

Heaps. Heapsort.

(CLRS 6)

1 Introduction

- We have discussed several fundamental algorithms (e.g. sorting)
- We will now turn to *data structures*; Play an important role in algorithms design.
 - Today we discuss priority queues and next time structures for maintaining ordered sets.

2 Priority Queue

- A priority queue supports the following operations on a set S of n elements:
 - INSERT: Insert a new element e in S
 - FINDMIN: Return the minimal element in S
 - DELETEMIN: Delete the minimal element in S
- Sometimes we are also interested in supporting the following operations:
 - CHANGE: Change the key (priority) of an element in S
 - DELETE: Delete an element from S
- We can obviously sort using a priority queue:
 - Insert all elements using INSERT
 - Delete all elements in order using FINDMIN and DELETEMIN
- Priority queues have many applications, e.g. in discrete event simulation, graph algorithms

2.1 Array or List implementations

- The first implementation that comes to mind is ordered array:

1	3	5	6	7	8	9	11	12	15	17
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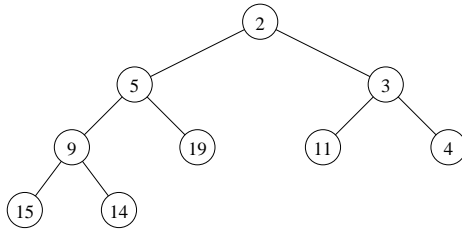
- FINDMIN can be performed in $O(1)$ time
 - DELETEMIN and INSERT takes $O(n)$ time since we need to expand/compress the array after inserting or deleting element.
- If the array is unordered all operations take $O(n)$ time.
- We could use double linked sorted list instead of array to avoid the $O(n)$ expansion/compression cost
 - but INSERT can still take $O(n)$ time.

2.2 Heap implementation

- One way of implementing a priority queue is using a heap
- Heap definition:

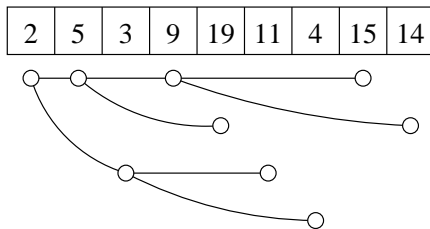
- Perfectly balanced binary tree
 - * lowest level can be incomplete (but filled from left-to-right)
- For all nodes v we have $\text{key}(v) \geq \text{key}(\text{parent}(v))$

- Example:



- Heap can be implemented (stored) in two ways (at least)
 - Using pointers
 - In an array level-by-level, left-to-right

Example:



- * the left and right children of node in entry i are in entry $2i$ and $2i + 1$, respectively
- * the parent of node in entry i is in entry $\lfloor \frac{i}{2} \rfloor$

- Properties of heap:

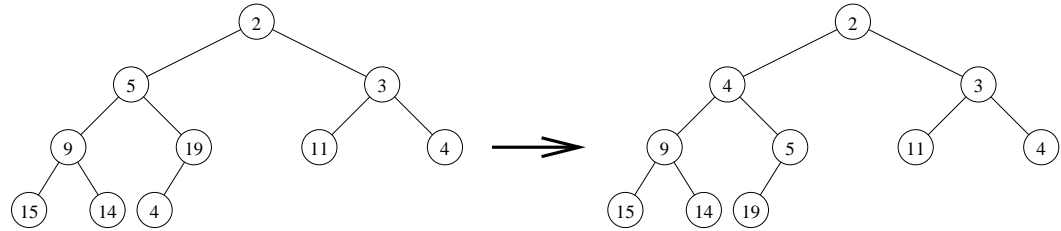
- Height $\Theta(\log n)$
- Minimum of S is stored in root

- Operations:

– INSERT

- * Insert element in new leaf in leftmost possible position on lowest level
- * Repeatedly swap element with element in parent node until heap order is reestablished (UP-HEAPIFY)

Example: Insertion of 4



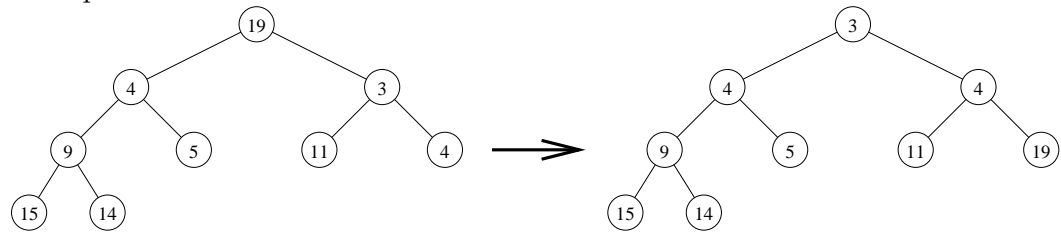
– FINDMIN

- * Return root element

– DELETEMIN

- * Delete element in root
- * Move element from rightmost leaf on lowest level to the root (and delete leaf)
- * Repeatedly swap element with the smaller of the children elements until heap order is reestablished (DOWN-HEAPIFY)

Example:



– CHANGE and DELETE can be handled similarly in $O(\log n)$ time

- * Note: Assuming that we know the element to be changed/deleted (we cannot search in a heap!!)

• **Correctness:** Exercise.

• **Running time:** All operations traverse at most one root-leaf path $\Rightarrow O(\log n)$ time.

• Sorting using heap (*HeapSort*) takes $\Theta(n \log n)$ time.

- $n \cdot O(\log n)$ time to insert all elements (build the heap)
- $n \cdot O(\log n)$ time to output sorted elements

• Sometimes we would like to build a heap faster than $O(n \log n)$

– BUILDHEAP

- * Insert elements in any order in perfectly balanced tree
- * DOWN-HEAPIFY all nodes level-by-level, bottom-up

– Correctness:

- * Induction on height of tree: When doing level i , all trees rooted at level $i - 1$ are heaps.

– Analysis:

- * The leaves are at height 0, the root is at height $\log n$
- * n elements $\Rightarrow \leq \lceil \frac{n}{2} \rceil$ leaves $\Rightarrow \lceil \frac{n}{2^h} \rceil$ elements at height h
- * Cost of DOWN-HEAPIFY on a node at height h is h
- * Total cost: $\sum_{i=1}^{\log n} h \cdot \lceil \frac{n}{2^h} \rceil = \Theta(n) \cdot \sum_{i=1}^{\log n} \frac{h}{2^h}$

* It can be shown that $\sum_{i=1}^{\log n} \frac{h}{2^h} = O(1) \implies$ the total buildheap cost is $\Theta(n)$

* Computing $\sum_{i=1}^n \frac{h}{2^h}$ and $\sum_{i=1}^{\infty} \frac{h}{2^h}$

· Differentiate $\sum_{h=0}^n x^h = \frac{1-x^{n+1}}{1-x}$, respectively $\sum_{h=0}^{\infty} x^h = \frac{1}{1-x}$ (assuming $|x| < 1$)

· $\sum_{h=0}^{\infty} hx^{h-1} = \frac{1}{(x-1)^2} \Rightarrow \sum_{h=0}^n hx^h = \frac{x}{(x-1)^2} \Rightarrow \sum_{h=0}^n \frac{h}{2^h} = \frac{1/2}{(1/2-1)^2} = O(1)$