

b. Given a pointer to a vertex, write code that traverses and prints all edges incident to this vertex.

6. Assume we have a mesh stored with a half-edge structure.

a. Find the two faces that border a half-edge e

b. Let f be a pointer to a face. Write code that iterates through all edges on this face.

c. Let v be a pointer to a vertex. Write code that iterates through all edges incident to this vertex.

d. Find the vertices of a half-edge e