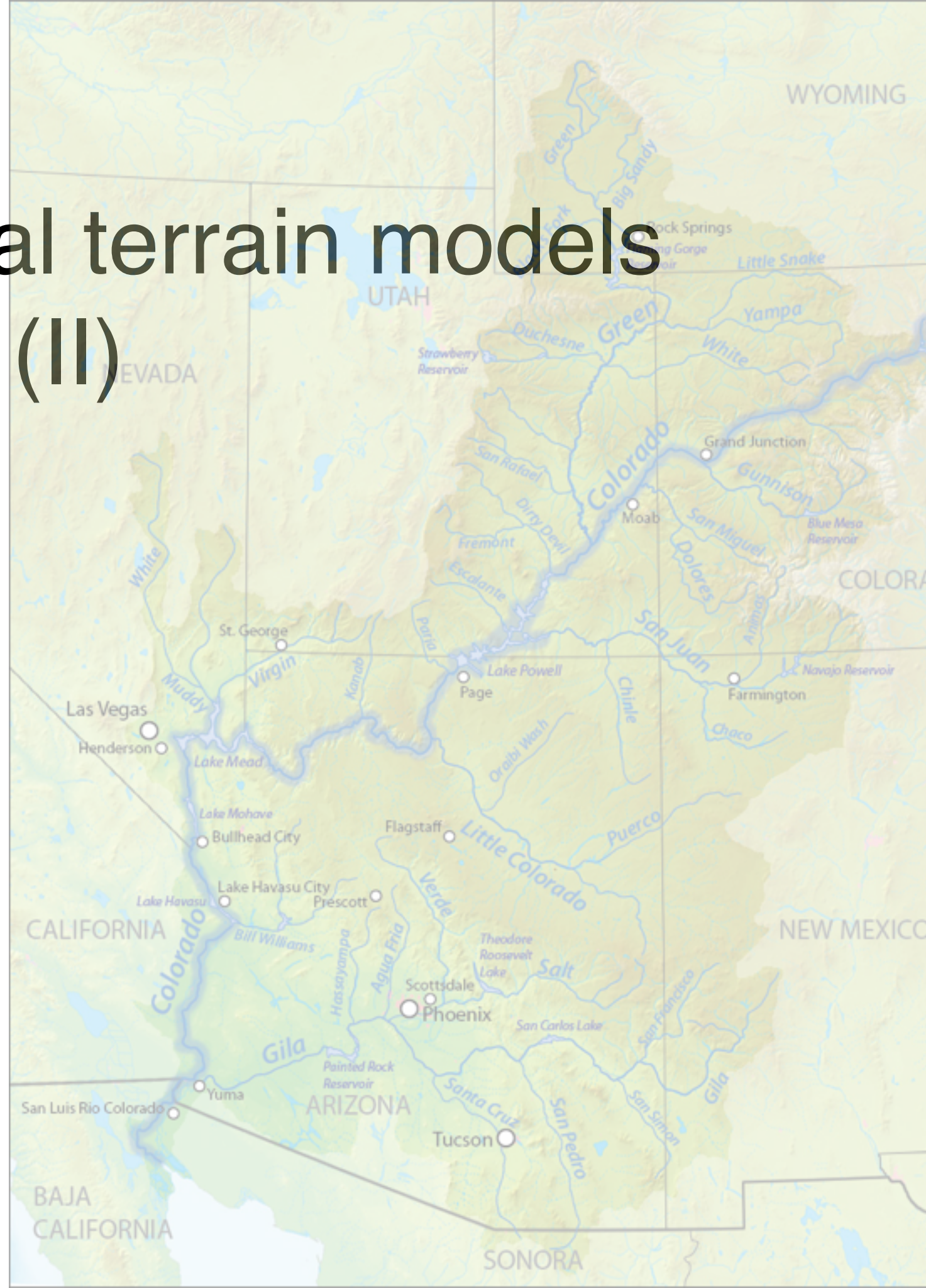
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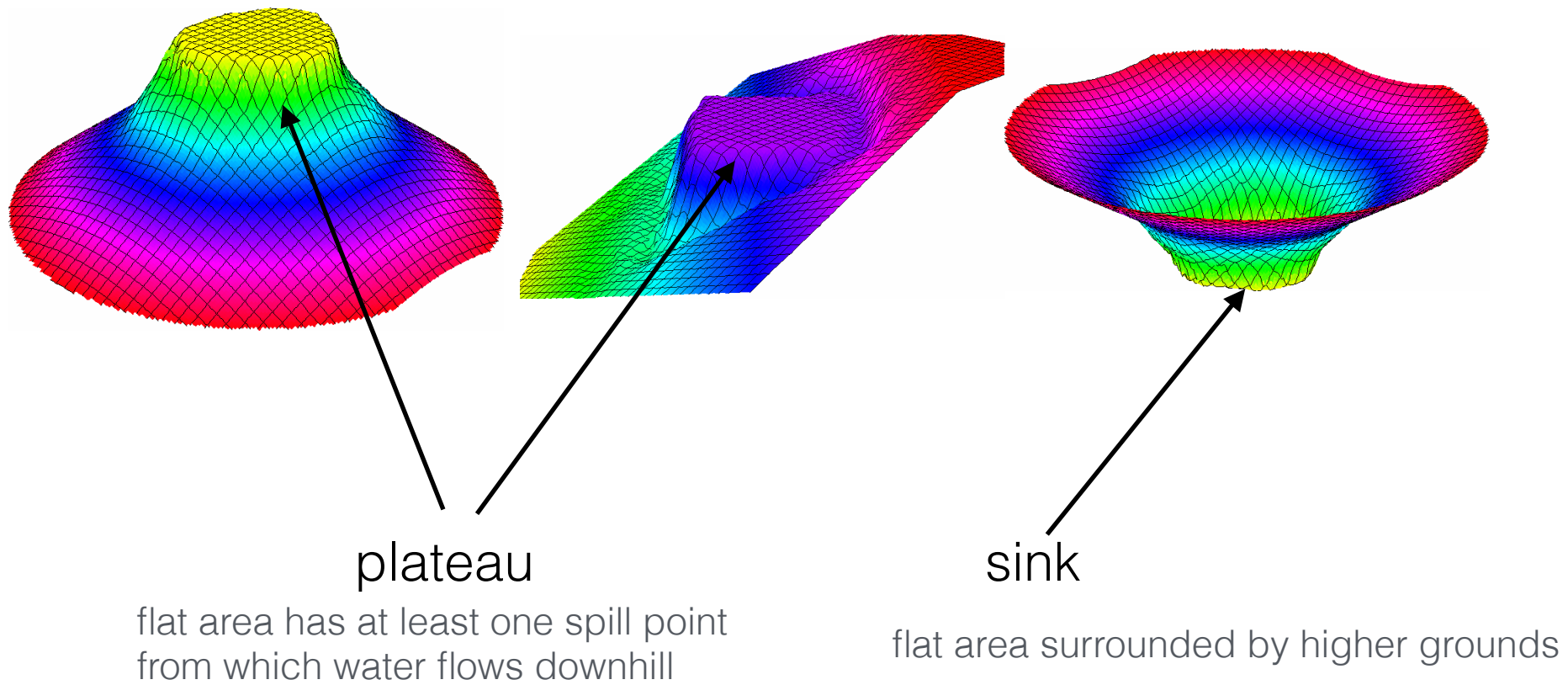
Flow on digital terrain models (II)

Overview

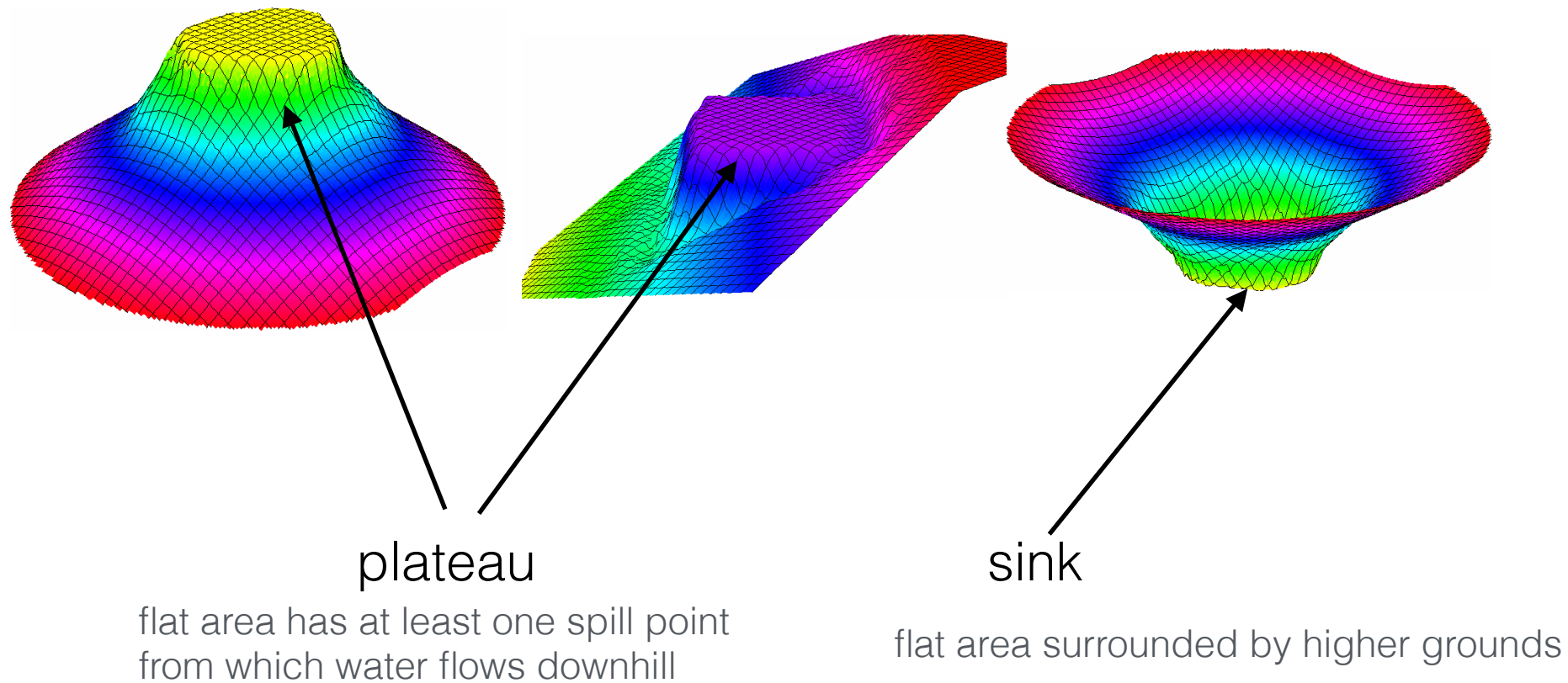
- Flow on grid terrains
 - FD: Dealing with flat areas
 - From FD and FA to watersheds
 - Pfafstetter watershed hierarchy



Computing FD on flat areas

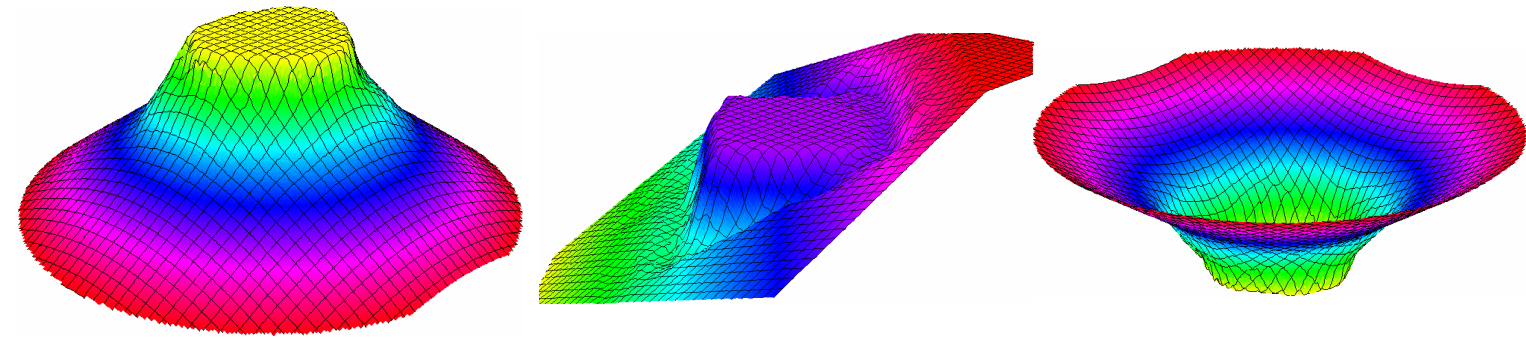


Computing FD on flat areas



- The computation of FD is **not local**, but needs **global** knowledge of the flat area
=> we need to identify the flat areas

Identifying flat areas

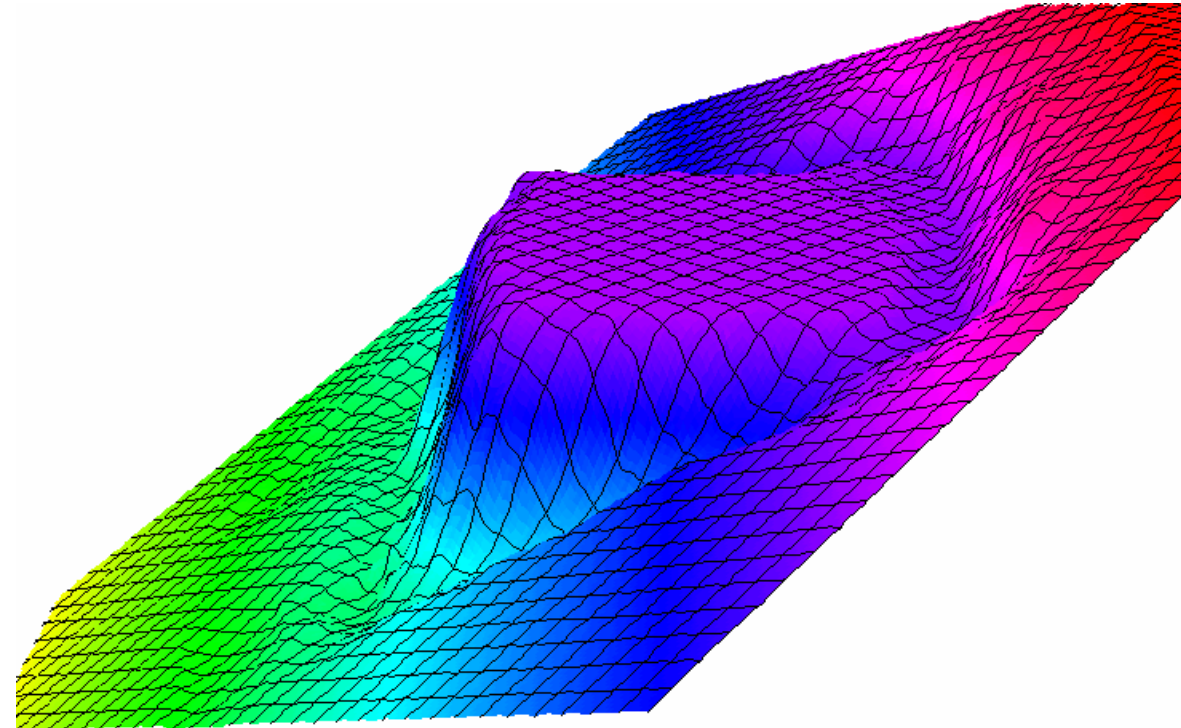


- Given an elevation grid, label each flat area with its own label, and distinguish between plateaus and sinks

How, and how fast?

FD on plateaus

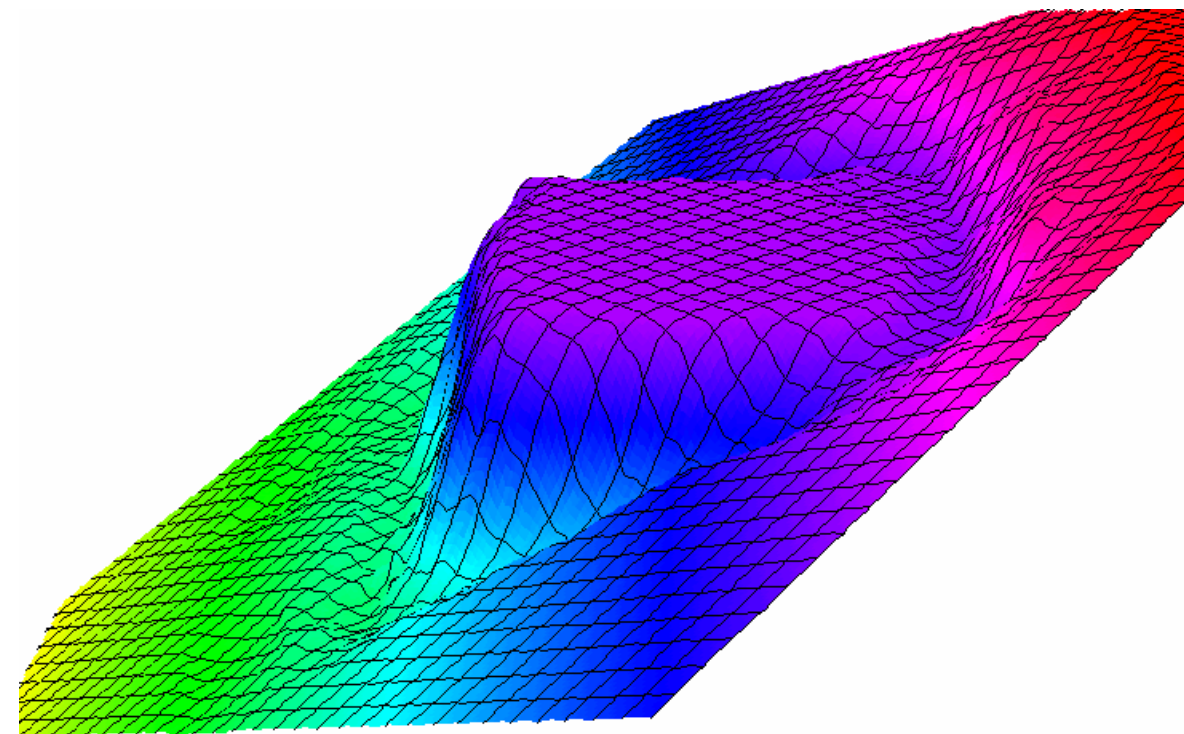
- Water leaves through the spill points \rightarrow direct FD towards the spill points



FD on plateaus

- Water leaves through the spill points —> direct FD towards the spill points

- Idea: multi-source BFS
 - Initialize queue with all spill points.
 - While queue not empty
 - Remove cell p from queue
 - Look at all its neighbors
 - If any neighbor is still white, set its FD towards p; add it to the queue

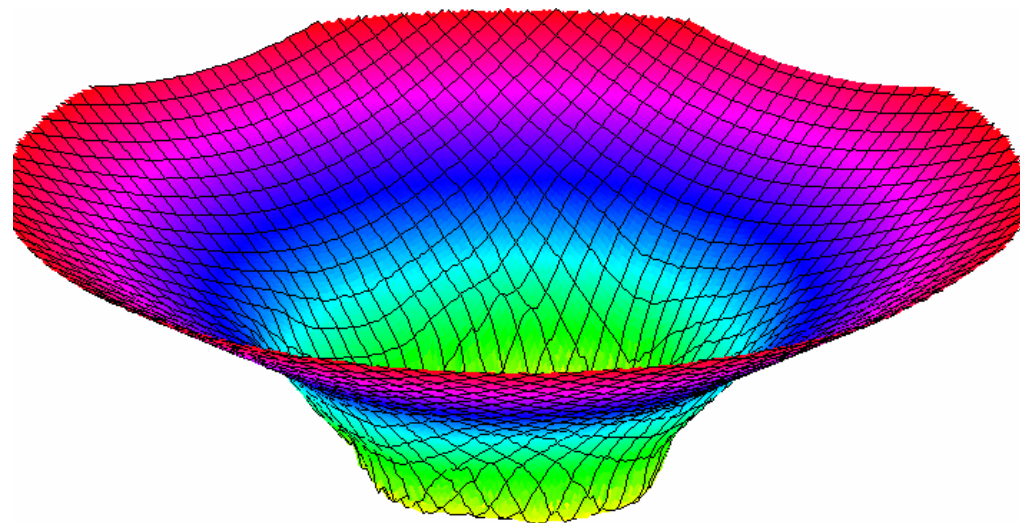


- BFS computes shortest paths —> water finds its shortest way to the spill point

FD in sinks

- **Downslope FD not possible**

NEXT TIME!



Water comes into the sink from the surrounding area and cannot go “out”
following downslope paths

From FD and FA to rivers and watersheds

Terminology

- Mouth or end of a river
- Source of a river
- Streams
- Tributaries
- Junctions
- Watersheds
- Drainage basins
- Catchments
- Drainage divides

Reference*

GEOGRAPHY

BODIES OF WATER

Q: What is a mouth of a river?**A:** **QUICK ANSWER**

The mouth of a river is another name for its terminus, where it meets an ocean, sea or lake. Because rivers generally carry abundant sediment and deposit it at the mouth, they often form deltas, or broad, shallow areas. The opposite end of a river is its headwaters or source. The mouth and headwaters of the same general river can be

Reference*

SCIENCE

EARTH SCIENCE

Q: What is a river source?**A:** **QUICK ANSWER**

A river source is the place from which a river begins to flow. Types of sources include lakes, bogs, springs, streams, collections of snow or rainwater, glaciers, swamps and other rivers. [CONTINUE READING ▼](#)

KEEP LEARNING

Q: What is the difference between a river and a stream?**A:** **QUICK ANSWER**

The Minnesota Department of Natural Resources explains that there is no official distinction between streams and rivers, but streams are commonly held to be smaller bodies of water that feed into larger bodies, namely rivers. Both streams and rivers possess currents and are somewhat narrow, are at least constrained between two banks. [CONTINUE READING ▼](#)



Watersheds, drainage basins, catchments

- Used interchangeably
- Area of land where where all the water that falls on the land flows to a common outlet.
- Every place on Earth is in some watershed
- Separated by ridges and hills (watershed divides)
- Scale: Watersheds are nested inside each other

Q: What is a watershed?

A:

QUICK ANSWER

A watershed is any area of land where water falls, flows and drains into a common lower outlet such as a river or lake. It can be as small as a puddle or as large as an area where all the water from the land goes to the same point.

[CONTINUE READING ▼](#)

KEEP LEARNING

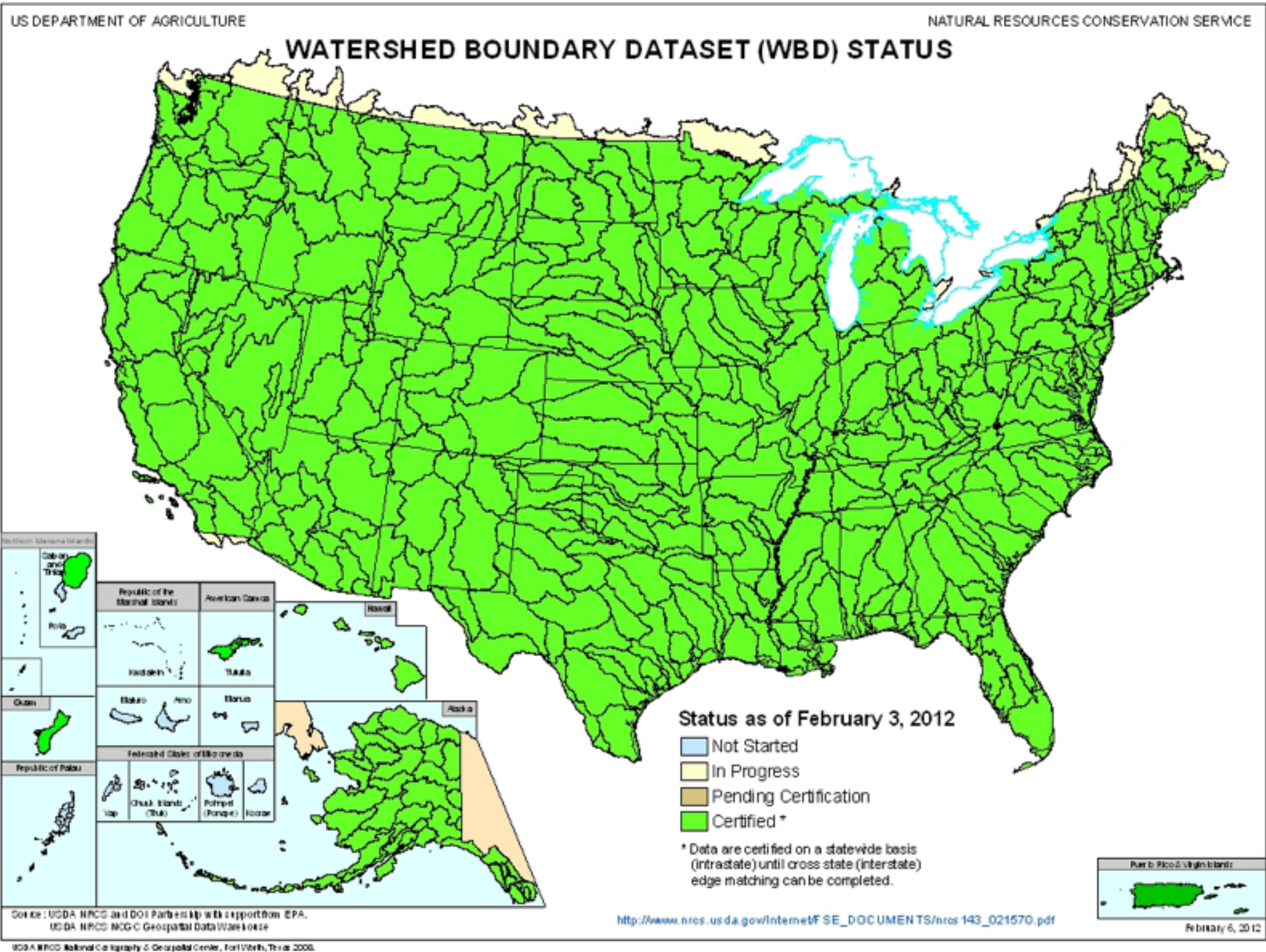
[How does a watershed function?](#)

[What are some ways to protect a wildlife habitat?](#)

[What is the major river that flows through the Grand Canyon?](#)

FULL ANSWER

A watershed is commonly known as a rainfall or precipitation collector. It collects water from the highest point, also called the headwater, and delivers the water through tributary streams to a larger water basin or a mouth, such as a river. One of the more well-known watersheds is the Sierra Nevada watershed, which supplies water not only to more than half of California and Northwestern Nevada's population, but also supports and provides premium habitat to the wildlife in the mountain area.



How do you think these maps are created?

FD and FA lead to elegant models of these concepts

A tree in FD graph represents a river and its tributaries.

Root of a river tree: river mouth

Pruning the tree: a river = all points with FA above a given threshold.

River backbone: walk from the mouth up along path with largest FA

Junctions: points in the river tree with >1 child

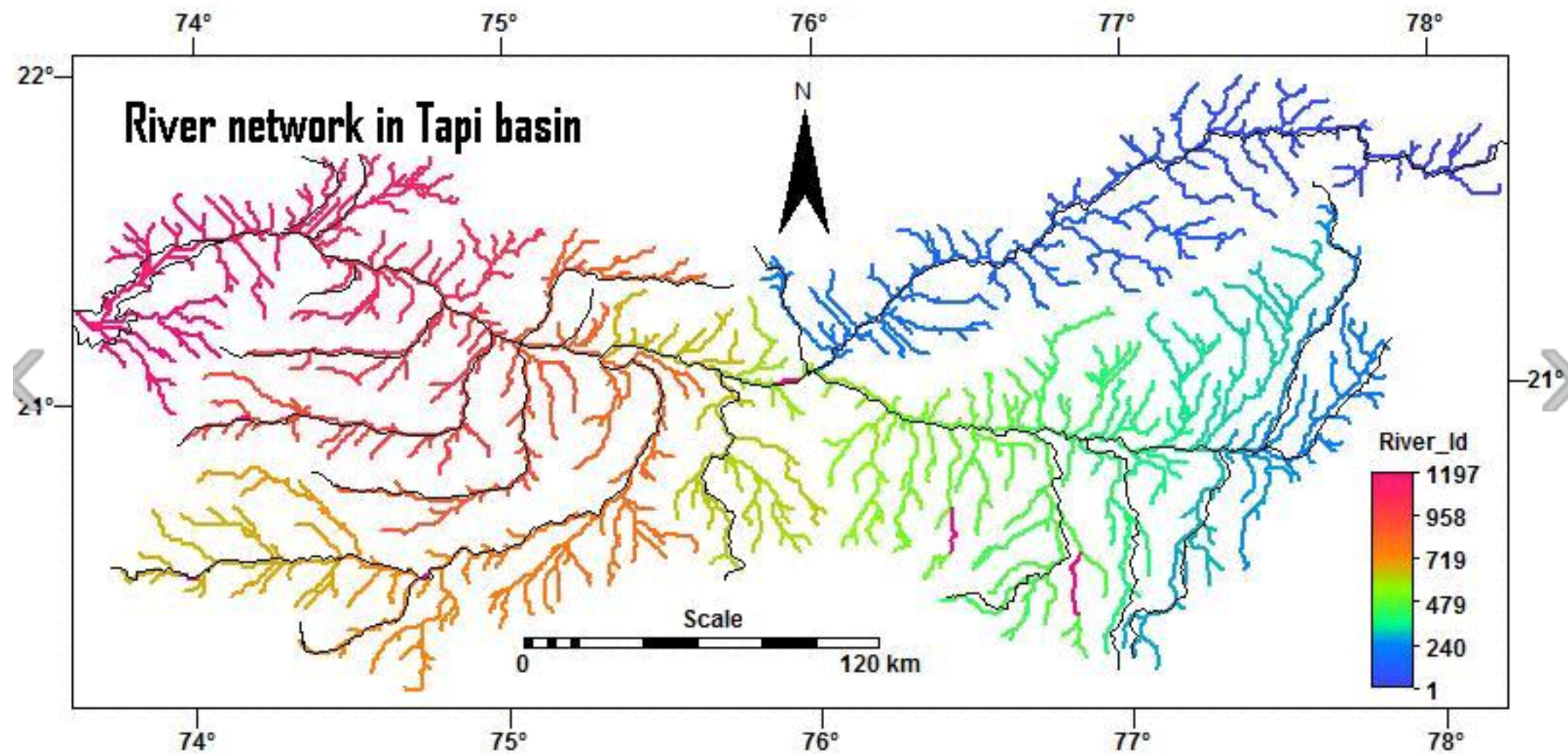
River tributaries: the connected components of the river tree minus the river backbone

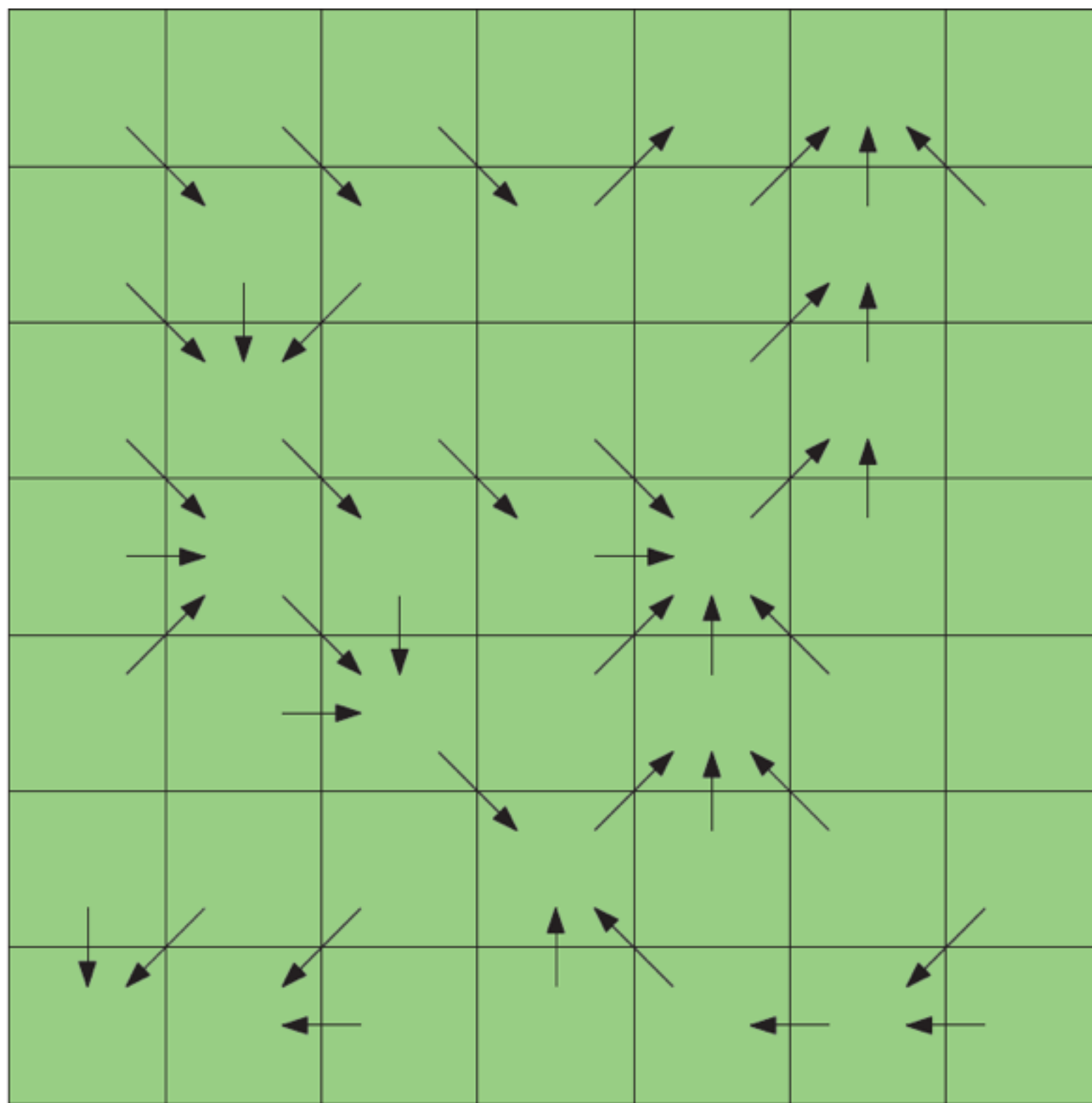
Watershed (s): all cells in the terrain that have a flow path into s.

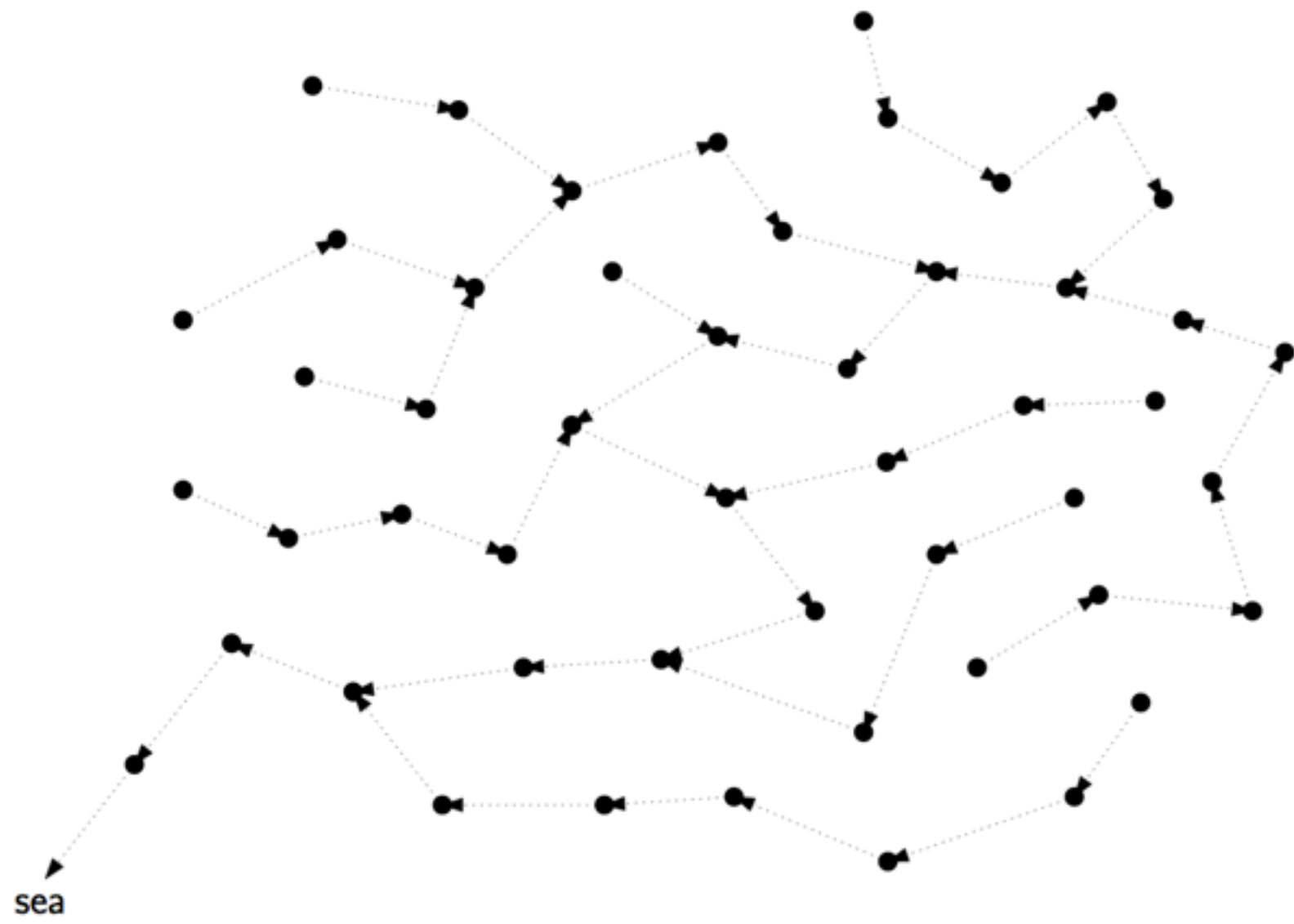
Watershed hierarchy:

- find river backbone
- find largest tributaries and their basins
- find inter-basins
- recurse in each basin

- Rivers = cells with $FA > \text{threshold}$

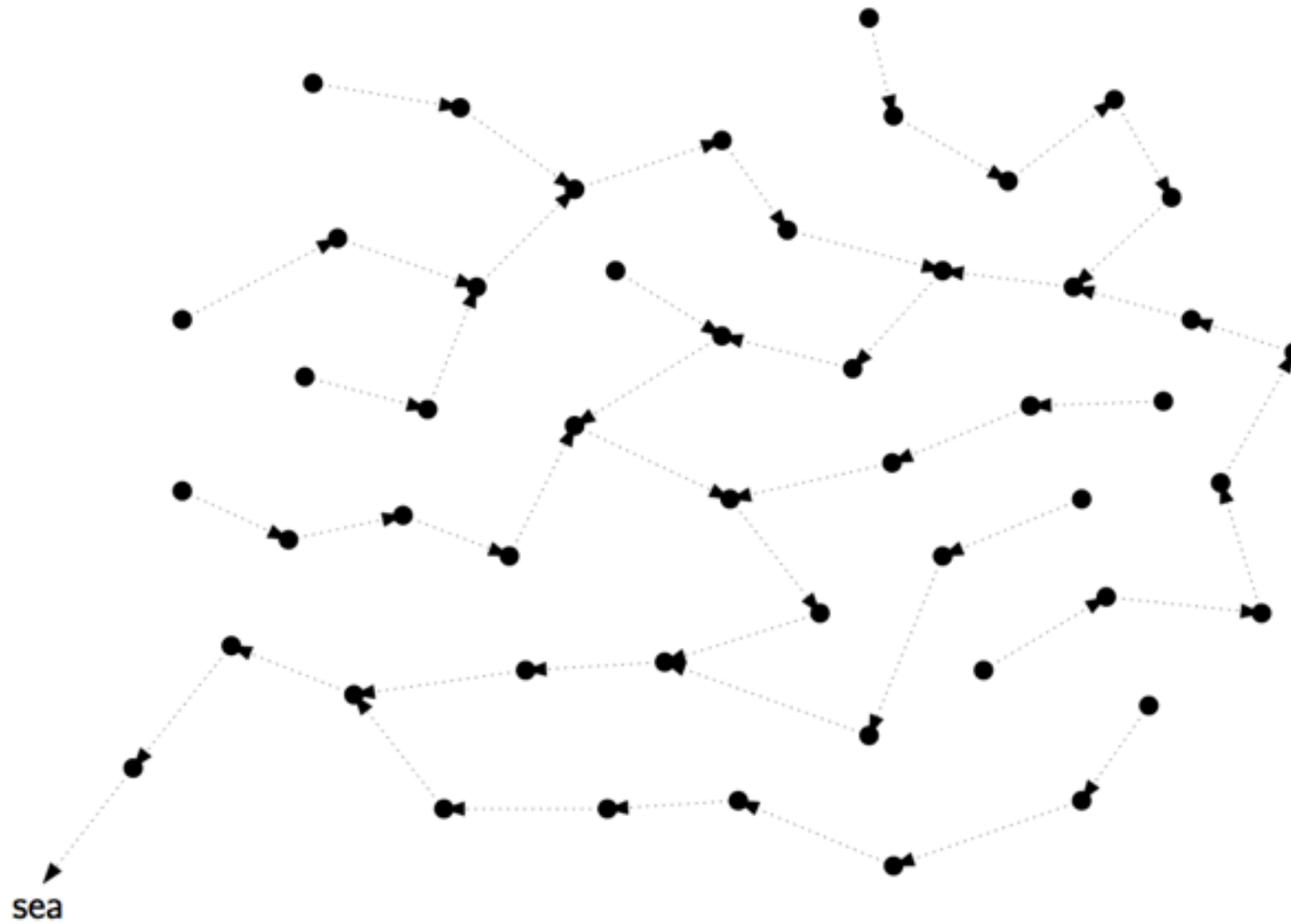




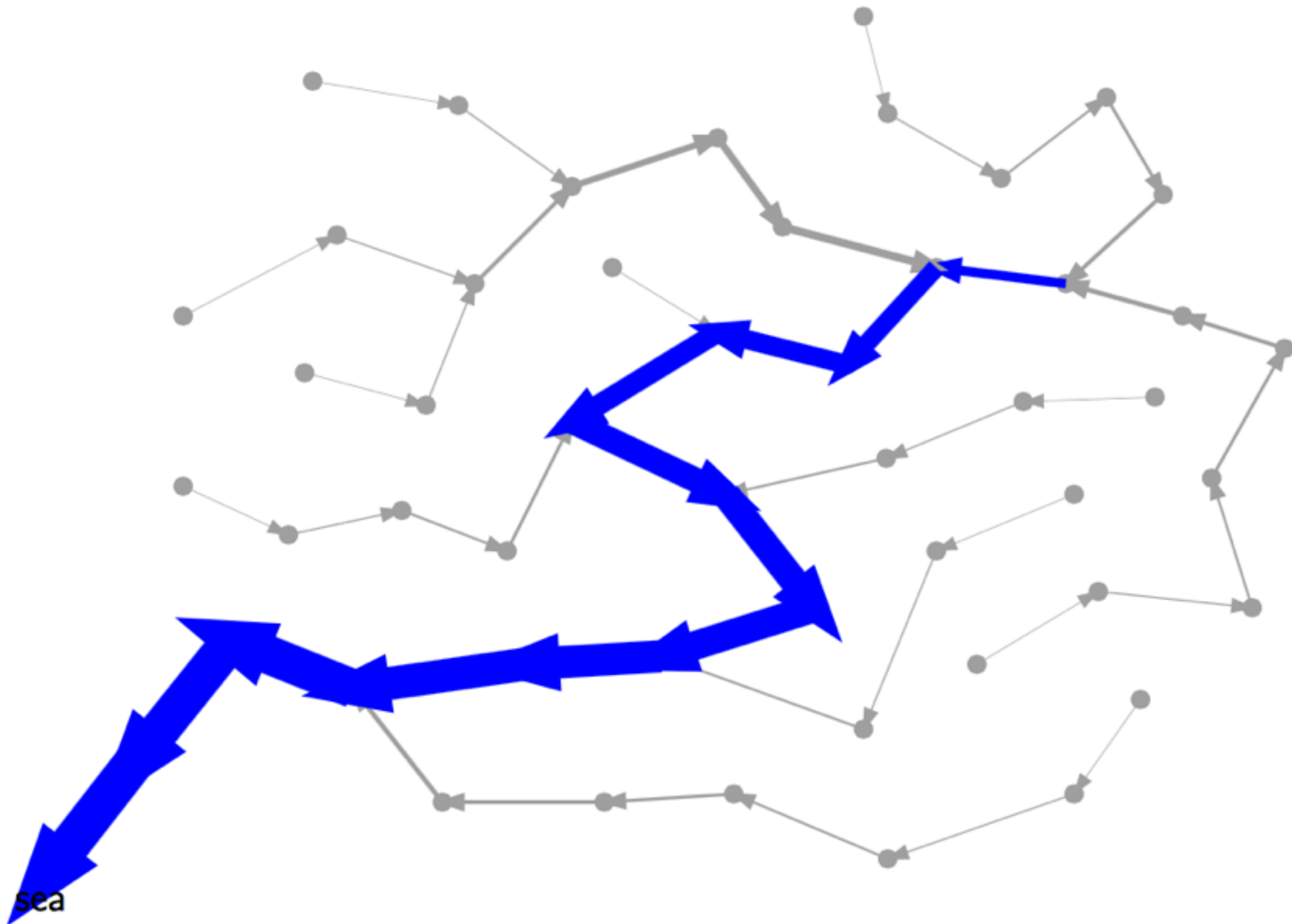


Below is a flow direction graph. It represents one river-tree.

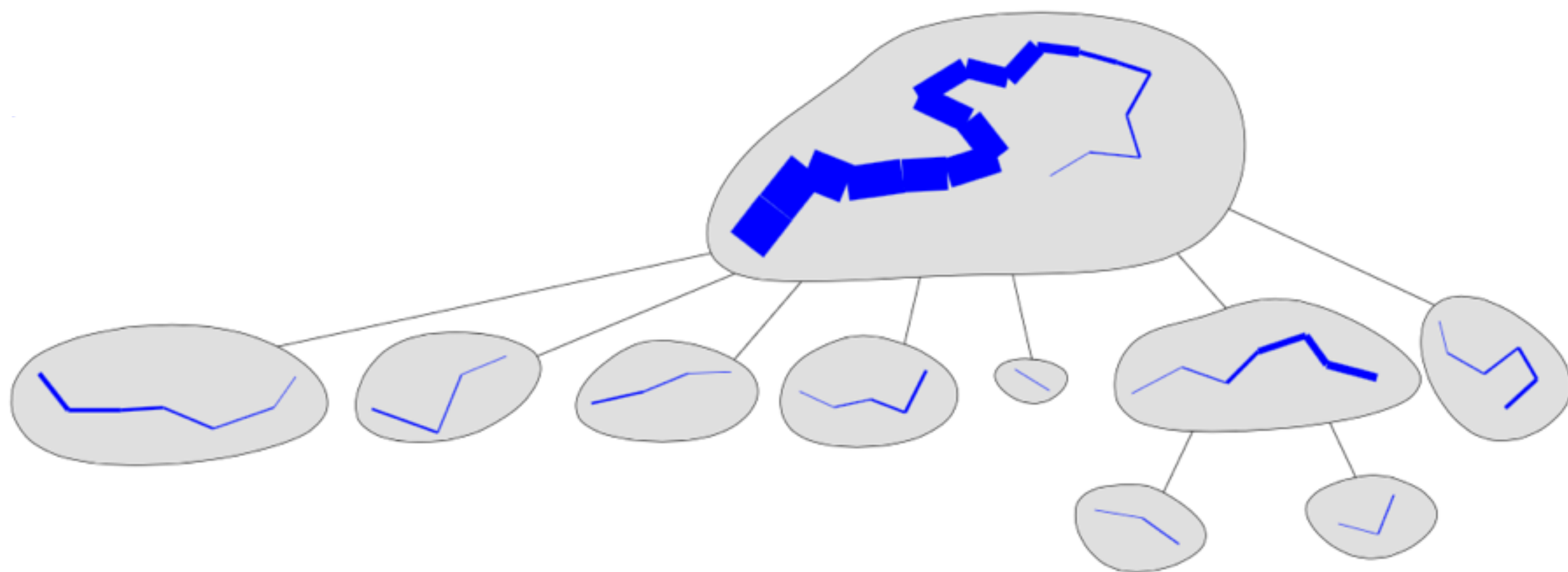
1. Label each node with its flow accumulation (FA) value.
2. River backbone: start at the mouth, go upstream into the stream with largest FA value



River: start at mouth, keep going upstream into the stream with biggest drainage area.



tree of tributaries



Watersheds and watershed hierarchy

A watershed is an area of land where water drains to a common outlet. Because the whole watershed drains to the same point, it represents more or less a homogenous unit of landscape that can be studied on its own. Projects in the geo-sciences start by identifying the watershed they want to study.

Wait a minute: what scale? Clearly if we pick the “mouth” of a river, the entire river drains to it, so the whole river tree constitutes a watershed. What if we did not want to study the whole basin of the Amazon, but only a smaller portion of it? We would like to be able to partition the Amazon basin into sub-basins.

FD and FD give us an elegant way to model a watershed hierarchy. Idea is credited to Pfafstetter.

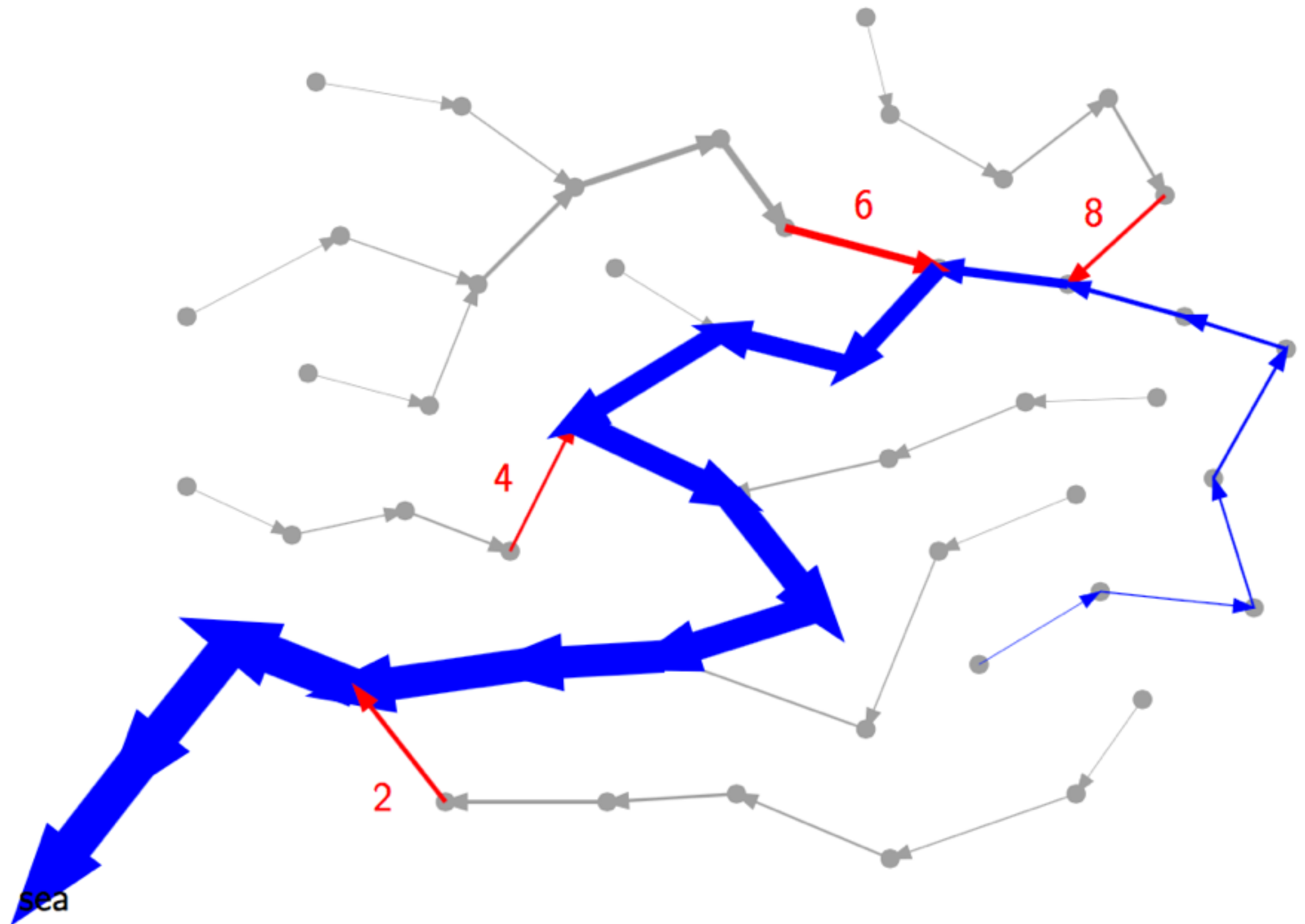
Pfafstetter watershed hierarchy:

- Find the backbone of the river.
- Find the largest 4 tributaries of the main river, and draw their basins; number these 2,4,6,8.
- Find the inter-basins between these four tributaries and number these 1,3,5,7,9.

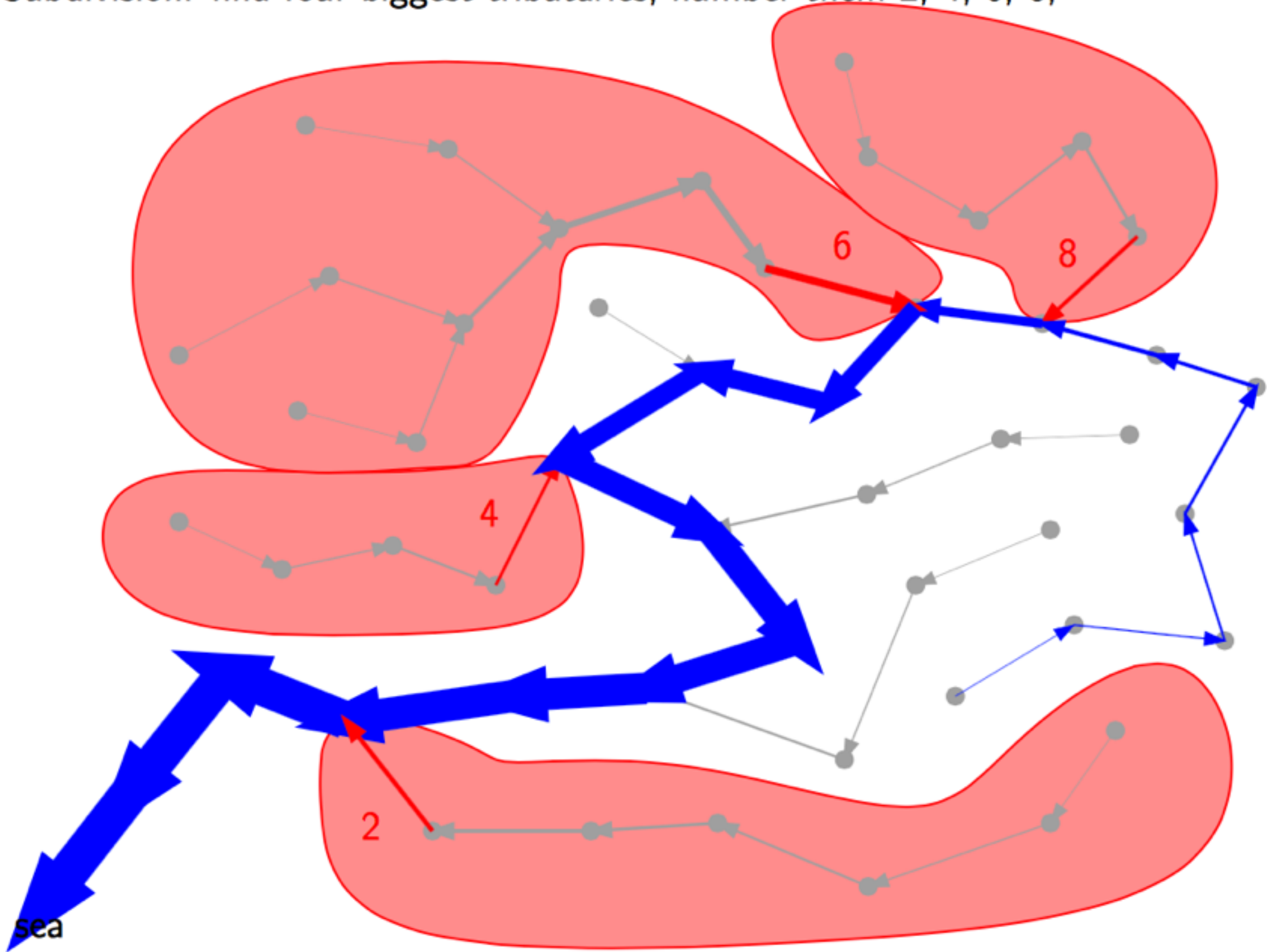
TO DO:

- Show basins 1 through 9 on the FD graph on the other side. Every point in the terrain should be either in a basin or in an inter-basin. If it's not, you did something wrong.
- Pick watershed 3 and recurse. Show its sub-watersheds 31,32,33...39

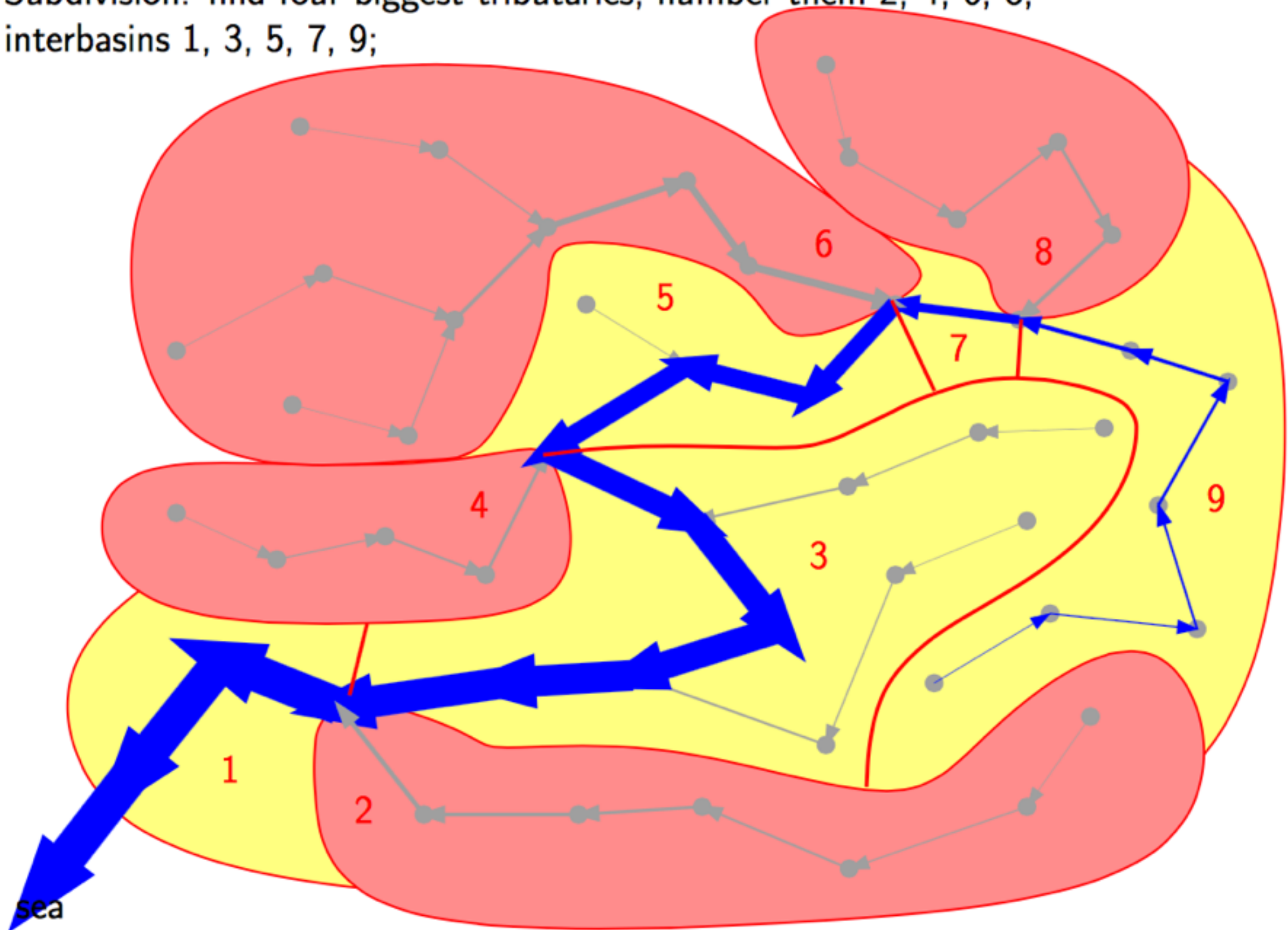
Subdivision: find four biggest tributaries, number them 2, 4, 6, 8;



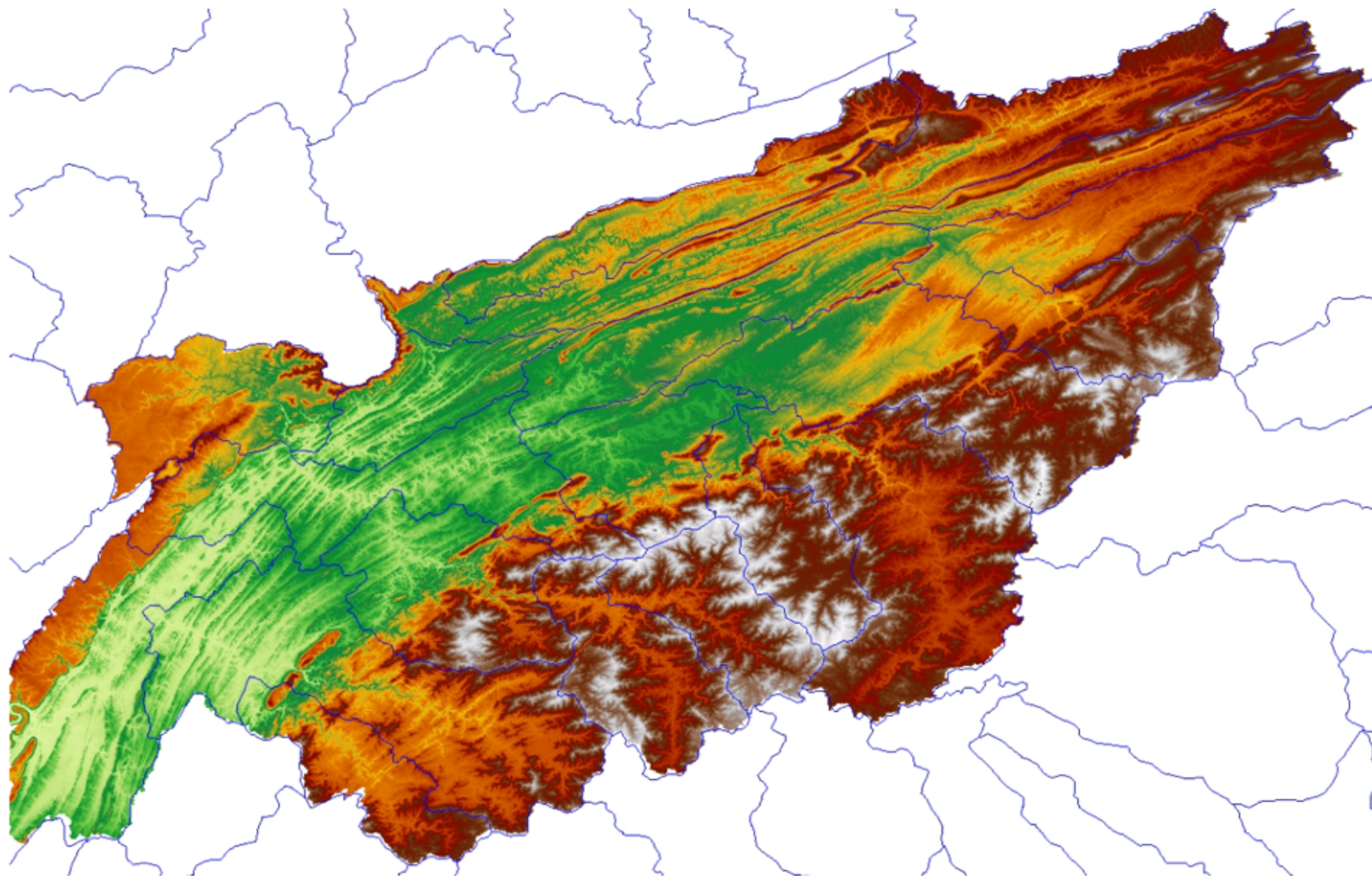
Subdivision: find four biggest tributaries, number them 2, 4, 6, 8;



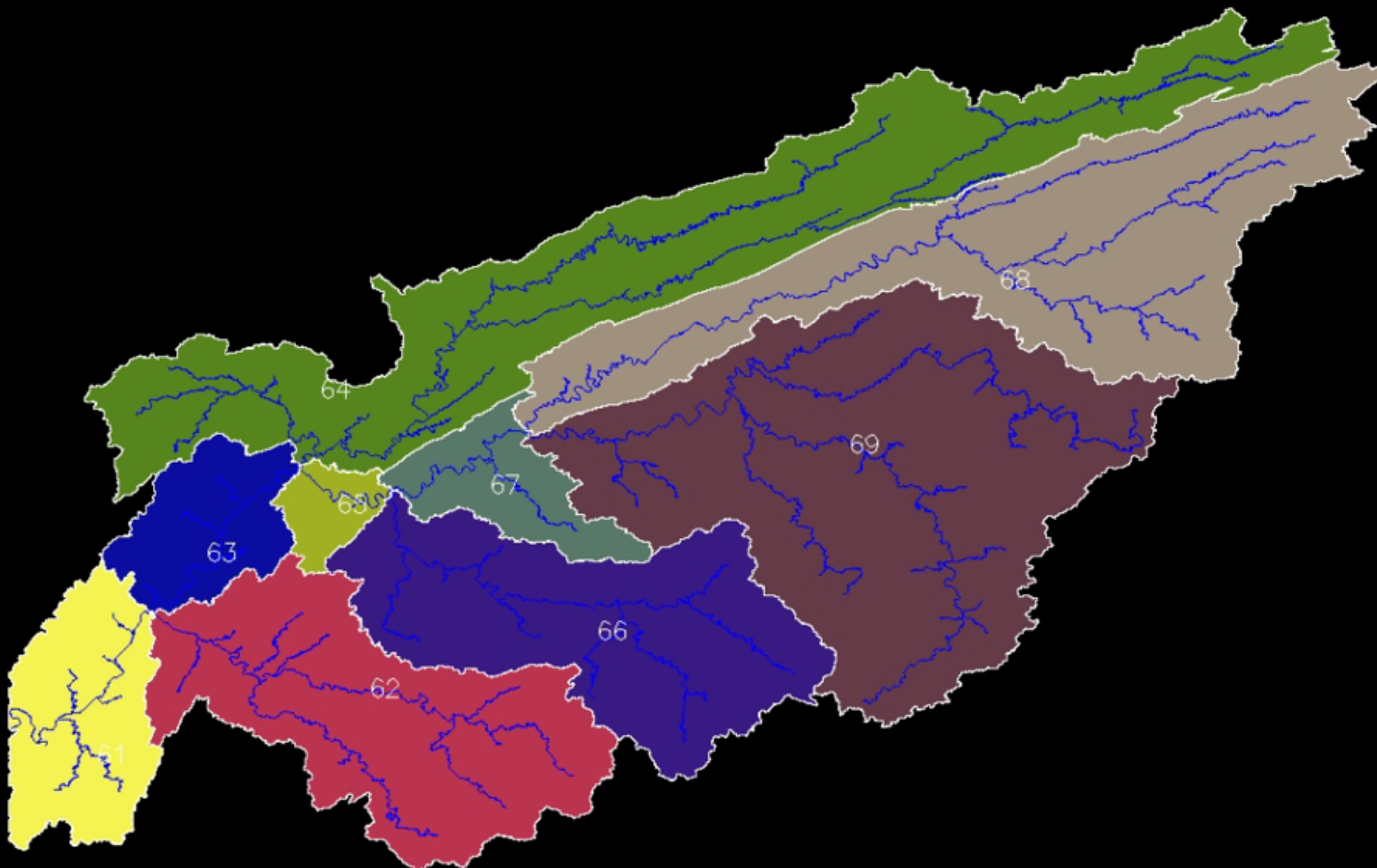
Subdivision: find four biggest tributaries, number them 2, 4, 6, 8;
interbasins 1, 3, 5, 7, 9;



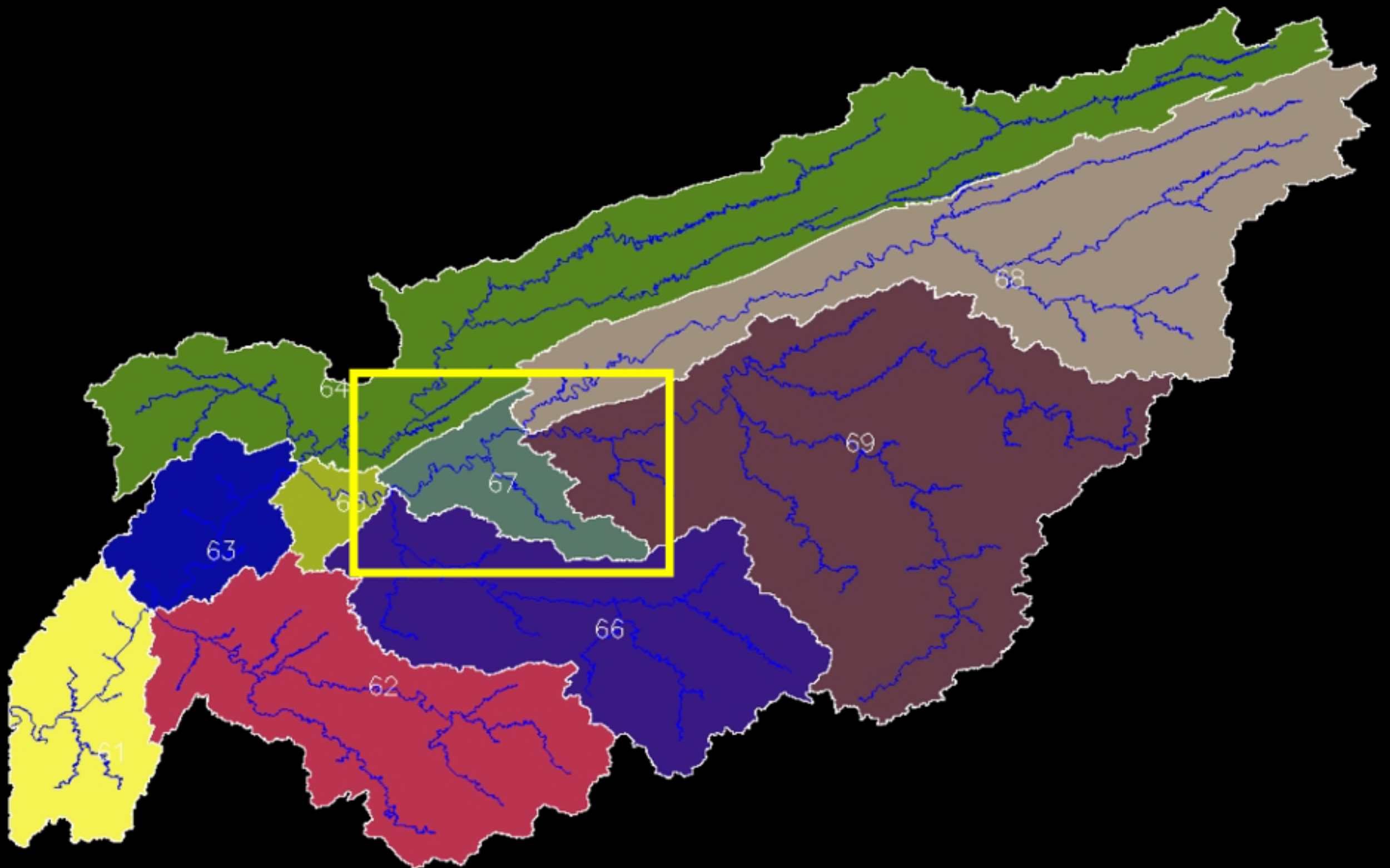
In real life



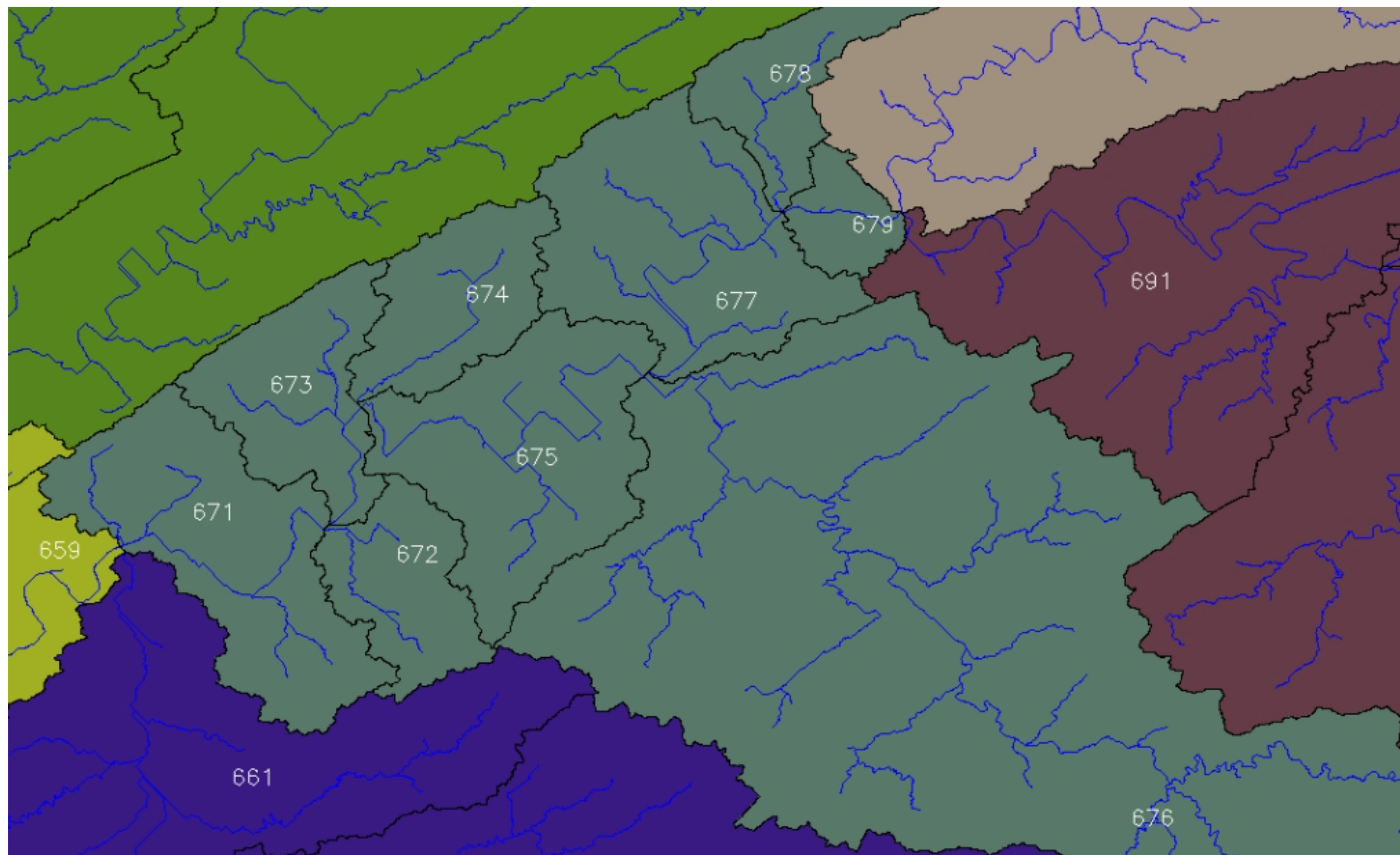
In real life



In real life



In real life



Full animation by
Herman Haverkort
University of Eindhoven

<http://www.bowdoin.edu/~ltoma/teaching/cs350/fall14/Lectures/pfafstetter-short.pdf>