

Range queries

Report all line segments intersecting
a query range Q of constant complexity

w = diameter of Q

k_ϵ = number of **segments at distance $< \epsilon w$** from Q

Results:

- for fat triangulations:
range queries in $O(\frac{1}{\epsilon}(\log_B n) + scan(k_\epsilon))$ I/O's
- for low-density line segments:
(after refining the data structure in $O(sort(n))$ I/O's)
same bound.

