Dynamic Programming and Greedy: Review

Examples in lectures and labs so far

Dynamic programming:

- Playing a board game
- Rod cutting
- Knapsack
- Pharmacist
- Fibonacci
- Longest TRUE interval
- LCS (longest common subsequence) —- skip ?
- Robbing a house
- Optional: Playing a game
- Longest increasing subsequence
- Unbounded knapsack
- (Optional: Skis and skiers)

Greedy:

- Activity selection
- Guarding a museum
- A different pharmacist problem (all bottles have same cost)
- (Optional: Matching points on a line; Greedy skis and skiers)

1 Rod cutting

- The problem: Given a rod of length n and a table of prices p[i] for i = 1, 2, 3, ..., n, determine the maximal revenue obtainable by cutting up the rod and selling the pieces.
- Notation and choice of subproblem: We denote by maxrev(x) the maximal revenue obtainable by cutting up a rod of length x. To solve our problem we call maxrev(n).
- Recursive definition of maxrev(n):

maxrev(x)

if $(x \leq 0)$: return 0

For i = 1 to n: compute p[i] + maxrev(x - i) and keep track of max

RETURN this max

- Correctness: see notes.
- Dynamic programming solution, top-down with memoization:

We create a table of size [0..n], where table[i] will store the result of maxrev(i). We initialize all entries in the table as 0. To solve the problem, we call maxrevDP(n).

```
maxrevDP(x)
```

if $(x \le 0)$: return 0 IF $table[x] \ne 0$: RETURN table[x]For i = 1 to n: compute p[i] + maxrevDP(x - i) and keep track of max table[x] = maxRETURN table[x]

• Dynamic programming, bottom-up:

$maxrevDP_iterative(x)$

create table[0..n] and initialize table[i] = 0 for all ifor $(k = 1; k \le n; k + +)$ for $(i = 1; i \le k; i + +)$ set $table[k] = \max\{table[k], p[i] + table[k - i]\}$ RETURN table[n]

- Analysis: $O(n^2)$
- Computing full solution:

$\overline{\mathbf{2} \quad 0 - 1 \, \mathbf{K} \mathbf{n} \mathbf{a} \mathbf{p} \mathbf{s} \mathbf{a} \mathbf{c} \mathbf{k}}$

- The problem: We are given a knapsack of capacity W and a set of n items; an each item i, with $1 \le i \le n$, is worth v[i] and has weight w[i] pounds. Assume that weights w[i] and the total weight W are integers. The goal is to fill the knapsack so that the value of all items in the knapsack is maximized.
- Notation and choice of subproblem: Denote by optknapsack(k, w) the maximal value obtainable when filling a knapsack of capacity w using items among items 1 through k. To solve our problem we call optknapsack(n, W).
- Recursive definition of optknapsack(k, w):

```
optknapsack(k, w)

if (w \le 0) or (k \le 0): return 0 //basecase

IF (weight[k] \le w): with = value[k] + optknapsack(k - 1, w - weight[k])

ELSE: with = 0

without = optknapsack(k - 1, w)

RETURN max { with, without }
```

- Correctness: see notes.
- Dynamic programming solution, top-down with memoization: We create a table table[1..n][1..W], where table[i][w] will store the result of optknapsack(i, w). We initialize all entries in the table as 0. To solve the problem, we call optknapsackDP(n, W).

```
optknapsackDP(k, w)
if (w \leq 0) or (k \leq 0):: return 0
IF (table[k][w] \neq 0): RETURN table[k][w]
IF (w[k] \leq w): with = v[k] + optknapsackDP(k - 1, w - w[k])
ELSE: with = 0
without = optknapsackDP(k - 1, w)
table[k][w] = max { with, without }
RETURN table[k][w]
```

• Dynamic programming, bottom-up:

optknapsackDP_iterative

create table [0..n][0..W] and initialize all entries to 0

for (k = 1; k < n; k + +)for (w = 1; w < W; w + +)with = v[k] + table[k - 1][w - w[k]]without = table[k - 1][w] $table[k][w] = \max \{ \text{ with, without } \}$

RETURN table[n][W]

- Analysis: $O(n \cdot W)$
- Computing full solution:

3 Pharmacist

- The problem: A pharmacist has W pills and n empty bottles. Bottle i can hold p[i] pills and has an associated cost c[i]. Given W, p[1..n] and c[1..n], find the minimum cost for storing the pills using the bottles.
- Notation and choice of subproblem: Denote by MinPill(i, j) the minimum cost obtainable when storing j pills using bottles among 1 through i. To solve our problem we call minPill(n, W).
- Recursive definition of minPill(i, j):

 $\begin{aligned} \min \mathbf{Pill}(i, j) \\ & \text{if } (j \leq 0): \text{ return } 0 \text{ //no pills left} \\ & \text{IF } (i == 0 \text{ and } j > 0): \text{ return } \infty \text{ //have pills, but no bottles, sol not possible} \\ & \text{with} = c[i] + \min \mathbf{Pill}(i - 1, j - p[i]) \\ & \text{without } = \min \mathbf{Pill}(i - 1, j) \\ & \text{RETURN min } \{ \text{ with, without } \} \end{aligned}$

- Correctness:
- Dynamic programming solution, top-down with memoization: We create table[1..n][1..W], where table[i][j] will store the result of minPill(i, j). We initialize all entries in the table as 0. To solve the problem, we call minPillDP(n, W).

```
\begin{aligned} & \min PillDP(i, j) \\ & \text{if } (j \leq 0): \text{ return } 0 \text{ //no pills left} \\ & \text{IF } (i == 0 \text{ and } j > 0): \text{ return } \infty \text{ //have pills, but no bottles, sol not possible} \\ & \text{IF } (table[i][j] \neq 0): \text{ RETURN } table[i][j] \\ & \text{with } = c[i] + \min PillDP(i - 1, j - p[i]) \\ & \text{without } = \min PillDP(i - 1, j) \\ & table[i][j] = \min \{ \text{ with, without } \} \\ & \text{RETURN } table[i]j] \end{aligned}
```

• Dynamic programming, bottom-up:

```
\begin{aligned} & \min \textbf{Pill\_iterative} \\ & \text{create table}[0..n][0..W] \text{ and initialize all entries to } 0 \\ & \text{for } (i = 1; i < n; i + +) \\ & \text{for } (j = 1; j < W; j + +) \\ & \text{with} = c[i] + table[i - 1][j - p[i]] \\ & \text{without} = table[i - 1][j] \\ & \text{table}[i][j] = \min \{ \text{ with, without } \} \\ & \text{RETURN table}[n][W] \end{aligned}
```

- Analysis: $O(n \cdot W)$
- Computing full solution:

4 Longest True interval

- The problem: Suppose we are given an array A[1..n] of booleans. We want to find the longest interval A[i..j] such that every element in the interval is true in other words, A[i], A[i + 1], .., A[j] are all true.
- Notation and choice of subproblem: Denote by G(x) to be the length of the longest suffix¹ of A[1..x] that is all true. In other words, G(x) is the largest integer l such that A[x l + 1], A[x l + 2], ..., A[x] are all true, or 0 if A[x] is false.
- Recursive definition of G(x):

```
G(x)

IF (x == 1): return A[1]

else

IF A[x] == False: return 0 else return 1 + G(x - 1)
```

- Correctness:
- Dynamic programming solution, top-down with memoization: We create table[0..n], where table[i] will store G(i). We initialize all entries in the table as 0. To solve the problem, we call GwithDP(0), GwithDP(1), GwithDP(2), ... to fill the table and then return the max element in table[1..n].

 $\mathbf{GwithDP}(x)$

IF (x == 1): return A[1]else IF $(table[x] \neq 0)$: RETURN table[x]IF A[x] == False: answer= 0 else answer= 1 + GwithDP(x - 1)table[x] = answer return answer

- Dynamic programming, bottom-up:
- Analysis: O(n)
- Computing full solution:

¹An array B[1..m] is a suffix of an array A[1..n] if A[n-k] = B[m-k] for $0 \le k < m$

5 Maximum partial sum (or maximum subarray)

- The problem: We are given an array A[1..n]. We want to find the interval i..j such that the sum of the elements in the interval A[i] + A[i+1] + ... + A[j] is maximized. We call this value the maximum subarray sum (or maximum partial sum) of A. We want to find it, along with the indices i, j that achieve it.
- Notation and choice of subproblem: Denote by G(x) the maximum subarray sum that ends at x. So basically its the largest of $\{A[x], A[x-1] + A[x], A[x-2] + A[x-1] + A[x], ...\}$ and so on.

Claim: The max subarray sum of A is the largest G(x) for x = 1...n.

- Correctness: The maximum subarray sum in A must end at some index j. Then G(j) will store that maximum subarray sum.
- Recursive definition of G(x):

$$\begin{aligned} \mathbf{G}(x) \\ & \text{IF } (x == 1): \text{ return } A[1] \\ & \text{else: return } \max\{G(x-1) + A[x], A[x]\} \\ & //\text{if } \mathbf{G}(\mathbf{x}) \text{ includes elements past } \mathbf{x}, \text{ those must be } \mathbf{G}(\mathbf{x}\text{-}1) \end{aligned}$$

- Dynamic programming solution, top-down with memoization:
- Dynamic programming, bottom-up:

maxsubarray_iterative() create table[0..n] and initialize table[i] = 0 for all ifor $x = 1; x \le n; x + +$ $table[x] = \max \{A[x] + table[x - 1], A[x]\}$ RETURN max entry in table[1..n]

- Analysis: O(n).
- Computing full solution: The end index of the max subarray is the index x such that table[x] is maximized. Knowing x we can traverse and find the i that maximizes the sum $A[i] + A[i + 1] + \dots + A[x]$.

- 6 LCS
 - The problem: Given two arrays X[1..n] and Y[1..m], find their longest common subsequence.
 - Notation and choice of subproblem: Denote by c(i, j) the length of the LCS of X_i and Y_j , where X_i is the array consisting of the first *i* elements of *X*, and Y_j is the array consisting of the first *j* elements of *Y*. To solve the problem, we call c(n, m)
 - Recursive definition of c(i, j):

 $\mathbf{c}(i, j)$ IF (i == 0 or j == 0): return 0 else IF X[i] == Y[j]: return 1 + c(i - 1, j - 1)Else: return max $\{c(i - 1, j), c(i, j - 1)\}$

- Correctness:
- Dynamic programming solution, top-down with memoization: We create table[0..n][0..m], where table[i][j] will store the result of c(i, j). We initialize all entries in the table as 0 and call cwithDP(n, m).

```
\begin{aligned} \textbf{cwithDP}(i,j) \\ & \text{IF } (i == 0 \text{ or } j == 0): \text{ return } 0 \\ & \text{else} \\ & \text{IF } (table[i][j] \neq 0): \text{ RETURN } table[i][j] \\ & \text{IF } X[i] == Y[j]: \text{ answer } 1 + \text{cwithDP}(i-1,j-1) \\ & \text{Else: answer} = \max\{\text{cwithDP}(i-1,j), \text{cwithDP}(i,j-1)\} \\ & table[x] = \text{ answer} \\ & \text{return answer} \end{aligned}
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- Dynamic programming, bottom-up:
- Analysis: $O(m \cdot n)$
- Computing full solution: